

# North East University Bangladesh Telihaor, Sheikghat, Sylhet, Bangladesh

School of Natural Science and Engineering

Outcome-based Curriculum of B.Sc.(Engg.) in Computer Science and Engineering

# Part – A General Information

# Department of Computer Science and Engineering North East University Bangladesh Outcome-based Curriculum for B.Sc.(Engg.) in CSE program

# 1. Vision of the University

North East University Bangladesh will have a transformative impact on society through continual innovation in education, research, creativity, and leadership with a view to remaining as a center of excellence in higher education both nationally and internationally.

# 2. Mission of the University

To achieve the vision, NEUB is working on the following missions:

	Provide cutting-edge, career-oriented academic programs in a supportive and
<b>M1</b>	stimulating environment, for the intellectual and ethical growth of a diverse student
	community, sensitivity to students, and to the spirit of society.
мэ	Prepare graduates with physical facilities that manifest critical, creative, and effective
1012	communication skills along with well-versed value judgments.
	Practicing good governance and a strong educational foundation in mastering
M3	tomorrow's challenges by considering social norms and values and a strong association
	between university and industry.

# **3.** Vision of the Department

To be the nation's preeminent research and teaching program in the field of computer science and engineering to create competent professionals with high morals to meet the national and global needs.

# 4. Mission of the Department

CSE department is working on the following missions:

	Provide quality learning experiences through effective classroom practices, active
M1	learning styles of teaching, and opportunities for meaningful interactions between
	students and faculty.
	Provide students with high-quality state-of-the-art education that enables them to
M2	contribute to the economic and well-being of humanity, observing the highest
	standards of ethics and effectiveness in the exercise of the computing profession.
МЗ	Conduct cutting-edge research in areas of national need, with the collaboration of other
1113	disciplines as well.

# 5. Program Name

B.Sc.(Engg.) in Computer Science and Engineering

# 6. Graduate Attributes

Graduate attributes are descriptions of knowledge, skills, and attitudes, which a university community intends its graduates will develop through their study to equip them for their future education or employment. Students graduating from the department of CSE, NEUB should have gained the following attributes:

- a) Intellectual skills in Science and Engineering
- b) Practical and problem-solving skills
- c) Design and development skills
- d) Numeracy and analytical skills
- e) Skills on modern tool usage
- f) Intellectual skills on environment and sustainability
- g) Interpersonal, teamwork and leadership skills
- h) Communication skills
- i) Self-management & personal development skills
- j) Entrepreneurship and innovation skills
- k) Commitment to community, country, and humanity
- l) Lifelong learning skill

# 7. Program Educational Objectives (PEOs)

The Department of Computer Science and Engineering forms the foundation for professional and personal development of the graduates that are expected within few years after graduation. The program educational objectives are to guide students to:

DEO1	Make them familiar with all the theoretical and practical knowledge about
FEUI	Computer Science and Engineering and related fields
PEO2	Make them skilled in addressing issues/solving problems with minimal supervision
DEU3	Develop skills to address realistic problems by analyzing, designing and
I LOJ	implementing computing system using state-of-the-art tools
DEO/	Demonstrate social, professional, and environmental practice/values to ensure
ILU4	sustainable development
DEO5	Demonstrate professionalism, ethics, and ability to work in inter and
FE05	multidisciplinary teams and to adapt to the latest trends and technology
DEOG	Manage engineering projects, and communicate and interact effectively, ideas,
ILOU	information, problems and solutions as a team to peers, experts and non-experts
DEO7	Involve themselves toward lifelong learning and the pursuit of post-graduation or
ILU/	any other professional education

# 8. Program learning Outcomes (PLOs)

After completion of graduation from Computer Science and Engineering, the graduates will be able to:

PLO1   Engineering Knowledge: Apply knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems     PLO2   Problem Analysis: Identify, formulate, research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences     PLO2   Design/Development of Solutions: Design solutions for complex engineering problems and design systems, components, or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations     PLO3   Investigation: Investigate complex engineering problems in a methodical way including literature survey, design and conduct of experiments, analysis, and interpretation of experimental data, and synthesis of information to derive valid conclusions     PLO4   Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools, including prediction and modeling, to complex engineering problems     PLO6   Engineer and Society: Apply reasoning informed by contextual knowledge to assess societal, health, safety, legal and cultural issues, and the consequent responsibilities relevant to professional engineering practice and solution to complex engineering problems     PLO6   Environment and Sustainability: Understand the impact of professional engineering solutions in societal and environmental contexts and demonstrate knowledge of and need for sustainable development     PLO8   Environment and Sustainability: Work effectivel		
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PLO11 Project Management: Demonstrate management skills and apply engineering principles to one's own work, as a member and/or leader in a team, to manage projects in a multidisciplinary environment   PLO12 Lifelong Learning: Recognize the importance of and pursue lifelong learning in the broader context of innovation and technological developments	PLOIU	at large, such as being able to comprehend and write effective reports and design
PLO11 Project Management: Demonstrate management skills and apply engineering principles to one's own work, as a member and/or leader in a team, to manage projects in a multidisciplinary environment   PLO12 Lifelong Learning: Recognize the importance of and pursue lifelong learning in the broader context of innovation and technological developments		instructions
PLO11 principles to one's own work, as a member and/or leader in a team, to manage projects in a multidisciplinary environment   PLO12 Lifelong Learning: Recognize the importance of and pursue lifelong learning in the broader context of innovation and technological developments		Project Management: Demonstrate management skills and apply engineering
PLO11 principles to one s own work, as a member and/or leader in a team, to manage projects in a multidisciplinary environment   PLO12 Lifelong Learning: Recognize the importance of and pursue lifelong learning in the broader context of innovation and technological developments	PI 011	principles to one's own work as a member and/or leader in a team to manage
PLO12 Lifelong Learning: Recognize the importance of and pursue lifelong learning in the broader context of innovation and technological developments	1 LOII	projects in a multidisciplinary environment
PLO12 the broader context of innovation and technological developments		Lifelong Learning: Recognize the importance of and pursue lifelong learning in
	PLO12	the broader context of innovation and technological developments

# 9. Mapping missions with PEOs

Missions	PEO1	PEO2	PEO3	PEO4	PEO5	PEO6	PEO7
M1	Х			Х		Х	Х
M2	Х	Х	Х		Х		Х
M3		X	X		X	X	

# 10. Mapping PLOs with the PEOs

PLOs	PEO1	PEO2	PEO3	PEO4	PEO5	PEO6	PEO7
PLO1	Х						
PLO2		Х					
PLO3			Х				
PLO4			Х				
PLO5			Х				
PLO6				Х			
PLO7				Х			
PLO8					Х		
PLO9					Х		
PLO10						Х	
PLO11						X	
PLO12							X

# 11. Mapping Courses with PLOs

Course Code	PLO											
Course Code	1	2	3	4	5	6	7	8	9	10	11	12
CSE-06131111	X	Х	Х	Х								
CSE-06131113	X	Х	Х		Х						Х	Х
CSE-06131114		Х	Х		Х							Х
CSE-06131115	X	Х	Х	Х							Х	Х
CSE-06131116	X	Х	Х	Х	Х				Х		Х	Х
MAT-	v	V	V	V		V	v					v
05411101	Λ		Λ	Λ		А	А					А
SSW-03141101		Х						Х				Х
CSE-06131211	Х	Х	Х									
CSE-06131212	X	Х	Х									
CSE-06131213	X	Х	Х	Х							Х	Х
CSE-06131214	X	X	Х	Х	Х				Х		Х	Х
MAT-	v	N/	v	v								
05411203	X	Х	Х	Х								
PHY-05331201	X	Х	Х							Х		Х
ENG-02321201									Х	Х	Х	

Course Code	PLO											
Course Code	1	2	3	4	5	6	7	8	9	10	11	12
SSW-03141202						Х	Х	Х		Х		
CSE-06132111	Х	Х	Х	Х						Х		Х
CSE-06132112	Х	Х	Х	Х	Х		Х		Х	Х	Х	Х
CSE-06132113	Х	Х	Х	Х	Х					Х		Х
CSE-06132114	Х	Х	Х	Х	Х			Х	Х	Х		
CSE-06132115	Х	Х	Х	Х							Х	Х
CSE-06132116	Х	Х	Х	Х	Х				Х		Х	Х
STA-05422101	Х	Х	Х	Х	Х							
BUS-04112101		Х		Х		Х	Х	Х		Х	Х	Х
CSE-06132211	Х	Х	Х	Х					Х	Х	Х	
CSE-06132212		Х	Х						Х	Х	Х	
CSE-06132213	Х	Х	Х			Х						Х
CSE-06132214	Х	Х	Х		Х				Х	Х	Х	
CSE-06132215	Х	Х	Х	Х		Х	Х					Х
CSE-06132217	Х	Х	Х	Х								
CSE-06132218	Х	Х	Х	Х	Х			Х	Х	Х		
CSE-06132220	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х
MAT-	v	v	v									v
05412205	Λ	Λ	Λ									Λ
CSE-06133111	Х	Х	Х	Х	Х			Х				
CSE-06133112	Х	Х	Х	Х	Х					Х		
CSE-06133113	Х	Х	Х	Х								Х
CSE-06133114	Х	Х	Х	Х	Х				Х	Х	Х	
CSE-06133115	Х	Х	Х	Х		Х						Х
CSE-06133116	Х	Х	Х	Х	X				Х	Х	Х	Х
CSE-06133117	Х		Х	Х							Х	Х
CSE-06133118	Х	Х	Х	Х	Х				Х		Х	Х
CSE-06133119	Х	Х	Х	Х	Х							
CSE-06133211	Х	Х	Х	Х		Х	Х					Х
CSE-06133212	Х	Х	Х		Х				Х	Х	Х	
CSE-06133213	Х	Х		Х	Х							Х
CSE-06133214	Х	Х	Х	Х	Х			Х	Х	Х		
CSE-06133215	Х	Х	Х		Х							
CSE-06133216	Х		Х		Х		Х		Х	Х	Х	
CSE-06133218				Х	Х					Х		Х
CSE-06133230	X	X	Х	X	X	X	X	Х	X	X	Х	X
ECO-03113201		Х				Х	Х	Х	Х	Х	Х	Х
CSE-06134111	Х	Х	Х	Х								
CSE-06134112	X	X	Х	X	X			Х	X	X		
CSE-06134113	Х	Х	Х	Х								Х

Comme Code	PLO											
Course Code	1	2	3	4	5	6	7	8	9	10	11	12
CSE-06134114	Х	Х	Х	Х	Х				Х		Х	Х
GED-02234101							Х	Х		Х		Х
CSE-06134140	Х	Х	Х				Х		Х	Х		Х
CSE-06134142		Х		Х	Х	Х		Х	Х	Х	Х	Х
CSE-06134211	X	Х	Х	Х		Х						Х
CSE-06134212	Х	Х	Х		Х				Х	Х	Х	
CSE-06134213	X	Х	Х	Х								Х
CSE-06134214	X	Х			Х				Х			
CSE-06134260	Х									Х		
CSE-06134250	X	Х	Х				Х		Х	Х		Х
CSE-06134252		Х		Х	Х	Х		Х	Х	Х	Х	Х
CSE-06134011	X	Х	Х	Х	Х							
CSE-06134012	X	Х	Х	Х	Х							
CSE-06134013	X	Х	Х	Х	Х	Х						
CSE-06134014	X	Х	Х	Х	Х							
CSE-06134015	X		Х	Х	Х							
CSE-06134016			Х	Х	Х							
CSE-06134017	Х	Х	Х	Х	Х							Х
CSE-06134018	Х	Х	Х	Х	Х			Х	Х	Х		
CSE-06134021	X	Х	Х	Х	Х	Х	Х	Х				
CSE-06134022			Х		Х				Х	Х	Х	Х
CSE-06134023	X	Х	Х	Х								
CSE-06134024			Х	Х	Х		Х	Х	Х	Х	Х	Х
CSE-06134025	Х	Х	Х	Х								
CSE-06134026					Х				Х	Х	Х	Х
CSE-06134027	Х	Х	Х	Х		Х	Х					Х
CSE-06134028	Х	Х	Х		Х				Х	Х	Х	
CSE-06134033	Х	Х	Х	Х	Х	Х						
CSE-06134034					Х	Х	Х			Х	Х	Х
CSE-06134035		Х	Х		Х	Х	Х					Х
CSE-06134036					Х	Х	Х					Х
CSE-06134037	Х	Х	Х									Х
CSE-06134038	Х	Х	Х	Х	Х				Х		Х	Х

# Part – B Curriculum Summary

# **1. Structure of the Curriculum**

#### a. Duration of the Program: Years: 4 Semester: 8

A student will be given 4 (four) extra semesters in addition to 8 (eight) semesters to complete his/her degree. However, his/her admission will be terminated if his/her remaining credits cannot be acquired in the allowed timeframe with the maximum allowable credits per semester.

#### **b.** Admission Requirements:

- 1. To get admitted to the B.Sc.(Engg.) in CSE program, a student must be from the science background in both SSC and HSC or equivalent examination with a minimum GPA of 3.00 in each of these examination.
- 2. A candidate who passed O-level exam must have taken at least five subjects and in A-level exam at least two subjects. Among these seven subjects in two exams, the candidate must obtain B grade or GPA 4.00 in four subjects and minimum C grade or GPA 3.5 in rest of the three subjects.
- 3. However, children of freedom fighters will be eligible for admission if they have an aggregate GPA of 5.0 in SSC and HSC combined.

Admission forms are available for Tk 500/= (Five Hundred only) from North East University Bangladesh Admission center. A complete application includes: (i) filled out application form; (ii) four passport size photographs; (iii) photocopies of certificates and mark sheets; Photographs should be attested by first class gazette officers or principal/Head of the department of the last academic institution. Completed application form must be submitted to the office of the Registrar.

# c. Minimum credits requirements for graduation:

Minimum credit hour requirement for the award of bachelor's degree in Computer Science and Engineering is 156 credit hours.

#### d. Total class week in a year/semester:

There will be two semesters: Spring Semester (Jan-Jun) and Summer Semester (Jul-Dec) in an academic year. The duration of each semester comprises of 14 weeks of classes and 4 weeks for examinations.

# e. Minimum CGPA requirements for graduation:

The minimum CGPA requirement for obtaining a bachelor's degree in Computer Science and Engineering is 2.00. A student may take additional courses with the consent of his/her academic adviser (as assigned by the department) to raise CGPA, but he/she may take a maximum of 30 such additional credits (maximum 10 distinct courses) in computer science and engineering beyond respective credit-hour requirements for bachelor's degree during his/her entire period

of study. A student can also retake maximum of 4 courses to improve his/her results if the grade point in that course is below or equal to 3.00.

### f. Maximum academic years of completion:

A student must complete his/her studies within a maximum period of six years for engineering degree.

#### g. Category of courses:

Type of Courses	Course Code	Course Title	Credits			
	CSE-06131111	Discrete Mathematics	3.0			
	CSE-06131113	Structured Programming Language	3.0			
	CSE-06131114	Structured Programming Language Lab	1.5			
	CSE-06131115	Basic Electrical Engineering	3.0			
	CSE-06131116	Basic Electrical Engineering Lab	1.5			
	CSE-06131211 Data Structures and Algorithms					
	CSE-06131212	Data Structures and Algorithms Lab	1.5			
	CSE-06131213	Electronic Devices and Circuits	3.0			
	CSE-06131214	Electronic Devices and Circuits Lab	1.5			
	CSE-06132111	Object Oriented Programming Language	3.0			
	CSE-06132112	Object Oriented Programming Language	1.5			
		Lab				
	CSE-06132113	Algorithm Design and Analysis	3.0			
	CSE-06132114	Algorithm Design and Analysis Lab	1.5			
	CSE-06132115	Digital Logic Design	3.0			
<b>Core Courses</b>	CSE-06132116	Digital Logic Design Lab	1.5			
	CSE-06132211	Introduction to Database Systems	3.0			
	CSE-06132212	Introduction to Database Systems Lab	1.5			
	CSE-06132213	Operating System	3.0			
	CSE-06132214	Operating System Lab	1.5			
	CSE-06132215	Theory of Computation	3.0			
	CSE-06132217	Numerical Analysis	3.0			
	CSE-06132218	Numerical Analysis Lab	1.5			
	CSE-06133111	Computer Networks	3.0			
	CSE-06133112	Computer Networks Lab	1.5			
	CSE-06133113	Software Engineering and Design Patterns	3.0			
	CSE-06133114	Software Engineering and Design Patterns	1.5			
		Lab				
	CSE-06133115	Artificial Intelligence	3.0			
	CSE-06133116	Artificial Intelligence Lab	1.5			
	CSE-06133117	Microprocessor and Interfacing	3.0			

Type of Courses	Course Code	Course Title	Credits
	CSE-06133118	Microprocessor and Interfacing Lab	1.5
	CSE-06133119	Data Communication	3.0
	CSE-06133211	Introduction to Computer Security	3.0
	CSE-06133212	Introduction to Computer Security Lab	1.5
	CSE-06133213	Machine Learning	3.0
	CSE-06133214	Machine Learning Lab	1.5
	CSE-06133215	Computer Architecture	3.0
	CSE-06133216	Web Technologies	1.5
	CSE-06133218	Technical Writing and Research	1.5
		Methodology	
	CSE-06134111	Software Testing and Management	3.0
	CSE-06134112	Software Testing and Management Lab	1.5
	CSE-06134113	Digital Signal Processing	3.0
	CSE-06134114	Digital Signal Processing Lab	1.5
	CSE-06134211	Computer Graphics	3.0
	CSE-06134212	Computer Graphics Lab	1.5
	CSE-06134213	Compiler Construction	3.0
	CSE-06134214	Compiler Construction Lab	1.5
	CSE-06134260	Viva Voce	2.0
		Total	107
	MAT-05411101	Calculus	3.0
	SSW-03141101	History of the Emergence of Bangladesh	3.0
	MAT-05411203	Linear Algebra	3.0
	PHY-05331201	Fundamentals of Physics	3.0
	ENG-02321201	Advanced Functional English	3.0
	SSW-03141202	Bangladesh Studies	3.0
General	STA-05422101	Basic Probability and Statistics	3.0
Education	BUS-04112101	Principles of Accounting	3.0
	MAT-05412205	Complex Variables, Laplace Transform and	3.0
		Fourier Series	
	ECO-03113203	Principles of Economics	3.0
	GED-02234101	Engineering Ethics and Cyber Law	3.0
		Total	33.0
	I	L	
	CSE-061340**	Elective I	3.0
	CSE-061340**	Elective I Lab	1.5
Elective	CSE-061340**	Elective II	3.0
	CSE-061340**	Elective II Lab	1.5
		Total	9.0

Type of Courses	Course Code	Course Title	Credits
	CSE-06132220	Project Work I	1.5
	CSE-06133230	Project Work II	1.5
Thesis/Droject	CSE-061341**	Thesis / Project I	2.0
Thesis/Froject	CSE-061342**	Thesis / Project II	2.0
		Total	7.0

# **Elective Courses**

Course Code	Course Title	Credits
CSE-06134011	Advanced Algorithm and Data Structure	3.0
CSE-06134012	Advanced Algorithm and Data Structure Lab	1.5
CSE-06134013	Advanced Database Systems	3.0
CSE-06134014	Advanced Database Systems Lab	1.5
CSE-06134015	Digital Image Processing	3.0
CSE-06134016	Digital Image Processing Lab	1.5
CSE-06134017	Computer Vision	3.0
CSE-06134018	Computer Vision Lab	1.5
CSE-06134021	Natural Language Processing	3.0
CSE-06134022	Natural Language Processing Lab	1.5
CSE-06134023	Deep Learning	3.0
CSE-06134023	Deep Learning Lab	1.5
CSE-06134025	Reinforcement Learning	3.0
CSE-06134026	Reinforcement Learning Lab	1.5
CSE-06134027	Bioinformatics	3.0
CSE-06134028	Bioinformatics Lab	1.5
CSE-06134033	Cloud Computing	3.0
CSE-06134034	Cloud Computing Lab	1.5
CSE-06134035	Distributed and Parallel Computing	3.0
CSE-06134036	Distributed and Parallel Computing Lab	1.5
CSE-06134037	Mobile and Wireless Communication	3.0
CSE-06134038	Mobile and Wireless Communication Lab	1.5
CSE-06134041	Contemporary Course on Computer Science and Engineering – I	3.0
CSE-06134042	Contemporary Course on Computer Science and Engineering – I	1.5
	Lab	
CSE-06134043	Contemporary Course on Computer Science and Engineering -	3.0
	II	
CSE-06134044	Contemporary Course on Computer Science and Engineering -	1.5
	II Lab	

Course Code	Course Title	Credits
CSE-06134045	Contemporary Course on Computer Science and Engineering -	3.0
	III	
CSE-06134046	Contemporary Course on Computer Science and Engineering -	1.5
	III Lab	
	Total	63.0

# 2. Year-wise course distribution:

Total Credits Required for Graduation: **156** No. of Years: **4** No. of Semesters: **08** 

First Year: Semester I				
Course Code	Course Title	Hrs/Week T + L	Credits	Pre- requisite
CSE-06131111	Discrete Mathematics	3 + 0	3.0	
CSE-06131113	Structured Programming Language	3 + 0	3.0	
CSE-06131114	Structured Programming Language Lab	0+3	1.5	
CSE-06131115	Basic Electrical Engineering	3 + 0	3.0	
CSE-06131116	Basic Electrical Engineering Lab	0+3	1.5	
MAT-05411101	Calculus	3 + 0	3.0	
SSW-03141101	History of the Emergence of Bangladesh	3+0	3.0	
	Total		18.0	

First Year: Seme	First Year: Semester II			
Course Code	Course Title	Hrs/Week T + L	Credits	Pre- requisite
CSE-06131211	Data Structures and Algorithms	3+0	3.0	CSE-
				06131113
CSE-06131212	Data Structures and Algorithms Lab	0 + 3	1.5	
CSE-06131213	Electronic Devices and Circuits	3+0	3.0	CSE-
				06131115
CSE-06131214	Electronic Devices and Circuits	0+3	1.5	
MAT-05411203	Linear Algebra	3+0	3.0	
PHY-05331201	Fundamentals of Physics	3 + 0	3.0	
ENG-02321201	Advanced Functional English	3+0	3.0	
SSW-03141202	Bangladesh Studies	3 + 0	3.0	
	Tota	l	21.0	

Second Year: Semester I				
Course Code	0 514	Hrs/Week		Pre-
	Course Thie	T + L	Creans	requisite
CSE-06132111	Object Oriented Programming Language	3 + 0	3.0	CSE-
				06131113
CSE-06132112	Object Oriented Programming Language Lab	0+3	1.5	
CSE-06132113	Algorithm Design and Analysis	3 + 0	3.0	CSE-
				06131211
CSE-06132114	Algorithm Design and Analysis Lab	0+3	1.5	
CSE-06132115	Digital Logic Design	3+0	3.0	
CSE-06132116	Digital Logic Design Lab	0 + 3	1.5	
STA-05422101	Basic Probability and Statistics	3 + 0	3.0	
BUS-04112101	Principles of Accounting	3+0	3.0	
	Total		19.5	

Second Year: Semester II				
Course Code	Course Title	Hrs/Week T + L	Credits	Pre- requisite
CSE-06132211	Introduction to Database Systems	3+0	3.0	
CSE-06132212	Introduction to Database Systems Lab	0 + 3	1.5	
CSE-06132213	Operating System	3+0	3.0	
CSE-06132214	Operating System Lab	0 + 3	1.5	
CSE-06132215	Theory of Computation	3+0	3.0	
CSE-06132217	Numerical Analysis	3+0	3.0	MAT- 05411203
CSE-06132218	Numerical Analysis Lab	0+3	1.5	
CSE-06132220	Project Work I	0+3	1.5	CSE- 06131113
MAT-05412205	Complex Variables, Laplace Transform and Fourier Series	3+0	3.0	
	Total		21.0	

Third Year: Semester I				
Course Code	Course Title	Hrs/Week	Credite	Pre-
		T + L	Creans	requisite
CSE-06133111	Computer Networks	3 + 0	3.0	
CSE-06133112	Computer Networks Lab	0 + 3	1.5	
CSE-06133113	Software Engineering and Design Patterns	3+0	3.0	

CSE-06133114	Software Engineering and Design Patterns	0 + 3	1.5	
	Lab			
CSE-06133115	Artificial Intelligence	3 + 0	3.0	CSE-
				06131211
CSE-06133116	Artificial Intelligence Lab	0 + 3	1.5	
CSE-06133117	Microprocessor and Interfacing	3 + 0	3.0	
CSE-06133118	Microprocessor and Interfacing Lab	0 + 3	1.5	
CSE-06133119	Data Communication	3 + 0	3.0	
	Total		21.0	

Third Year: Sen	Third Year: Semester II			
Course Code	Course Title	Hrs/Week T + L	Credits	Pre- requisite
CSE-06133211	Introduction to Computer Security	3+0	3.0	
CSE-06133212	Introduction to Computer Security Lab	0 + 3	1.5	
CSE-06133213	Machine Learning	3 + 0	3.0	STA- 05422101
CSE-06133214	Machine Learning	0 + 3	1.5	
CSE-06133215	Computer Architecture	3+0	3.0	
CSE-06133216	Web Technologies	0 + 3	1.5	
CSE-06133218	Technical Writing and Research Methodology	0 + 3	1.5	
CSE-06133230	Project Work II	0+3	1.5	CSE- 06132220
ECO-03113203	Principles of Economics	3+0	3.0	
	Total		19.5	

Fourth Year: Semester I				
Course Code	Course Title	Hrs/Week T + L	Credits	Pre- requisite
CSE-06134111	Software Testing and Management	3 + 0	3.0	
CSE-06134112	Software Testing and Management Lab	0 + 3	1.5	
CSE-06134113	Digital Signal Processing	3 + 0	3.0	MAT-
				05412205
CSE-06134114	Digital Signal Processing Lab	0 + 3	1.5	
GED-02234101	Engineering Ethics and Cyber Law	3 + 0	3.0	
CSE-061340**	Elective I	3 + 0	3.0	
CSE-061340**	Elective I Lab	0 + 3	1.5	
CSE-061341**	Thesis / Project I	0+4	2.0	
	Total		18.5	

CSE-06134140	Thesis I	0 + 4	2.0	
CSE-06134142	Project I	0 + 4	2.0	

Fourth Year: Se	Fourth Year: Semester II				
Course Code	Course Title	Hrs/Week T + L	Credits	Pre- requisite	
CSE-06134211	Computer Graphics	3+0	3.0	MAT- 05411203	
CSE-06134212	Computer Graphics Lab	0+3	1.5		
CSE-06134213	Compiler Construction	3+0	3.0		
CSE-06134214	Compiler Construction Lab	0+3	1.5		
CSE-061340**	Elective II	3 + 0	3.0		
CSE-061340**	Elective II Lab	0 + 3	1.5		
CSE-061342**	Thesis / Project II	0+4	2.0		
CSE-06134260	Viva Voce	0+4	2.0		
	Total		17.5		
CSE-06134250	Thesis II	0+4	2.0		
CSE-06134252	Project II	0+4	2.0		

<b>Elective Course</b>	s			
		Hrs/Week		Pre-
Course Code	Course 11tie	T + L	Credits	requisite
CSE-06134011	Advanced Algorithm and Data Structure	3+0	3.0	CSE-
				06132113
CSE-06134012	Advanced Algorithm and Data Structure Lab	0 + 3	1.5	
CSE-06134013	Advanced Database Systems	3+0	3.0	CSE-
				06132211
CSE-06134014	Advanced Database Systems Lab	0 + 3	1.5	
CSE-06134015	Digital Image Processing	3+0	3.0	
CSE-06134016	Digital Image Processing Lab	0 + 3	1.5	
CSE-06134017	Computer Vision	3+0	3.0	
CSE-06134018	Computer Vision Lab	0 + 3	1.5	
CSE-06134021	Natural Language Processing	3+0	3.0	
CSE-06134022	Natural Language Processing Lab	0 + 3	1.5	
CSE-06134023	Deep Learning	3+0	3.0	CSE-
				06133213
CSE-06134023	Deep Learning Lab	0 + 3	1.5	
CSE-06134025	Reinforcement Learning	3 + 0	3.0	CSE-
				06133115
CSE-06134026	Reinforcement Learning Lab	0 + 3	1.5	

CSE-06134027	Bioinformatics	3 + 0	3.0	
CSE-06134028	Bioinformatics Lab	0 + 3	1.5	
CSE-06134033	Cloud Computing	3 + 0	3.0	
CSE-06134034	Cloud Computing Lab	0 + 3	1.5	
CSE-06134035	Distributed and Parallel Computing	3 + 0	3.0	
CSE-06134036	Distributed and Parallel Computing Lab	0 + 3	1.5	
CSE-06134037	Mobile and Wireless Communication	3 + 0	3.0	
CSE-06134038	Mobile and Wireless Communication Lab	0 + 3	1.5	
CSE-06134041	Contemporary Course on Computer Science	3 + 0	3.0	
	and Engineering – I			
CSE-06134042	Contemporary Course on Computer Science	0 + 3	1.5	
	and Engineering – I Lab			
CSE-06134043	Contemporary Course on Computer Science	3 + 0	3.0	
	and Engineering – II			
CSE-06134044	Contemporary Course on Computer Science	0 + 3	1.5	
	and Engineering – II Lab			
CSE-06134045	Contemporary Course on Computer Science	3 + 0	3.0	
	and Engineering – III			
CSE-06134046	Contemporary Course on Computer Science	0 + 3	1.5	
	and Engineering – III Lab			

# Part – C Detailed Curriculum

# <u>1st Year / 1st Semester</u>

Course Code: CSE-06131111
Credit Value: 3.0
Year/Semester: 1 <sup>st</sup> / 1 <sup>st</sup>
Prerequisites: None

Course Title: Discrete Mathematics Credit Hours: 3 hours/week Course Type: Core Course

#### **Rationale of the Course:**

Discrete mathematics serves as a foundation for many areas of computer science. For example, an ability to create and understand a proof is important in virtually every area of computer science, including algorithms, formal specification, verification, databases, and cryptography. Graph theory concepts are used in networks, operating systems, and compilers. Set theory concepts are used in software engineering and in databases. Counting theory and probability theory is used in intelligent systems, networking, and several computing applications.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Use of mathematical and logical notation to define and formally reason about
	mathematical concepts such as sets, relations, and functions, and discrete
	structures like trees and graphs
CLO2	Use basic counting techniques to solve combinatorial problems and explain
	basic number theoretic concepts
CLO3	Express mathematical properties formally via the formal language of
	propositional logic and predicate logic
CLO4	Determine which type of proof is best for a given problem and apply various
	proof techniques correctly in the construction of a sound argument

SL No	Contents	Hrs	CLOs
1	<b>Sets</b> : Venn diagrams; union, intersection, complement operations; cartesian product; power sets; cardinality of finite sets. <b>Relations</b> : Reflexivity, symmetry, transitivity; Equivalence relations, partial orders. <b>Functions</b> : Surjections, injections, bijections; Inverses; Composition.	4	1
2	<b>Basic Logic</b> : propositional logic; logical connectives; truth tables; normal forms (conjunctive and disjunctive); validity of well- formed formula; propositional inference rules (modus ponens and modus tollens); predicated logic; universal and existential quantification; limitations of propositional and predicate logic (e.g., expressiveness issues).	9	3

3	<b>Proof Techniques</b> : notions of implication, equivalence, converse, inverse, contrapositive, negation, and contradiction; the structure of mathematical proofs; direct proofs; disproving by counterexample; proof by contradiction; induction over natural numbers; structural induction; weak and strong induction; recursive mathematical definitions; well orderings.	14	4
4	<b>Basics of Counting</b> : counting arguments (set cardinality and counting, sum and product rule, inclusion-exclusion principle, arithmetic, and geometric progressions); the pigeonhole principle; permutations and combinations (basic definitions, pascal's identity, the binomial theorem); solving recurrence relations; basic modular arithmetic.	7	2
5	<b>Number Theory:</b> divisibility and modular arithmetic; prime numbers; greatest common divisors and least common multiples; congruences.	3	2
6	<b>Graphs and Trees</b> : trees (properties, traversal strategies); undirected graphs; directed graphs; weighted graphs; spanning trees/forests; graph isomorphism.	5	1

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											
CLO2	3	3	3									
CLO3	3	3	3									
CLO4	3	3	3	3								
(3 – H	ioh ′	2 – N	Iedir	1m 1	— I .	ow)	•	-	•	-	-	-

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, T	CT, MS
CLO2	CL, T, OR	CT, A, V, SF
CLO3	CL, T, OR, GD	CT, Q, A, V, MS
CLO4	CL, T, OR, GD	CT, Q, A, V, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion) (CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings**:

1. Discrete Mathematics and Its Applications by Kenneth H. Rosen

Course Code: CSE-06131113 Credit Value: 3.0 Year/Semester: 1<sup>st</sup> / 1<sup>st</sup> Prerequisites: None Course Title: Structured Programming Language Credit Hours: 3 hours/week Course Type: Core Course

### **Rationale of the Course**:

This course is to provide a fundamental idea about the foundation concepts of programming and software code organization.

#### **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Understand the basic terminologies used in computer programming
CLO2	Demonstrate the fundamental principles and characteristics of a structured
	programming language
CLO3	Apply programming skills concerning program design and implementation
CLO4	Evaluate real-life problems using programming terminologies
CLO5	Develop confidence and ability to learn different programming languages on
	their own

SL No	Content	Hrs	CLOs				
110	Introduction to computer programming: Programming Concepts,						
1	Program Development Stages, Structured Programming Language						
2	Number System: binary, octal, decimal, and hexadecimal systems	4	1				
	Basic programming Structures: Data types and their memory						
3	allocation, Operators, Expressions, Bitwise operations, Basic	4	1, 3				
	Input/output						
4	4 <b>Control Structure:</b> Flow charts, if-else, Loop, Nested Loop, switch						
5	<b>Arrays:</b> One-dimensional array, multi-dimensional array, Character		1.2				
5	array/string						
6	<b>Function:</b> Function definition, Function declaration, Function call,		1.2				
0	Recursion, call by value, call by reference	4	1, 5				
7	Pointer: Different types of pointers, Pass pointer as arguments	3	1, 3				
8	Dynamic Memory Allocation: Malloc, Calloc, Realloc	2	1, 3				
9	User defined data types: Structures, Unions, Enumerations	4	1, 3				
10	File I/O: Read write append from files	2	1, 3				
11	Header file and Preprocessors, Error Handling	2	1, 3				

Mapping of CLOs with Program Learning Outcomes (PLOs):												
Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											
CLO2	3											
CLO3		3	3		1							
CLO4											2	
CL05												2

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, A, MS, SF
CLO2	CL, T, OR	CT, A, MS, SF
CLO3	CL, T, OR, PrbL	CT, A, SF
CLO4	CL, T, OR, PrbL	CT, A, V, SF
CLO5	CL, OR, PrbL	CT, A, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, RW = Report Writing, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

- 1. Schaum's Outline of Programming with C by Byron S. Gottfried
- 2. Teach Yourself C by Herbert Schidlt
- 3. Programming in Ansi C by E Balagurusamy
- 4. C: The Complete Reference by Herbert Schildt
- 5. C Programming Language by Dennis M. Ritche

Course Code: CSE- 06131114 Credit Value: 1.5 Year/Semester: 1<sup>st</sup> / 1<sup>st</sup> Prerequisites: None Course Title: Structured Programming Language Lab Credit Hours: 3 hours/week Course Type: Core Course

# **Rationale of the Course**:

This course is designed to practically introduce the fundamental concepts of computer programming and develop basic programming skills in designing and implementation.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Discuss algorithms and solve problems using computers
CLO2	Analyze the fundamental principles, typical characteristics and mechanisms of
	a structured programming language practically
CLO3	Apply practical knowledge to develop basic programming skills with respect to
	program design and development
CLO4	Learn different programming languages on their own

#### **Course Content:**

SL No	Content	Hrs	CLOs
1	<b>Practice basic programming structures</b> : data types, operators and expressions; basic Input/output functions, data type conversion	6	2
2	<b>Control Structure:</b> practice problems on if-else, loop, nested loop, switch	9	2, 3
3	<b>Arrays:</b> practice problems on one dimensional array, multi- dimensional array, character array/ string	5	2, 3
4	<b>Function:</b> practice problems on Function, Parameter Passing Convention	5	2, 3
5	Recursion: practice problems on recursion	3	2, 3
6	<b>Pointer:</b> practice problems on different types of pointers, pass pointer as argument	3	2, 3
7	<b>Dynamic Memory Allocation:</b> dynamically allocate memory using malloc, malloc, realloc	3	2, 3
8	<b>User defined data types:</b> practice problems on structures, unions, enumerations	5	2, 3
9	File I/O: read, write, append in file	3	2, 3

# Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1		3	3									
CLO2		3										
CLO3			3		2							
CLO4					1							2
(3 = High, 2 = Medium, 1 = Low)												

Mapping	Course	Learning	Outcomes	(CLOs)	with	the	<b>Teaching-Learning</b>	and
Assessmen	nt Strateg	gy:						

CLOs	Teaching-Learning Strategy	Assessment Strategy								
CLO1	ID IP CD Prbl									
CLO2	LD, LF, OD, FIOL	A, LE, V								
CLO3	LD, LP, PrbL	PP, LE, V								
CLO4	CL, OR, PrbL	PP, A, V								

(CL = Class Lecture, LD = Lab Demonstration, LP = Lab Practice, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning)

(A = Assignment, V = Viva-voce, LE = Lab Examination, PP = Programming Problems)

#### **Recommended Readings:**

- 1. Schaum's Outline of Programming with C by Byron S. Gottfried
- 2. Teach Yourself C by Herbert Schidlt
- 3. Programming in Ansi C by E Balagurusamy
- 4. C: The Complete Reference by Herbert Schildt
- 5. C Programming Language by Dennis M. Ritche

Course Code: CSE-06131115	Course Title: Basic Electrical Engineering
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 1 <sup>st</sup> / 1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

# Rationale of the Course:

This introductory course in Electrical Engineering is designed to introduce students to the world of Electrical Engineering, introducing simple electrical DC and AC circuits as well as the technical skills to facilitate necessary knowledge to analyze simple to complex circuits.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Recognize and understand the fundamental concepts used in Electrical			
	Engineering			
CLO2	Analyze different simple to complex electrical circuits (Both AC and DC)			
CLO3	Apply concepts learnt for circuit analysis to different practical circuits including			
	mains and electronic circuits			
CLO4	Evaluate the best option for certain circuit analyzing tools for certain circuits			
CLO5	Design electrical circuits based on requirements			

SL No	Contents	Hrs	CLOs
1	<b>Introduction to electrical engineering</b> : Units of measurements, circuit theory, circuit elements, independent and dependent sources, Voltage, current, power, energy, and electrical signals.	4.5	1
2	<b>Basic laws and rules in electrical circuits</b> : Ohm's law, KCL, KVL, Series resistance and VDR, Parallel resistors and CDR, and Wye-Delta Transformation.	6	1,2,4

3	<b>Techniques and theorems for circuit analysis</b> : Nodal analysis along with supernode, Mesh analysis along with supermesh, Linearity property, Superposition theorem, Source Transformation	9	1,2,4
	theorem, Thevenin's theorem, Norton's theorem, Maximum Power transfer theorem, and Reciprocity theorem.		
4	Analysis of circuits with non-linear elements: Inductors and capacitors, series parallel combination of inductors and capacitors, Natural and Step responses of RL and RC circuits, RLC circuits.	9	1,2,4
5	AC circuit analysis: Sinusoidal functions, instantaneous current, voltage, power, effective current and voltage, average power, phasors and complex quantities, impedance, admittance, real and reactive power, power factor, and Analysis of single phase AC circuits using techniques used to solve DC circuits.	9	1,2,3,4
6	<b>Practical circuits</b> : Different practical circuits involving LDR, Thermistor, etc and their uses, Example of mains electricity wiring.	4.5	3,5

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											
CLO2		3										
CLO3		2										2
CLO4		3		2								
CLO5			3								2	1
					_						-	

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, GD, BL	CT, Q, A, MS, SF
CLO2	CL, T, GD, PrbL, BL	CT, Q, A, MS, SF
CLO3	CL, T, GD, PrbL, BL	CT, Q, A, MS, SF
CLO4	CL, T, OR, PrbL	A, P, V, MS, SF
CLO5	T, OR, PrbL	A, P, V, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings**:

- 1. Fundamentals of Electric circuit by Charles K. Alexander and Mathew N.O. Sadiku
- 2. Introductory Circuit Analysis by Robert L. Boylestad
- 3. Electric Circuits by James W. Nilsson and Susan A. Riedel
- 4. Electrical and Electronic Principles and Technology by John Bird
- 5. Fundamental of Electrical and Electronic Principles by Christopher R Robertson

Course Code: CSE-06131116 Credit Value: 1.5 Year/Semester: 1<sup>st</sup> / 1<sup>st</sup> Prerequisites: None Course Title: Basic Electrical Engineering Lab Credit Hours: 3 hours/week Course Type: Core Course

# **Rationale of the Course**:

This introductory lab course in Electrical Engineering is designed to introduce students to tools and equipment used in Electrical Engineering. In this course students will perform experiments to verify practically the theories and concepts learned in CSE-06131115.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	To familiarize with the operation of different electrical instruments
CLO2	Experimentally verify different theories learnt in theory
CLO3	Understand the connection of basic electrical element like fan, bulb, calling bell
	etc.
CLO4	Design circuits for practical usage as part group project

# **Course Content:**

SL	Contents	Hrs	CLOs
No			0200
1	Familiarization of electrical lab equipment	3	1
	Verify the following theorems: KCL and KVL theorem,		
2	Superposition theorem, Thevenin's theorem, Norton's theorem,	15	2
	and Maximum power transfer theorem		
3	RL and RC circuits	6	3
4	Study the frequency response of an RLC circuit and find its	3	C
4	resonant frequency.	5	2
5	Basic electrical element like fan, bulb, calling bell etc.	6	3
5	connection from 220v AC single phase supply.	0	5
6	Lab project design, implementation, and submission.	9	4

# Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3				3							2
CLO2		2		2	3							
CLO3	2											3
CLO4		3	3						2		3	2
(3 = High, 2 = Medium, 1 = Low)												

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	LD, LP	Q, V
CLO2	LD, LExp, PrbL, OR	CT, Q, V, RW, LE
CLO3	LD, LExp, PrbL, OR	CT, Q, V, RW, LE
CLO4	OR, GD, PrbL, PrjL	Prj, RW, P, V

(LD = Lab Demonstration, LP = Lab Practice, LExp = Lab Experiment, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning) (CT = Class Test, Q = Quiz, V = Viva-voce, P = Presentation, RW = Report Writing, LE =

Lab Examination, Prj,= Projects)

# **Recommended Readings**:

- 1. Fundamentals of Electric circuit by Charles K. Alexander and Mathew N.O. Sadiku
- 2. Introductory Circuit Analysis by Robert L. Boylestad

Course Code: MAT-05411101	Course Title: Calculus
Credit Value: 3.00	Credit Hours: 3 hours per week
Year/Semester: 1 <sup>st</sup> /1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

# **Rationale of the Course**:

The Calculus course focuses on the most critical foundations for math applications in science, engineering, and commerce. The course emphasizes calculus's fundamental ideas and historical motivation while balancing theory and application, resulting in mastery of crucial threshold concepts in foundational mathematics.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO	D1 Demonstrate knowledge of basic pre-calculus concepts and skills										
CLC	02	its									
CLC	03	Determine the trend of change of a function concerning differ	rent inde	pendent							
		variables									
CLC	04	Differentiate the techniques for evaluating indefinite and definite	ite integr	als							
Cour	Course Content:										
SL											
No		Contents	nis	CLOS							
	Dif	ferential calculus: Limit, Continuity and differentiability,									
	Diff	ferentiation of explicit and implicit function and parametric									
	equ	ations, Significance of derivatives, Differentials, Successive		1, 2, 3,							
1	diff	erentiation of various types of functions. Leibnitz's theorem.	21	4							
	Rol	le's theorem. Mean value theorems. Taylor's theorem in finite									
	and	infinite forms. Maclaurin's theorem in finite forms.									

	Langrange's form of remainders. Caunchy's form of remainder.		
	Expansion of functions by differentiation and integration. Partial		
	differentiation, Euler's theorem, Tangent, Normal, Subtangent and		
	subnormal in Cartesian and polar coordinates.		
	Integral calculus: Definitions of integration, integration by		
	method of substitution, Integration by part, Standard integrals,		
	Integration by the methods of successive reduction, Definite		
n	integrals, Its properties and use in summing series, Wallis's	21	1, 2, 3,
Z	formulae, Imptoper integrals, Beta function and Gamma functions,	21	4
	Area under a plane curve in catresian and polar co-ordinates, Area		
	of the region enclosed by two curves in Cartesian and polar co-		
	ordinates.		

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CL01	3											2
CLO2	2	3										
CLO3	3	2	2									
CLO4	2	3										

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL, BL	CT, Q, A, V, P, MS, FS
CLO2	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, FS
CLO3	CL, T, OR, PrbL, BL	CT, Q, A, V, P, MS, FS
CLO4	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, FS

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

- 1. Das and Mukherjee: Differential Calculus.
- 2. Das and Mukherjee: Integral Calculus.
- 3. Calculus Haward Anton (9th ed)- Stephen Davis, Wiley (2012).
- 4. Differential and Integral Calculus (5th ed)- Matin Chakraborty, Dhaka Standard Publication (2015).
- 5. A Text Book on Integral Calculus (4th ed)- Mohammad, Bhattacharjee & Latif, Dhaka (2010).

Course Code: SSW-03141101 Credit Value: 3.00 Year/Semester: 1<sup>st</sup> /1<sup>st</sup> Prerequisites: None Course Title: History of the Emergence of Bangladesh Credit Hours: 3 hours per week Course Type: General Education Course

# **Rationale of the Course**:

Bangladesh has a wonderful history, and this course is aimed to assist undergrad students in becoming acquainted with the rich history of Bangladesh and, as a result, understanding the present state of Bangladesh in the context of the past. Taking this course will enhance students' comprehension of the complex interconnections of historical events and will offer students with a grasp of the historical origins of Bangladesh as an independent state, among other benefits.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

	•
CLO1	Recognize the areas of exploitation and oppression during the Pakistan regime
CLO2	Understand the inner significance of the emergence of Bangladesh as a nation
CLO3	Value the importance of language movement
CLO4	Apply critical skills to analyze importance of Six Point Program was crucial for
	the Birth
CLO5	Develop an understanding regarding the role of 7 <sup>th</sup> March speech

SL	Contonto	IJma	CLOa
No	Contents	Hrs	CLUS
1	<b>Partition of Bengal in 1947 and Rise of Nationalism:</b> Indian Nationalism-Muslim Nationalism-Partition of India and Bengal. Historical background, events, significance and its impacts. Initial differences between East Bengal and West Pakistan;	4.5	1, 6
2	<b>Peasant Movement of Bengal in 1946-47:</b> East Pakistan State Acquisition and Tenancy Act of 1950. Impacts of this Act Social Structure. Consequences of the act.	4.5	2
3	<b>The Language Movement 1952:</b> Background of Language Movement, Events of Language Movement, Impact of Language Movement.	4.5	2
4	<b>Movement for Autonomy:</b> Emergence of Political Parties, United Front, election of the Provincial Assembly of East Bengal, United Front ministries, Rise and development of Awami League, United Front Election and its Aftermath.	4.5	3
5	<b>Six Point Program and Backgrounds:</b> Constitution of Pakistan, 1956, Military Takeover, 1958, The Basic Democracies Order, 1959, Constitution of Pakistan, 1962., Education movement, 1962, 14-Point programme of National Awami Party, Six Points Movement.	4.5	3
6	<b>Mass upsurge of 1969:</b> Agartala conspiracy case, 11 points of the student, Legal Framework Order, Reactions of LFO, Election Manifesto, Election Result Non-Cooperation Movement, 7th March 1971, Importance of 7 <sup>th</sup> March speech.	3	4

	Emergence of Bangladesh: Liberation War of 1971: Operation		
7	searchlight, Military crackdown, Teliapara Documents, War	4.5	5
	Strategies, War Sectors, Training of Freedom Fighters		
Q	Role of Major Countries: Role of USA, USSR and China to the	4.5	3
0	Liberation War of Bangladesh.		
0	11 Sectors in Liberation War: The important aspects of 11	4.5	3
9	sectors of liberation war of Bangladesh.		
	Constitution of Independent Bangladesh: History of		
10	Bangladesh's Constitutional Development, Salient Features of	3	3
	Bangladesh Constitution, Major Amendments.		

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1								2				3
CLO2												3
CLO3								3				3
CLO4		2						3				3
CLO5								3				3

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, T, OR, GD, BL	CT, Q, A, V, P, MS, SF
CLO2	CL, T, OR, GD, BL	CT, Q, A, V, P, MS, SF
CLO3	CL, T, OR, GD, BL	CT, Q, A, V, P, MS, SF
CLO4	CL, T, OR, GD, BL	CT, Q, A, V, P, MS, SF
CLO5	CL, T, OR, GD, BL	CT, Q, A, V, P, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

- 1. History of Bangladesh by Sirajul Islam (ed).
- 2. Lonely Planet Bangladesh by R. Plunkett, A. Newton, and B. Wagenhauser.
- 3. Cambridge O Level- Bangladesh Studies (History, Culture, Environment and Development).
- 4. Changing Society in India, Pakistan and Bangladesh by N. Karim.
- 5. Social History of Bangladesh by Kumruddin.

# 1<sup>st</sup> Year 2<sup>nd</sup> Semester

Course Code: CSE-06131211	Course Title: Data Structures and Algorithms
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 1 <sup>st</sup> /2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: CSE-06131113: Str	uctured Programming Language

#### **Rationale of the Course**:

This course is designed to provide a clear understanding of the essential properties of the data structures and related algorithms, to use these structures as tools to assist algorithm design, and to extend exposure to searching, sorting and hashing techniques.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Familiar with common data structures and the fundamental algorithms for
	manipulating these structures
CLO2	Choose among alternative data structures to solve specific data-representation
	and algorithmic problems
CLO3	Understand the use of complexity analysis to determine which data structure is
	most efficient and appropriate for use in a particular application
CLO4	Develop the ability to determine the computational complexity for algorithms
	related to data structures

#### **Course Content**:

SL No	Content	Hrs	CLOs				
1	<b>Introduction:</b> Introduction to data structures and algorithms, array representation in memory, array mapping function	3	1				
2	2 Algorithm analysis: asymptotic notation						
3	Searching: Linear search, Binary search	3	1, 2				
4	4 Sorting: Insertion sort, Bubble sort, Quick sort						
5	5 Linked list: Single linked list, doubly linked list						
6	6 <b>FIFO-LIFO:</b> Stack, Queue						
7	<b>Graph Theory:</b> Introduction, classification of graph, representation of graph, breadth first search, depth first search, shortest path	9	1, 2				
8	<b>Tree:</b> Classification of trees, tree traversal, Binary search tree, AVL tree, Huffman's algorithm	9	1, 2				
9	Hashing: Hashing tables	3	1, 2				

# Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											
CLO2		3	1									
CLO3	2	3	1									
CLO4	2	3										

(3 = H)	[igh. 2 =	Medium.	1 =	Low)
(5 11	<u>_</u>	1,10,010,111	-	<b>L</b> O <i>j</i>

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, Q, MS
CLO2	CL, T, OR, GD	CT, Q, MS, SF
CLO3		
CLO4	CL, I, OR, GD	C1, A, M5, 5F

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion) (CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

- 1. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein.
- 2. Advanced Data Structures by Peter Brass.
- 3. Data Structures by Seymour Lipschutz (Schaum's Outlines Series).

Course Code: CSE-06131212	Course Title: Data Structures and Algorithms Lab
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 1 <sup>st</sup> / 2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: None	

# **Rationale of the Course**:

This course is designed to provide a practical understanding of the essential properties of the data structures and related algorithms, and the ability to use these structures as tools to assist algorithm design and implementation.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Understand and implement common data structures and the fundamental
	algorithms for manipulating these structures
CLO2	Choose and apply among alternative data structures to solve specific data-
	representation and algorithmic problems
CLO3	Understand the use of complexity analysis to determine which data structure is
	most efficient and appropriate for use in a particular application

SL No	Content	Hrs	CLOs
1	Operations on static array	3	1, 2
2	Operations on dynamic array	3	1, 2
3	Linear and Binary search	3	1, 2
4	Single linked list	3	1, 2
5	Doubly linked list	6	1, 2
6	Stack representation by array and linked list	6	1, 2
7	Queue and circular queue	6	1, 2

8	8 Graph representation, Breadth first search, Depth first search								6	1,	2		
9	Tree traversal, Binary search	tree									6	1,	2
Мар	ping of CLOs with Program	Lear	ning	g Ou	tcom	es (I	PLO	s):					
С	Course Learning Outcomes PLO												
	(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
	CLO1		3	1									
	CLO2	2	3	1									
	CLO3	2	3										
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(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	LD, GD, OR	
CLO2	LD, GD, PrbL	A, LE, V
CLO3	LD, GD, OR, PrbL	

(LD = Lab Demonstration, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning)

(A = Assignment, V = Viva-voce, LE = Lab Examination)

# **Recommended Readings:**

- 1. Data Structures by Seymour Lipschutz (Schaum's Outlines Series).
- 2. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson.
- 3. Advanced Data Structures by Peter Brass.

Course Code: CSE-06131213Course Title: Electronic Devices and CircuitsCredit Value: 3.0Credit Hours: 3 hours/weekYear/Semester: 1st / 2ndCourse Type: Core CoursePrerequisites: CSE-06131115: Basic Electrical Engineering

# **Rationale of the Course**:

This course is designed to introduce students with knowledge about the concepts, principles and working of basic electronic components and their application in different circuits.

# Course Learning Outcomes (CLOs):

On successful completion of this course students will be able to:

OT 01							
CLOI	Identify the basic electronic devices such as Diode, BJT, JFET, MOSFET, Op-						
	amp, and other special electronic devices						
CLO2	Recognize, understand, and explain the fundamental concepts used to solve						
	electronic circuits involving Diode, BJT, JFET, MOSFET, Op-Amp, etc						
	including the construction, working and characteristics						
CLO3	Analyze different simple to complex Electronic Circuits involving Diode, BJT,						
	JFET, MOSFET, Op-Amp, etc.						

CLO4 Apply concepts learnt from this course to understand the working of			
	practical electronic circuits		
CLO			
Cour	se Content:		
SL No	Contents	Hrs	CLOs
	P-N junction: Intrinsic and extrinsic semiconductors,		
1	operational principle of p-n junction diode, contact potential, current-voltage characteristics of a diode.	3	1
2	<b>Diode circuits:</b> Diode Equivalent Circuits, Diode load line analysis, clamping and clipping circuits, half wave and full wave rectifiers, rectifiers with filter capacitor, characteristics of a Zener diode, Zener diode regulators, LEDs.	9	1,2,3
3	<b>Bipolar Junction Transistor (BJT):</b> BJT characteristics and regions of operation, BJT as an amplifier, biasing the BJT for discrete circuits, small signal equivalent circuit models, BJT as a switch.	9	1,2,3
4	<b>Field Effect Transistor (FET)</b> : Structure and physical operation of JFET and MOSFET, threshold voltage, Body effect, current-voltage characteristics of JFET and MOSFET, biasing discrete and integrated FET amplifier circuits, single-stage FET amplifiers, JFET and MOSFET as a switch.	7.5	1,23
5	<b>Operational amplifiers (Op-Amp):</b> Properties of ideal Op- Amps, non-inverting and inverting amplifiers, inverting integrators, differentiator, weighted summer and other applications of Op-Amp circuits.	7.5	1,23
6	<b>Other Electronic Devices and circuits</b> : Introduction to photodiode, Laser, Solar cell, Photo detector, etc., analysis of practical circuits.	3	1,2,3,4
7	<b>Oscillators</b> : Characteristics, applications, and design of oscillator using different topology.	4.5	4,5

<b>Course Learning Outcomes</b>	PLO										
(CLO)	1	2	3	4	5	6	7	8	9	10	11
CLO1	3										
CLO2	3										
CLO3		3									
CLO4		3		2							
CLO5			2								2

(3 = High, 2 = Medium, 1 = Low)

PLO 

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, GD	CT, Q, V
CLO2	CL, T, OR, GD	CT, Q, A, MS, SF
CLO3	CL, T, OR, PrbL, GD	CT, Q, A, V, MS, SF
CLO4	CL, T, OR, PrbL, GD	CT, A, V, P, SF
CLO5	CL, T, OR, PrbL, GD	A, V, P, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings**:

- 1. Electronic Devices and Circuit Theory by Robert L. Boylestad and Louis Nashelsky
- 2. Fundamentals of Electric Circuits by Alexander
- 3. Electronic Devices and Circuit by David A. Bell
- 4. Electrical and Electronic Principles and Technology by John Bird
- 5. Fundamental of Electrical and Electronic Principles by Christopher R Robertson

Course Code: CSE-06131214	Course Title: Electronic Devices and Circuits Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
Year/Semester: 1 <sup>st</sup> / 2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: None	

#### **Rationale of the Course**:

This course is designed to familiarize the students with electronic components and tools including hand-held tools and software tools necessary to analyze electronic circuits.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Experimentally understand the usage of different electronic devices like BJT,
	JFET, MOSFET, and Op-amp
CLO2	Investigate and analyze the working of different practical electronic circuits
CLO3	Design electronic circuits for practical usage as part group project

SL No	Contents	Hrs	CLOs
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1	Study of V-I Characteristics curve of P-N junction diode and simple diode circuits	6	1,2
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2	Study of Half-Wave and Full-Wave Rectification circuits	3	1,2
3	Study of Clipping and clamping circuits	3	1
4	Study of MOSFET and BJT characteristics	6	1
5	Application of BJT and MOSFET including amplification and switching	9	2
6	Different operational amplifier circuits	6	2
7	Lab project design, implementation, and submission.	9	3

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3				3							3
CLO2	3			3								2
CLO3		3	3						3		2	2
(A			F 11		-							

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	LD, LExp, PrbL, OR	CT, Q, V, RW, LE
CLO2	LD, LExp, PrbL, OR	CT, Q, V, RW, LE
CLO3	OR, GD, PrbL, PrjL	Prj, RW, P, V

(LD = Lab Demonstration, LP = Lab Practice, LExp = Lab Experiment, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning)

(CT = Class Test, Q = Quiz, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab Examination, Prj,= Projects)

#### **Recommended Readings**:

- 1. Electronic Devices and Circuit Theory by Robert L. Boylestad and Louis Nashelsky
- 2. Fundamentals of Electric Circuits by Alexander

Course Code: MAT-05411203	Course Title: Linear Algebra
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 1 <sup>st</sup> / 2 <sup>nd</sup>	Course Type: General Education Course
Prerequisites: None	

# **Rationale of the Course**:

The aim of this course is to familiarize students with the elementary concepts of linear algebra, generally restricting to examples that relate to n-dimensional real-number space. The course provides foundational and pre-requisite knowledge for other computer science

courses, including artificial intelligence, machine learning, computer graphics, quantum computing, and so on.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course, students will be able to:

CLO1	Construct, or give examples of, mathematical expressions that involve vectors,									
	matrices, and linear systems of linear equations									
CLO2	Solve systems of linear equations using multiple methods									
CLO3	Determine if a set of vectors is a vector space, a subspace, or a basis for a vector									
	space									
CLO4	Describe fundamental concepts of linear maps, including isomorphisms, range									
	and null-space, matrices, change of bases and projections									
CLO5	Use visualization, spatial reasoning, as well as geometric properties and									
	strategies to model, solve problems, and view solutions, especially in two- and									
	three-dimensional real numbers, as well as conceptually extend these results to									
	higher dimensions									
CLO6	Compute eigenvalues and eigenvectors and determine if a matrix is									
	diagonalizable									

## **Course Content**:

SL No	Contents	Hrs	CLOs
1	Vectors, matrices, and their operations: vectors and linear combination; length, angle, unit vector and dot product; matrix operations: addition, multiplication, transpose, determinants	6	1
2	<b>Linear systems</b> : solving linear systems: Gauss's method, reduced echelon form; elimination using matrices; inverse matrices; factorization	8	1, 2
3	Vector space: basic definitions; subspace; span, independence, basis, dimension	10	3, 5
4	<b>Maps between spaces</b> : isomorphism; homomorphism; computing linear maps; change of basis; orthogonality; projections	10	4, 5
5	<b>Diagonalization</b> : eigenvalues and eigenvectors; diagonalization of a square matrix; inner products, orthogonality, orthogonal diagonalization; Applications of diagonalization	8	5, 6

# Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes		PLO										
(CLO)		2	3	4	5	6	7	8	9	10	11	12
CLO1		3	3									
CLO2		3	3	3								
CLO3		3										

CLO4		3						
CLO5	3	3	3	3				
CLO6		3	3	3				

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, T	CT, Q, V
CLO2	CL, T, OR, PrbL	CT, A, MS
CLO3	CL, T, OR	CT, Q, V, MS
CLO4	CL, T, OR, GD, PrbL	CT, Q, A, V, SF
CLO5	CL, T, OR, PrbL, BL	CT, Q, V, P, SF
CLO6	CL, T, OR, BL	CT, A, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings**:

- 1. Introduction to Linear Algebra Gilbert Strang
- 2. Linear Algebra Done Right Sheldon Axler
- 3. Linear Algebra Jim Hefferon
- 4. Introduction to Applied Linear Algebra Stephen Boyd, Lieven Vandenberghe

Course Code: PHY-05331201	Course Title: Fundamentals of Physics
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 1 <sup>st</sup> / 2 <sup>nd</sup>	Course Type: General Education Course
Prerequisites: None	

#### **Rationale of the Course**:

This introductory course in physics is designed to impart students with the knowledge of basic physics in different fields of physics including mechanics, waves, oscillation, optics, thermodynamics, and electromagnetism. The course will emphasize on the basic concepts, theories, and application to solve quantitative problems which can be applicable in a wide spectrum of engineering disciplines.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Recognize, understand, and explain the fundamental concepts of physics
	including mechanics, waves, oscillation, optics, thermodynamics, and
	electromagnetism
CLO2	Solve different quantitative problems in the field of physics including
	mechanics, waves, oscillation, optics, thermodynamics, and electromagnetism

CLO3	Develop	communication	skills	by	presenting	different	topic	related	to				
	mechanics, waves, oscillation, optics, thermodynamics, and electromagnetism												

# **Course Content**:

SL No	Contents	Hrs	CLOs
1	<b>Mechanics</b> : Motion in two dimensions, projectile motion, Newton's laws of motion, conservation of momentum and energy, collisions; circular motion, rotational dynamics of rigid bodies, central forces and gravitation, Kepler's laws.	9	1,2,3
2	Waves and Oscillations: Introduction to waves, properties of waves, simple harmonic motion (shm), damped and forced vibrations, waves in elastic media, energy of bodies in shm, resonance, damping, standing waves, sound waves, Doppler effect.	9	1,2,3
3	<b>Optics</b> : Nature and propagation of light, interference of light, Young's experiment, Newton's ring. Fraunhofer and Fresnel diffraction, diffraction grating. Polarisation of light, optical activity, polarimetry.	6	1,2,3
4	<b>Thermodynamics</b> : Principles of thermometry, measurement of high and low temperature, zeroeth law of thermodynamics, kinetic theory of ideal gas, first and second laws of thermodynamics, entropy, black body radiation. Wein's law, Planck's law.	9	1,2,3
5	<b>Electromagnetism</b> : Different electrical units, Coulomb's law, electric field, electric potential and potential energy, capacitance, energy storage in an electric field. magnetic field and field strength, magnetic forces on a current, torque on a current loop, Hall effect. Faraday's Law of induction, Lenz's Law, time-varying magnetic field, inductance, energy in magnetic field. Maxwell's equations, EM energy, Poynting Vector, Scalar and vector potentials, the wave equations. Plane EM waves in non-conducting media, waves in conducting media, boundary conditions, reflection and refraction at boundaries of two non-conducting media, total internal reflections.	9	1,2,3

# Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											2
CLO2		3	2									2
CLO3										3		

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy							
CLO1	CL, T, OR, GD	CT, Q, A, V, MS, SF							
CLO2	CL, T, OR, GD, PrbL	CT, Q, A, V, MS, SF							
CLO3	T, OR, GD	P, V							
(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,									
PrbL = Problem-based Learning)									
$(\mathbf{CT} - \mathbf{C})$	(CT - Close Test O - Oniz A - Assignment V - Vive uses D - Descentation MS - Mid								

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

# **Recommended Readings**:

- 1. The Feynman Lectures on Physics
- 2. University Physics (Vol 1, 2, 3) by Openstax
- 3. Physics (Vol. I and Vol II) by Halliday, D. and Resnick, R.

Course Code: ENG-02321201	Course Title: Advanced Functional English
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 1 <sup>st</sup> / 1 <sup>st</sup>	Course Type: General Education Course
Prerequisites: None	

# **Rationale of the Course**:

This course provides the students with a fundamental idea about academic learning of the four skills of English language by engaging them in listening, speaking, reading, and writing activities. This also includes grammar learning to use them in the four skills.

# Course Learning Outcomes (CLOs):

On successful completion of this course students will be able to:

CLO1	Achieve the accuracy of grammar to use in the four skills.				
CLO2	Apply the listening skill to relate and analyse different ideas effectively.				
Distinguish between different sound systems and tones of English language					
CLUS	wide.				
	Apply fruitful presentation skills and operate with communicative competence for				
CL04	professional purposes.				
CLO5	Design formal and academic writings, documentation, and reports, etc.				
CL O6	Demonstrate the ability to acquire knowledge and interrelate with different				
CLOU	compositions in research areas.				

- Main verbs / auxiliary verbs
- Tense and its structure
- Modals and modal related patterns
- Causatives / Conditionals
- Parts of speech
- Degrees of Adjectives
- Prepositions and Prepositional Idioms
- Agreement of Verbs
- Sentences and Clauses
- Word Choice / Vocabulary, Antonym, Synonym, Homonym, Homophone, Homograph
- Wh-words / Punctuation
- Reading Comprehensions
- Paragraphs and Compositions

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1									2	3		
CLO2									2	3		
CLO3									2	3		
CLO4									3	3	3	
CLO5									3	3	3	
CLO6									3	3	3	

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, Q, MS, SF
CLO2	CL OP GD	
CLO3	CL, OK, OD	
CLO4		
CLO5	CL, OR, GD	A, RW, P, V
CLO6		

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, RW = Report Writing, MS = Mid Semester, SF = Semester Final)

# **Recommended Readings:**

- 1. Barron's TOEFL
- 2. Cliff's TOEFL
- 3. Murphy, Raymond. Intermediate English Grammar

Course Code: SSW-03141202	Course Title: Bangladesh Studies
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 2 <sup>nd</sup> / 1 <sup>st</sup>	Course Type: General Education Course
Prerequisites: None	

## **Rationale of the Course**:

This course is designed to introduce students with the knowledge on historical, socioeconomic and political background of Bangladesh in order to encourage critical thinking, knowledge development and problem-solving ideas for contemporary Bangladesh society and culture. Moreover, this course also provides general idea of contemporary issues and problems in Bangladesh.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Obtain the idea on every aspect our rich culture.						
CLO2	Describe the nature and pattern of Bangladesh society.						
CLO3	Explain and evaluate the socio-economic, political, administrative and constitutional features of Bangladesh.						
CLO4	Provide overall knowledge about socio economic prospects and potentiality of our nation.						
CLO5	Generalize our Govt. system and adapt various social problems in the broad						
	social spectrum and oblige the laws to be a good citizen.						

Sl.	Course Content	Hours	CLOs
No.			
1	Social Background of Bangladesh Society: Ecological	4.5	3, 4
	Context; Religion, Education, Culture and Ethnicity; Ethnic		
	Groups of Bangladesh		
2	<b>Economy of Bangladesh:</b> Rural Economy; Urban Economy;	4.5	4
	Informal Economy; Migration and Bangladesh Economy.		
3	Culture: Pattern of Religious Beliefs and Rituals in	4.5	1
	Bangladesh; Pattern of Social Change; Modernization and		
	Counter- modernization, types, material and non-material		
	culture, cultural lag.		
4	NGO and Development: NGO, Types, Reason of growth,	4.5	3
	positive and negative aspects, evolution, contribution in		
	development.		

5	<b>Population, Ethnicity and Health:</b> Population Composition;	4.5	3
	Population Change, Theoretical Approaches; Changing		
	Pattern of Health and Morbidity.		
6	Social Inequality, Social Stratification and Poverty:	3	2
	Nature of Social Inequality in Bangladesh; Occupational		
	Structure of Bangladesh; Poverty Trends.		
7	Urbanization: Trends of Urbanization in Bangladesh;	4.5	3
	Problems and Issues of Urbanization- Urban Poor, Crime;		
	Urban Planning.		
8	Migration: Meaning, types, theories of migration, factors	4.5	3
	affecting migration, pros and cons.		
9	Major organ of Government: Executive, judiciary and	4.5	5
	legislature, their role, functions and limitations.		
10	Governance and Good Governance: Meaning of	3	3
	governance and good governance, elements of good		
	governance, barriers to ensure good governance in		
	Bangladesh.		

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1						3	3	1		1		
CLO2						2	3	1				
CLO3						2	3					
CLO4						3	3					
CLO5						2	3					

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1		
CLO2		
CLO3		
CLO4		
CLO5		

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning) (CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, RW =

Report Writing, MS = Mid Semester, SF = Semester Final)

**Recommended Readings:** 

- 1. Haque, Mahmudul., Bangladesh: History, Politics, Economy, Society and Culture Essays in Honor of Professor Alamgir Muhammad Serajuddin, 2016, The University Press Limited (UPL)
- 2. Society and social structure of Bangladesh, Richard, T. Schaefer., Sociology, 2010, McGraw Hill Publications, Chapter five. pp 103--110 p, Chapter three p 53.
- 3. Culture and diversity of Bangladesh: Schaefer and Giddens, Sociology: chapters of Culture p 55
- 4. History of Bangladesh: 1905-2005, chapter one p 1-25 and chapter four p 187.

# 2<sup>nd</sup> Year / 1<sup>st</sup> Semester

Course Code: CSE-06132111	Course Title: Object Oriented Programming Language
Credit Value: 3	Credit Hours: 3 hours/week
Year/Semester:	Course Type: Core Course
Prerequisites: CSE-06131113: Str	uctured Programming Language

# **Rationale of the Course**:

Object Oriented Programming (OOP) paradigm is an essential concept for modern software development. This course will introduce how to design and implement objects and its various properties in Java language.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Understand object-oriented design and the principles of object-oriented
	programming
CLO2	Design class and apply OOP principles for real world scenarios.
CLO3	Deduce object-oriented solutions for small problems, involving multiple
	objects.
CLO4	Identify how to integrate robustness, reusability, and portability into large-scale
	software development.
CLO5	Develop the communication skill by presenting topics on Object Oriented
	Programming.

SL No	Content	Hrs	CLOs
1	<b>OOP Introduction:</b> Philosophy of Object Oriented Programming (OOP), Advantages of OOP over structured programming; OOP Principles. Assignment Operators, Increment and Decrement Operators, Primitive Data Types, Common Escape Sequence, Logical Operator.	3	1,2
2	<b>Introduction to class and objects:</b> classes and objects, access specifiers, static and non-static members; constructor.	4.5	1,2,3
3	<b>Encapsulation:</b> package, class member, public, private, protected, default	3	1,2,3

			1
4	Inheritance: single and multiple inheritance; Polymorphism: overloading, abstract classes, virtual functions and overriding; Error Handling: Exception Handling;	3	1,2,3
5	<b>Introduction to polymorphism,</b> Dynamic method building, Final Methods and Classes, Abstract Superclasses and Concrete Classes.	1.5	1,2,3
6	<b>Control Structure</b> : Introduction with the 'for' structure, the 'switch' structure, the 'do/while' structure, the 'break' and 'continue' structure.	3	1,2,3
7	<b>Methods:</b> Introduction, Program Module in Java, Math Class Methods, Method Definitions, Java API Packages, Automatic Variables, Recursion, Method Overloading, Method of the Applet Class.	3	1,2,3
8	<b>Arrays:</b> Introduction, Arrays, Declaring and Allocating Arrays, Passing Arrays to Methods, Sorting Arrays, Searching Arrays, Multiple-Subscripted Arrays.	3	1,2,3
9	<b>Object Oriented I/O:</b> Object Oriented I/O ; Handling, Files and Stream	3	4,5
10	Exception Handling: Try-Catch-Finally, Throw, Throws	3	4,5
11	Threads: Multi-threaded Programming, Abstract Data Types.	3	4,5
12	Java Generics Java API, Utility Classes,	3	4,5
13	String and Characters, Graphics, 2D Graphics, GUI, Swing, Events.	3	4,5
14	Socket Programming in Java	3	4,5

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											2
CLO2	3	3	3									
CLO3	3	3	3									
CLO4	3	3		3								
CLO5										3		

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy						
CLO1	CL, T	A, V, CT, MS						
CLO2	CL,T	A, V, CT, MS						
CLO3	CL,T	A, V, CT, MS						
CLO4	CL,T,OR,GD	A, Q, CT, SF						
CLO5	CL,T,OR,GD	A, Q, CT, SF						
(CL = 0	(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion)							

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings:**

- 1. Java: The Complete Reference, Book by Herbert Schildt
- 2. Introduction to Programming in Java, Robert Sedgewick & Kevin Wayne.
- 3. An Introduction to Object-Oriented Programming, Timothy Budd.
- 4. Java-How to Program by Deitel & Deitel.

Course Code: CSE-06132112	Course Title: Object Oriented Programming Language						
	Lab						
Credit Value: 1.5	Credit Hours: 3 hours/week						
Year/Semester:	Course Type: Core Course						
Prerequisites: CSE-06131114: Structured Programming Language Lab							

#### **Rationale of the Course**:

Object Oriented Programming (OOP) paradigm is an essential concept for modern software development. This course will introduce how to design and implement objects and its various properties in Java language.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Design object-oriented solutions for small systems problems, involving multiple							
	objects.							
CLO2	Demonstrate good programming style and discuss the impact of style on							
	developing and maintaining programs.							
CLO3	Implement programming practices and write modular codes with the help of							
	OOP concepts.							
CLO4	Write code, test, document and prepare a professional							
	looking package for specified systems / problems							
L								

SL	Contont	Ura	
No	Content	1115	CLUS

	Object-Oriented Prog	ramm	ing:	С	lasse	s	and	0	bject	s,	-		-
1	Constructors and destructo	ors, En	caps	ulatio	on of	clas	s me	mbe	rs an	d	6	1	,2
	methods, manipulating obj	ects	faaa	and	Dala					~4			
	concept of inneritance,	inter	race	and	POL toda	y <b>mo</b> l	rpnis	sm:	Dire	CT			
2	class Constructors ar	nd d	llastri	ictor		indei	· i	n III nheri	tance	su a	6	1	,2
	Polymorphism, Abstract base classes.												
3	Exceptions: Error handling	Exceptions: Error handling in program, Creating own exception. 6 1,2											
4	Handing Files: Input/out	put st	ream	s, Pi	roces	sing	files	s, Ra	indoi	m	2		2
4	access files.										3	2	.,3
5	Thread Programming: In	ntrodu	ction	to t	hread	ls, U	sing	thre	ads t	0	6	2	3
	solve multi-tasking problem	ns, Th	read	sync	chron	izati	on				0		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
6	Java Generics										6	3	,4
7	Graphical User Interface	nical User Interface (GUI): Basic user interface design using				4							
/	Java swing.										3	5	,4
	Client-Server programming: Introduction to Socket							et					
8	<sup>8</sup> programming, Server, Client, Web socket, Web framework.							6	3	,4			
Mappi	ing of CLOs with Program	ı Leai	rning	g Ou	tcom	es (l	PLO	s):					
Cou	rse Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
	(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
	CL01	2	2	3									2
	CLO2		3		3								
	CLO3			3		2							
	CLO4										3	3	
	(3= H	High, 2	2 = N	Iediu	ım, 1	= L	ow)						
7.6					•	• 41	4	T		-		•	
Mapp	ing Course Learning O	utcon	nes (	CLU	JS)	with	the	Te	achi	ng-L	learn	ning	and
Assess	Assessment strategy:												
		g Stra	llegy		Assessment Strategy								
CLO	$\frac{CL, T}{CL, T}$				V, LE, PP								
CLO	TLO3 CL PrbL GD V RW PD												
CLO	LO4 CL,PriL,OR,GD			V, RW, PD									
CLO <sup>4</sup>	4 CL, PrjL, OR, GD				V, RW, PD								

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, PD = Project Demonstration)

### **Recommended Readings:**

- 1. Java: The Complete Reference, Book by Herbert Schildt
- 2. Introduction to Programming in Java, Robert Sedgewick & Kevin Wayne.
- 3. An Introduction to Object-Oriented Programming, Timothy Budd.
- 4. Java-How to Program by Deitel & Deitel.

Course Code: CSE-06132113Course Title: Algorithm Design and AnalysisCredit Value: 3.0Credit Hours: 3 hours/weekYear/Semester: 2<sup>nd</sup> / 1<sup>st</sup>Course Type: Core CoursePrerequisites: CSE-06131211: Data Structures and Algorithms

# **Rationale of the Course**:

The course introduces the basics of computational complexity analysis and various algorithm design paradigms. The goal is to provide students with solid foundations to deal with a wide variety of computational problems, and to provide a thorough knowledge of the most common algorithms and data structures.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Describe common algorithmic design techniques such as brute force, divide and							
	conquer, greedy, and dynamic programming							
CLO2	Derive and solve recurrences describing the performance of divide-and-conquer							
	algorithms							
CLO3	Associate a variety of real-world problems in computer science to appropriate							
	forms of graphs and trees and explain major graph algorithms and their analysis							
CLO4	Demonstrate simple inductive proofs and proofs by contradiction and assess							
	program correctness and invariants							
CLO5	Determine upper-, lower-, and tight-bounds on asymptotic time and space							
	complexity of algorithms							
CLO6	5 Analyze a computational problem and determine appropriate data structure and							
	algorithmic approach to solve it							
CLO7	Design solutions to small scale programming challenges using common							
	algorithm design techniques							

SL No	Contents		CLOs
1	<b>Fundamental</b> : algorithmic problem formulation; search space of a combinatorial problem; brute-force solution.	2	1
2	<b>Incremental algorithms and analysis</b> : bubble sort; insertion sort; worst-, best-, average-case analysis; asymptotic bounds analysis.	6	1, 5
3	<b>Divide and conquer algorithms and analysis</b> : merge sort; quick sort; maximum subarray problem; worst case linear time order	12	1, 2, 4, 5, 6, 7

	statistics; recurrence design; solving recurrences using substitution		
	method, recursion tree method, master method.		
	Graph basics: graph representation; graph traversal: breadth first		
4	search traversal, depth first search traversal; topological sorting;	5	3, 5
	connected components.		
	<b>Dynamic programming</b> : elements of dynamic programming; rod		1, 2,
5	cutting; matrix chain multiplication; longest common	7	4, 5,
	subsequence.		6, 7
	Greedy algorithms: greedy choice property: activity selection		1, 2,
6	problem: minimum spanning tree: Kruskal's and prim's algorithm	3	3, 4,
	problem, minimum spanning tree. Kruskar s and prim s algorithm.		5, 6, 7
	Shortest Path Algorithms: dynamic and greedy properties;		
7	single-source shortest path: Dijkstra's algorithm, Bellman-ford	3	3, 4,
,	algorithm; all-pair shortest path: Floyd-Warshall's algorithm,	5	5, 6
	Johnson's algorithm		
8	Network flow: maximum flow, max-flow-min-cut, residual	2	3, 4,
0	network, augmenting path, Ford-Fulkerson's method.		5, 6
9	NP Hard and NP complete problems.	2	6

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											
CLO2	3	3	3									
CLO3	3	3	3	3								2
CLO4	3	3	3									
CLO5	3	3										
CLO6	3	3	3	3	3							3
CLO7	3	3	3	3	3					3		3

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy				
CLO1	CL, T, OR, GD	CT, Q, V				
CLO2	CL, T, OR, PrbL	CT, Q, A, V, MS				
CLO3	CL, T	CT, Q, A, V, MS				
CLO4	CL, T, OR, GD, PrbL	CT, Q, A, V, SF				
CLO5	CL, T, PrbL	CT, Q, A, V, MS, SF				
CLO6	CL, T, OR, GD, PrbL	A, P, MS, SF				
CLO7	T, OR, GD, PrbL	A, P, MS, SF				
(CL = 0	(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,					
	PrbL = Problem-based Learning)					

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

### **Recommended Readings**:

- 1. Introduction to Algorithms Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein
- 2. Algorithm Design Jon Kleinberg, Eva Tardos
- 3. Algorithms Jeff Erickson
- 4. Algorithms Sanjoy Dasgupta, Christos Papadimitriou, Umesh Vazirani

Course Code: CSE-06132114	Course Title: Algorithm Design and Analysis Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
Year/Semester: 2 <sup>nd</sup> / 1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

# Rationale of the Course:

The course is designed for practical implementations of common data structures and algorithms taught in the corresponding theory course -CSE-231. Students will design and implement algorithms directly from pseudocodes, as well as from problem statements new to them.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Implement algorithms from a known/given pseudocode, utilizing appropriate
	data structures
CLO2	Design and/or implement algorithms directly from a given problem statement
	(without needing any pseudocode)
CLO3	Apply changes and modifications in the existing data structures and algorithms
	to reduce the time and space complexity of any problem
CLO4	Implement bug-free and efficient codes against all algorithms
CLO5	Perform teamwork to solve complex real-world problems and communicate
	their findings on a written report and/or by oral presentations

SL No	Contents	Hrs	CLOs	
1	Basic incremental and recursive algorithms: linear and binary	6	134	
1	search; bubble sort; insertion sort.	0	1, 3, 4	
	Divide and conquer algorithms: merge sort, quick sort, and one		12	
2	or more other algorithms from the divide and conquer paradigm	12	3 4 5	
	chosen by the course instructor.		Э, т, Э	
3	Basic graph theory: representing graph using adjacency matrix	6	134	
5	and adjacency list; graph traversal using BFS and DFS algorithms.	0	т, Э, т	

4	<b>Dynamic programming algorithms</b> : rod cutting, matrix chain multiplication, and one or more other algorithms from the dynamic programming paradigm chosen by the course instructor.	12	1, 2, 3, 4, 5
5	<b>Greedy algorithms</b> : activity selection, and one or more other algorithms from the greedy algorithm paradigm chosen by the course instructor.	3-6	1, 2, 3, 4, 5
6	<b>Other graph algorithms</b> : instruction can choose to implement graph algorithms from minimum spanning tree, shortest path finding, or maximum flow problems. This section is optional.	3-6	1, 2, 3, 4, 5

<b>Course Learning Outcomes</b>	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	3	3		3							
CLO2	3	3	3	3	3							
CLO3	3	3	3	3	3							
CLO4	3	3	3	3								
CLO5								3	3	3		
CLO3 CLO4 CLO5	33	33	3	3	3			3	3	3		

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, GD, PrbL	A, LE, PP
CLO2	CL, T, OR, GD, PrbL	A, LE, PP
CLO3	CL, T, GD, PrbL	A, PP
CLO4	CL, T, OR, PrbL	A, PP
CLO5	GD, PrbL, PrjL, BL	V, P, RW, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,
PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)
(A = Assignment, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab
Examination, PP = Programming Problems, Prj = Projects)

#### **Recommended Readings**:

- 1. Introduction to Algorithms Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein
- 2. Algorithm Design Jon Kleinberg, Eva Tardos
- 3. Algorithms Jeff Erickson
- 4. Algorithms Sanjoy Dasgupta, Christos Papadimitriou, Umesh Vazirani

Course Code: CSE-06132115	Course Title: Digital Logic Design
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 2 <sup>nd</sup> / 1 <sup>st</sup>	Course Type: Core Course

## Prerequisites: None

## **Rationale of the Course**:

This course is designed to enable students with the knowledge of working principle of digital circuits most commonly used in computer design. The knowledge spans from basic number systems to complex sequential circuits.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Remember and understand fundamental concepts of number system and
	Boolean algebra and basic properties of Boolean algebra to simplify simple
	Boolean functions
CLO2	Understand and apply different logic minimization techniques to simplify
	combinational and sequential circuits
CLO3	Recognize, understand, and explain the uses of basic digital devices such as
	gates, encoders, decoders, multiplexers, demultiplexers, flip-flops, latches,
	registers, counters. etc.
CLO4	Analyze different simple to complex digital combinational and sequential
	circuits
CLO5	Apply concepts learnt from this course to understand the working of different
	practical digital circuits
CLO6	Design digital logic circuits based on practical requirements

### **Course Content:**

SL No	Contents	Hrs	CLOs
1	<b>Boolean and Logic gates</b> : Boolean algebra, De Morgan's Theorems, logic gates and their truth tables, canonical forms, combinational logic circuits, minimization techniques.	9	1, 2
2	<b>Combinational Circuits</b> : Arithmetic and data handling logic circuits, adder, subtractor, comparator, decoders and encoders, multiplexers and de-multiplexers, combinational circuit design.	12	2, 3, 4, 5, 6
3	Sequential Circuits: Latches, flip-flops, race around problems.	3	3, 4
4	<b>Counters</b> : Asynchronous counters, synchronous counters and their applications.	6	3, 4
5	<b>Memory</b> : Registers and basic memory unit; Logic Design: Synchronous and asynchronous logic design.	6	3, 4
6	<b>Design of sequential circuit</b> : State diagram; State minimizations and assignments.	6	2, 4, 5, 6

## Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3											
CLO2	3		2									
CLO3	3											
CLO4		3										
CLO5		3		2								2

CLO6				2						2	2
	(3 = Hi	gh, 2	2 = N	Iediu	ım, 1	=Lo	ow)				

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, Q, A, V, MS
CLO2	CL, T, OR, PrbL	CT, Q, A, V, MS
CLO3	CL, T, OR, PrbL	CT, Q, A, V, MS, SF
CLO4	CL, T, OR, PrbL	CT, Q, A, V, MS, SF
CLO5	CL, T, OR, PrbL	CT, Q, A, V, SF
CLO6	T, OR, GD, PrbL	A, P, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings**:

- 1. Digital Design by M. Morris Mano and Michael D. Ciletti
- 2. Digital Logic and Computer Design by M. Morris Mano
- 3. Digital Systems: Principles and Applications by Ronald J. Tocci, Neal S. Widmer, Gregory L. Moss
- 4. Logic and Computer Design Fundamentals by M. Morris Mano and Charles Kime

Course Code: CSE-06132116	Course Title: Digital Logic Design Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
Year/Semester: 2 <sup>nd</sup> / 1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

#### **Rationale of the Course**:

This course is designed to familiarize the students with digital logic blocks and tools including hand-held tools and software tools necessary to analyze digital logic circuits.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Experimentally understand the usage of different combinational and sequential
	digital circuits
CLO2	Investigate and analyze the working of different practical digital circuits
CLO3	Design digital circuits for practical usage as part group project

S N	L No	Contents	Hrs	CLOs
	1	Study of logic gates: AND, OR, NOT. NAND, NOR, XOR, XNOR	3	1

2	Construction of OR and AND gate by diode resistors and observe its characteristics	3	1
3	Verification of different kind of applications of Boolean algebra	3	1,2
4	Verification of characteristics of XOR and XNOR using basic logic gate	3	1
5	Implementation of logic circuits using combination of gates	3	1,2
6	Simplification of Boolean function by using K-map and implementation with logic circuit	3	1
7	Design of ABCD to 7 Segment Decoder	3	1,2
8	Implementation of 4-bit BCD adder	3	1,2
9 Study of Asynchronous & Synchronous Flip-Flops		3	1
10	10 Design and study of binary Counters and registers		1,2
11	Lab project design, implementation, and submission.	9	3

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3				3							3
CLO2	3			3								2
CLO3		3	3						3		2	2

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	LD, LExp, PrbL, OR	CT, Q, V, RW, LE
CLO2	LD, LExp, PrbL, OR	CT, Q, V, RW, LE
CLO3	OR, GD, PrbL, PrjL	Prj, RW, P, V

(LD = Lab Demonstration, LP = Lab Practice, LExp = Lab Experiment, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning)

(CT = Class Test, Q = Quiz, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab Examination, Prj,= Projects)

#### **Recommended Readings**:

- 1. Digital Design by M. Morris Mano and Michael D. Ciletti
- 2. Digital Systems : Principles and Applications by Ronald J. Tocci, Neal S. Widmer, Gregory L. Moss

Course Code: STA-05422101	Course Title: Basic Probability and Statistics
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 2 <sup>nd</sup> / 1 <sup>st</sup>	Course Type: General Education Course
Prerequisites: None	

# **Rationale of the Course**:

Probability theory deals with modeling uncertainty, which is now used as one of the primary methods for designing new algorithms for data analysis in computer science. This course, therefore, form the foundation for many other fields including artificial intelligence, data science, machine learning, noise modelling and mitigation etc.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course, students will be able to:

CLO1	Collect, organize, group and display data in tables and in graphs, analyze for						
	shape and skewness and interpret different measures of central tendency,						
	location, dispersion, and shape characteristics						
CLO2	Explain probability as a model for uncertainty and apply common ideas from						
	probability such as joint, conditional, marginal probability, independence,						
	expectation, variance, covariance						
CLO3	Apply common probability distributions to solve problems as appropriate						
CLO4	Understand basic principles of statistical inference, both Bayesian and						
	frequentist						

SL No	Contents	Hrs	CLOs
1	<b>Introduction to statistics</b> : population and sample; simple descriptive statistics – mean, median, and mode; quantile, percentile, and quartile; variance and standard deviation; interquartile range.	3	1
2	<b>Simple data visualization</b> : scatter plot; line plot; bar chart; histogram plot; stem-and-leaf plot; box-and-whisker plot.	3	1
3	<b>Introduction to probability</b> : experiments, outcomes, sample space, and events; axioms of probability; computing probability of events; combinatorics – equally likely events, permutation, and combination; conditional probability; independence; Bayes rule.	6	2
4	<b>Random variables and expectation</b> : random variables and distribution of random variables; joint, conditional, and marginal probability of random variables; expectation, variance, covariance, and correlation.	6	2
5	<b>Discrete probability distributions</b> : discrete uniform distribution; Bernoulli distribution; geometric distribution; binomial distribution; multinomial distribution; Dirichlet distribution; Poisson distribution.	6	3

	Continuous probability distributions: continuous uniform		
6	distribution; beta distribution; gamma distribution; exponential	6	3
	distribution.		
	The Gaussian distribution: standard normal distribution and its		
7	mean, variance; multidimensional normal distribution and its	6	2
/	mean, covariance; marginal and conditional Gaussians; the central	0	3
	limit theorem.		
	Inferring probability models from data: maximum likelihood		
	estimation (MLE) - sufficient statistics, computation of MLE;		
8	confidence intervals; hypothesis testing (e.g., chi-square test, p-	6	4
	test, etc.); Bayesian inference - prior, likelihood, and posterior		
	distribution, methods for choosing priors.		

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1		3	2		3							
CLO2		3										
CLO3		3		3								
CLO4	3	3	3	3	3							
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(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, T, OR, PrbL	CT, MS, Prj
CLO2	CL, T, PrbL	CT, Q, A, V, MS
CLO3	CL, T, OR, GD, PrbL	CT, A, SF
CLO4	CL, T, OR, GD, PrbL	CT, A, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final, Prj = Projects)

#### **Recommended Readings**:

- 1. Probability and Statistics for Engineering and the Sciences Jay L. Devore
- 2. Probability and Statistics for Computer Scientists Michael Baron
- 3. Probability and Statistics: the science of uncertainty Michael J. Evans, Jeffrey S. Rosenthal

Course Code: BUS-04112101	Course Title: Principles of Accounting
Credit Value: 3	Credit Hours: 3 hours/week
Year/Semester: 2 <sup>nd</sup> /1 <sup>st</sup>	Course Type: General Education Course
Prerequisites:	

## Rationale of the Course:

The course provides students with a basic concept of accounting at a breadth. It is designed to provide students with a sound understanding of financial and managerial accounting procedures and an appreciation of its role in the society. The purpose of this course is to familiarize students with basic accounting principles as applied to partnership, corporate, and manufacturing concerns, with emphasis on the structure of corporate financial reporting and statements.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO 1	Describe, explain, and integrate fundamental concepts underlying accounting,
	finance, management, marketing, and economics.
CLO 2	Use information to support business processes and practices, such as problem
	analysis and decision making.
CLO 3	Apply quantitative skills to help analyze and solve business problems and to take
	advantage of business opportunities.
CLO 4	Understand and explain the ethical and social responsibilities of accountants in
	ensuring the integrity of financial information.
CLO 5	Develop an understanding of internal control issues and the effects of the
	regulatory environment on financial reporting by applying communication skills.
CLO 6	Apply knowledge of generally accepted accounting principles (GAAP) and
	managerial accounting theories to business organizations.

SL No	Content	Hrs	CLOs	
1	Introducing Accounting in Business: Introduction, Definition of accounting, Roles and functions, Images of accounting, Users of accounting information, History of accounting, The Buildings Blocks of Accounting & Conceptual Framework- Ethical Issues, GAAP, Assumptions, Principles, Constraints, Using the Building Blocks, Financial Statement, The Accounting Profession.			
2	<b>The Recording Process of Transactions:</b> Introduction, Definition of Account, Debits and Credits, Double Entry Systems, Basic Accounting Equation, The Steps in Recording Process, Journal, Ledger: Posting, Chart of Accounts, Trial Balance: Steps, Limitations, Locating Errors, Balance Sheet.	4.5	2	
3	Adjusting the Accounts: Introduction, Accounting Time Period, Recognition Revenues and Expenses, Accrual Vs Cash-basis Accounting, Basics of Adjusting Entries, Types of Adjusting Entries, Adjusted Journal, Adjusted Trial Balance, Financial Statements.	4.5	2	
4	<b>Completion the Accounting Cycle:</b> Introduction, Worksheet, Steps in Preparing a Worksheet, Using a Worksheet, Closing the Books, Preparing Closing Entries, Posting Closing Entries, Preparing a Post- closing Trial Balance, Summary of the Accounting Cycle, Classified Balance Sheet.	4.5	3	
5	Accounting for Merchandising Operations: Introduction, Merchandising Operation, Operating Cycles, Inventory Systems-	4.5	3	

	Periodic Inventory Systems, Perpetual Inventory Systems: Perpetual versus Periodic Inventory Method, Multiple and Single-step Income Statement, Reporting and Analyzing Inventory, Inventory Cost Flow Method in Perpetual Inventory System		
6	Accounting Information Systems: Introduction, Systems Principles - Control, Relevance, Compatibility, Flexibility, Cost-benefit, System Components - Source Documents, Input Devices, Processors, Storage, Output Devices.	3	4
7	<b>Reporting and Analyzing Cash and Internal Controls:</b> Introduction, Internal Control, Principles of Internal Control, Cash Controls, Use of a Bank, Bank Reconciliation Statement - Definition, Causes, Need for Reconciliation, Reporting Cash.	4.5	5
8	Accounting for Receivables: Introduction, Types of Receivables, Accounts Receivable: Recognizing Accounts Receivable, Valuing Accounts Receivable, Disposing of Accounts Receivable, Notes Receivable: Determining the Maturity Date, Computing Interest, Recognizing Notes Receivable, Valuing Notes Receivable, Disposing of Notes Receivable, Statement, Presentation and Analysis.	4.5	3
9	Accounting for Current Liabilities: Introduction, Accounting for Current Liabilities: Notes Payable, Sales Taxes Payable, Unearned Revenues, Current Maturities of Long-term Debt, Statement, Presentation and Analysis, Contingent Liabilities: Recording a Contingent Liability, Disclosure of Contingent Liabilities, Payroll Accounting: Determining the Payroll, Recording the Payroll, Employer Payroll Taxes, Filing and Remitting Payroll Taxes, Internal Control for Payroll.	3	3
10	<b>Interpretation of Financial Statements:</b> Introduction, Meaning of Financial Statements, Importance and Purposes of Financial Statements Interpretations, Purposes of Interpretation of Ratios, Calculation of Accounting Ratios – Profitability, Liquidity, Efficiency, Position, Analysis of Relations Between Financial Statements and Accounting Ratios.	4.5	5

		-										
Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1		3	2	2								2
CLO2		3	2	2								2
CLO3			3	2			2					2
CLO4		3	3	2			2					2
CLO5			1	2		3		2		3		2
CLO6			2	3			3	2				3

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T	CT, A, MS
CLO2	CL, T	CT, A, MS

CLO3	CL, T	CT, A, MS					
CLO4	CL, T	CT, P, Q, SF					
CLO5	CL, T, OR	CT, P, Q, SF					
CLO6	CL, T, OR, GD	CT, P, Q, SF					
(CL =	Class Lectures, T = Textbook, OR = Onlin	ne Resources, GD = Group Discussion)					
(CT = C)	(CT = Class Test, Q = Quiz, A = Assignment, P = Presentation, MS = Mid Semester, SF =						
	Semester Final)						
Recomm	nended Readings:						
1. A	Accounting Principles - Jerry J. Weygandt	, Paul D. Kimmel, and Donald E. Kieso;					
J	ohn Wiley & Sons, 13/E, 2019.						
2. F	Principles of Accounting - Belverd E. N	Needles, Marian Powers, and Susan V.					
(	Crosson; Cengage Learning, 12/E, 2018.						
3. F	Principles of Accounting, Volume 1: Finan	cial Accounting - Mitchell Franklin, Patty					
(	Graybeal, and Dixon Cooper; OpenStax, 1/	/E, 2019.					
4. <i>A</i>	Accounting Principles: The Ultimate Beg	inner's Guide to Accounting - Gregory					
E	Becker; Independently published, 1/E, 201	9.					
5. F	Financial Accounting: Information for	Decisions - John Wild; McGraw-Hill					
E	Education, 9/E, 2018.						
6. F	Financial and Managerial Accounting -	John Wild, Ken Shaw, and Barbara					

# 2<sup>nd</sup> Year / 2<sup>nd</sup> Semester

Chiappetta; McGraw-Hill Education, 7/E, 2017.

Course Code: CSE-06132211	Course Title: Introduction to Database Systems
Credit Value: 3.00	Credit Hours: 3 hours/week
Year/Semester: 2 <sup>nd</sup> /2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: None	

#### **Rationale of the Course**:

The course intends to introduce the fundamental concept of database management, emphasizing organization, maintaining, and efficiently retrieving data from the system by conveying the rational algebra and data model, schema normalization, query optimization, and transactions.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Evaluate the fundamental concepts and manage the applications of database
	systems
CLO2	Apply the basics of SQL to construct queries
CLO3	Analyze and design the ER model, and transfer the ER diagram to the
	relationship with a different entity
CLO4	Write SQL using an eminent relational database system (Oracle)
CLO5	Apply the knowledge of relational database concepts to execute algebra
	expressions for queries
CLO6	Improve the database design by normalization

CLO7 Reliable with basic database storage structures and access techniques: file and					
	page organizations, indexing methods including B tree, and has	shing			
Cour	rse Content:				
SL No	Contents	Hrs	CLOs		
1	Introduction: Purpose of Database Systems, Data Abstraction, Data Models, Instances and Schemes, Data Independence, Data Definition Language, Data Manipulation Language, Database Manager, Database administrator, Database Users, Overall System Structure, Advantages and Disadvantage of a Database Systems. Data Mining and analysis, Database Architecture, History of Database Systems.	6	1		
2	Relationship Entity-Model: Entities and Entity Sets, Relationships and Relationship Sets, Attributes, Composite and Multivalued Attributes, Mapping Constraints, Keys, Entity-Relationship Diagram, Reducing of E-R Diagram to Tables, Generalization, Attribute Inheritance, Aggregation, Alternative E-R Notatios, Design of an E-R Database Scheme.	12	3		
3	Relational Model: Structure of Relational Database, Fundamental Relational Algebra Operations, The Tuple Relational Calculus, The Domain Relational Calculus, Modifying the Database.	6	5		
4	Relational Commercial Language: SQL, Basic structure of SQL Queries, Query-by-Example, Quel., Nested Sub queries, Complex queries, Integrity Constraints, Authorization, Dynamic SQL, Recursive Queries. Relational Database Design: Pitfalls in Relational Database Design, Functional Dependency Theory, Normalization using Functional Dependencies, Normalization using Multivalued Dependencies, Normalization using join Dependencies, Database Design Process.	9	2, 4, 5, 6		
5	File and System Structure: Overall System Structure, Physical Storage Media, File Organization, RAID, Organization of Records into Blocks, Sequential Files, Mapping Relational Data to Files, Data Dictionary Storage, Buffer Management.	6	7		
6	Indexing and Hashing: Basic Concepts, Ordered Indices, B+ -Tree Index Files, B-Tree Index Files, Static and Dynamic Hash Function, Comparison of Indexing and Hashing, Index Definition in SQL, Multiple Key Access.	3	7		
Map	ping of CLOs with Program Learning Outcomes (PLOs):	PLO PLO	PLO PLO		

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3		3									
CLO2	3	3										
CLO3	3	3	3									
CLO4	3			2	2							
CLO5	3	3	3									
CLO6	2	3	3									
CLO7	2	2	2									

(3 =	= High.	2 =	Medium.	1 = Low	)
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Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T	CT, Q, A, MS
CLO2	CL, OR, PrbL	CT, A, V, MS
CLO3	CL, T, OR, GD, PrjL	CT, P, MS, SF
CLO4	CL, OR, PrbL	CT, Q, A, MS, SF
CLO5	CL, OR, PrbL	CT, A, V, MS
CLO6	CL, T, GD	CT, A, SF
CLO7	CL, T, GD	CT, A, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings:**

- 1. Database System Concepts Abraham Silberschratz, Henry K. Korth, S. Sudarshan, Sixth edition.
- 2. Fundamentals of Database Systems Benjamin/Cummings, 1994.
- 3. Database Management Systems, McGraw Hill, 1996.

Course Code: CSE-06132212	Course Title: Introduction to Database Systems Lab
Credit Value: 1.50	Credit Hours: 3 hours per week
Year/Semester: 2 <sup>nd</sup> /2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: None	

# Rationale of the Course:

The course introduces the practical applicability of database management systems, particularly learning to develop a conceptual design for implementing database schemas and user interfaces by gaining first-hand experience with a real-world database application in a team project.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Implementing the knowledge in a team-based project compliant with the
	commercial relational database system (Oracle)
CLO2	Evaluate the database design principles such as SQL and PL SQL
CLO3	Implement the knowledge of relational database theory to write relational
	algebra in a query form
CLO4	Demonstrate the ER diagram to design the database of a project

SL No	Contents	Hrs	CLOs	
110				L

1	<b>Introduction:</b> What is database, MySQL, Oracle, SQL, Datatypes SQL/PLSQL, Oracle Software Installation User Type	6	124
1	Creating User, Granting.	Ū	1, 2, 1
	Basic Parts of Speech in SQL: Creating Newspaper Table, Select		
	Command (Where , order by), Creating View, Getting Text		
2	Information & Changing it, Concatenation, Cut & paste string	6	2
	(RPAD, LPAD, TRIM, LTRIM, RTRIM, LOWER, UPPER,		
	INIT, LENGTH , SUBSTR , INSTR , SOUNDEX).		
	Playing The Numbers: Addition, Subtraction, Multiplication,		
3	Division, NVL, ABS, Floor, MOD, Power, SQRT, EXR, LN,	9	123
5	LOG, ROUND, AVG, MAX, MIN, COUNT, SUM, Distinct,		1, 2, 3
	SUBQUERY FOR MAX, MIN.		
4	Grouping things together: Group By, Having, Order By, Views	6	123
-	Renaming Columns with Aliases.	0	1, 2, 3
	When one query depends upon another: Union, Intersect,		
	Minus, Not in , Not Exists. Changing Data : INSERT, UPDATE,		
5	MERGE, DELETE, ROLLBACK , AUTOCOMMIT , COMMIT,	6	12
5	SAVEPOINTS, MULTI TABLE INSERT, DELETE, UPDATE,	Ū	1, 2
	MERGE. Creating And Altering tables & views: Altering table,		
	Dropping table, Creating view, Creating a table from a table.		
6	By What Authority: Creating User, Granting User, Password	3	1
0	Management.	5	1
	An Introduction to PL/SQL: Implement few problems using		
7	PL/SQL (eg Prime Number, Factorial, Calculating Area of Circle,	6	2
	etc).		

<b>Course Learning Outcomes</b>	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1			1						3			
CLO2	2								3			
CLO3	1								3			
CLO4			3						3			
(2 11	-1. (	ר כ	I a dia		т	)						

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, OR, GD, PrjL, BL	V, P, Prj
CLO2	CL, T, OR, PrbL, BL	LE, SF
CLO3	CL, OR, GD, PrbL, PrjL	Q, V, LE, MS, SF
CLO4	CL, GD, PrjL	V, P, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning) (Q = Quiz, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final, LE = Lab Examination, Prj = Projects)

#### **Recommended Readings:**

- 1. Database System Concepts Abraham Silberschratz, Henry K. Korth, S. Sudarshan, Sixth edition.
- 2. The Complete Reference JAVA2, Herbert Schildt.
- 3. Microsoft C# Professional Projects, Geetanjali Arora, B. Aiaswamy, Nitin Pandey.
- 4. The Complete Reference PHP 5.2 Steven Holzner.

Course Code: CSE-06132213 Credit Value: 3.00 Year/Semester: 2<sup>nd</sup> / 2<sup>nd</sup> Course Title: Operating System Credit Hours: 3 hours per week Course Type: Core Course

Prerequisites: None

## **Rationale of the Course**:

The course provides an overall comprehensive cognition of the modern Operating System, conserving its previous history and reviewing the hardware elements to operating system concepts, system architecture, process and threads, memory management, file system, apposite security aspects, multiprocessor system, virtualization and the cloud.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO	1 Classify identify and analyze modern counting sector		ant far			
	Classify, identify and analyze modern operating system	15; conc	ept for			
	virtualization, cloud and multiple processor systems. Discuss an	nd apply	internal			
	design principles of Operating Systems					
CLC	D2 Elaborate on the process, threads, memory and file management	nt				
CLC	D3 Design and analyze practical applications such as deadloc	k detecti	on and			
	recovery and raid level for memory management					
CLC	CLO4 Analyze the issues related to I/O, security, and distributed systems					
Cour	rse Content:					
SL	<b>a</b>		<b>67</b> 6			
No	Contents	Hrs	CLOs			
	Introduction: Operating Systems Concept, Computer System					
1	Structures, Operating System Structures, Operating System	3	1			
	operations, Protection and Security, Special-Purpose Systems,	-				
_	<b>Fundamentals of OS:</b> OS services and components, multitasking					
2	multiprogramming time sharing buffering spooling	9	1			
	<b>Process Management:</b> Process Concept. Process Scheduling.					
	Process State Process Management Interprocess Communication					
3	interaction between processes and OS Communication in Client-	12	12			
5	Server Systems Threading Multithreading Process	12	1, 2			
	Surchronization					
	Concurrency control. Concurrency and race conditions mutual					
	evolution requirements semenhores monitors classical IDC					
4	exclusion requirements, semaphores, monitors, classical IPC	6	1, 3			
	problem and solutions, Dead locks - characterization, detection,					
	recovery, avoidance and prevention.					
	Memory Management: Memory partitioning, Swapping, Paging,					
5	Segmentation, Virtual memory - Concepts, Overlays, Demand	6	1.2			
	Paging, Performance of demand paging, Page replacement	Ū	1, 2			
	algorithm, Allocation algorithms.					

6	<b>Storage Management:</b> Principles of I/O hardware, Principles of I/O software, Secondary storage structure, Disk structure, Disk scheduling, Disk Management, Swap-space Management, Disk reliability, Stable storage implementation.	3	4
7	<b>File Concept:</b> File support, Access methods, Allocation methods, Directory systems, File Protection, Free Space management.	3	2

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3											
CLO2		3										
CLO3	2	2	3									
CLO4	3											

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, FS
CLO2	CL, T, OR, BL	CT, A, V, MS, FS
CLO3	CL, T, PrbL	CT, A, V, FS
CLO4	CL, T, OR, BL	CT, A, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

### **Recommended Readings:**

- 1. Operating System Concepts Silberschatz & Galvin Wiley 2000 (7th Edition).
- 2. Modern Operating Systems (4th ed) Andrew S. Tanenbaum; Prentice Hall (2014).
- 3. Operating Systems Achyut S. Godbole Tata Mc Graw Hill (2nd Edition).
- 4. "UNIX Shell Programming" Kanetkar.

Course Code: CSE-06132214 Credit Value: 1.50 Year/Semester: 2<sup>nd</sup> / 2<sup>nd</sup> Prerequisites: None Course Title: Operating System Lab Credit Hours: 3 hours per week Course Type: Core Course

#### **Rationale of the Course**:

Identify the core elements of a computer operating system and the effects of interactions between them on scheduling, deadlocks, memory management, synchronization, system calls, and file systems rules with a project.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Evaluate major operating systems such as Windows and Linux
CLO2	Discuss and apply internal design principles of the Operating System

CLC	D3	Develop and design algo	rithn	ns fo	r pro	cess,	thre	ad ar	nd m	emor	y ma	nage	eme	nt in
CLC		a project form		- 1					•,	1	•,			
CLU	)4	Configure system softwa	ire to	enn	ance	syste	em c	apac	ity ai	nd se	curity	7		
Course Content:														
SL No	SL Contents													CLOs
1	Thre	Thread programming: Creating thread and thread synchronization.												
	Process Programming: The Process ID, Running a New Process													
2	2 Terminating a Process, Waiting for Terminated Child Processes, Users												9	2
	and C	Groups, Sessions and Pro	cess	Gro	ups							_	_	
3	Conc	current Programming:	Usin	ng foi	rk, ez	kec fo	or m	<u>ulti-t</u>	ask <u>p</u>	progr	ams.		6	2
	File Perm	<b>Operations:</b> File shari	ng a Manr	icros	s pro Files	ocess into	ses, Men	Syste	em le Svne	ock chrou	table,			
4	Sync	hronous and Asynchro	nous	One	ratic	ns ]	I/O	Scher	duler	s an	d I/O		9	3
	Perfo	rmance.	nous	Opt	-i and	115, 1		Jene	Juici	5 an	u 1/0			
_	Com	municating across pr	oces	ses:	Usiı	ng d	iffer	ent	signa	als. 1	Pipes.		_	• •
5	Mess	age queue, Semaphore,	Sema	aphor	re ari	thme	etic a	nd S	hared	d me	mory.		6	2, 3
				1										
Map	Mapping of CLOs with Program Learning Outcomes (PLOs):													
C	ourse	Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
		(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
		CL01											3	
		CLO2										2	3	
		CLO3	<u> </u>						2				3	
		CLO4									3			
		(3 = H)	igh, 2	2 = N	/lediu	ım, 1	=L	ow)						
Map	ping	Course Learning Out	tcom	ies (	CLC	<b>)</b> s)	with	the	Te	achi	ng-Lo	earn	ing	and
Asses	ssmen	t Strategy:												
CLO	Os	Teaching-Learning	Stra	tegy				Ass	essn	nent	Strat	egy		
CLC	D1	CL, OR, GD, PrbL	., Prj	L				A	A, V,	P, L	E, M	S		
CLC	D2	CL, T, OR, GD, Pr	jL, E	BL					V,	LE,	SF			
CLC	03	CL, OR, GD,P	rjL							P, Pı	j			
CLC	D4	CL, T, OR, PrbL	<u>, BL</u>						S	SF, L	E			
(CI	L = Cla	ass Lectures, $T = Textbo$	ok, (	$\mathbf{DR} =$	Onl	ine R	lesou	irces	, GD	$= \mathbf{G}$	roup	Disc	ussi	ion,
PrbL	L = Pro	blem-based Learning, P	rjL =	= Pro	ject-	based	d Lea	arnin	g, Bl	L = E	Blende	ed L	earr	ning)
(A =	= Assi	gnment, V = Viva-voce,	P =	Prese	entat	ion, l	MS =	= Mio	l Ser	neste	er, SF	= S	eme	ster
	Final, $LE = Lab$ Examination, $Prj = Projects$ )													
<b>D</b>		J. J. D												
Keco:	Recommended Readings:													
1.	. Ope	rating System Concepts	- S1	ibers	chatz	a a C	Jaivi	n Wi	ley 2	2000	(/th l	201t:	10n).	•
2.	. Moc	tern Operating Systems	(4th	ed) -	And	rew	S. Ta	anenł	baum	n; Pre	entice	Hal	11 (20	014).
3.	3. Operating Systems - Achyut S. Godbole Tata Mc Graw Hill (2nd Edition).													

4. "UNIX Shell Programming" – Kanetkar.

Course Code: CSE-06132215Course Title: Theory of ComputationCredit Value: 3.00Credit Hours: 3 hours per week

**Year/Semester**: 2<sup>nd</sup> /2<sup>nd</sup> **Prerequisites**: None Course Type: Core Course

# **Rationale of the Course**:

The course is designed for the students to learn the formal mathematical models of computation to analyze the problem-solving skill and evaluate the efficiency of a machine applying the appropriate algorithms with some elementary methods that reflect real-world computers.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Analyze the key notions of computation, such as algorithm, computability,								
	decidability, reducibility, and complexity through problem-solving								
CLO2	Elaborate the models of computation, including formal languages, grammars								
	and automata, and their correlations								
CLO3	Analyze and design finite automata, pushdown automata, Turing machines,								
	formal languages, and grammars								
CLO4	Apply the theoretical concepts to the practice of program design with regular								
	expressions, parsing, and complexity analysis								
CLO5	Evaluate the computational problems regarding their computability and								
	complexity and prove the basic results of the theory of computation								

#### **Course Content**:

SL No	Contents	Hrs	CLOs
1	<b>Finite Automata:</b> Deterministic and nondeterministic finite automata and their equivalence. Equivalence with regular expressions. Closure properties. The pumping lemma and applications.	9	2, 3
2	<b>Context-free Grammars:</b> Definitions. Parse trees. The pumping lemma for CFLs and applications. Normal forms. General parsing. Sketch of equivalence with pushdown automata.	12	2, 3
3	<b>Turing Machines:</b> Designing simple TMs. Variations in the basic model (multi-tape, multi-head, non-determinism). Church-Turing thesis and evidence to support it through the study of other models.	12	2, 3, 5
4	<b>Undecidability:</b> The undecidability of the halting problem. Reductions to other problems. Reduction in general.	9	1, 5

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	2	3										1
CLO2	2		3	1								

CLO3	3	2	2							
CLO4	2	3		2						
CLO5	3	3	3	3						

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, T, PrbL	CT, Q, A, MS
CLO2	CL, T, BL	CT, A, V, MS
CLO3	CL, T, OR, PrbL	CT, A, V, MS, FS
CLO4	CL, T, OR, GD	CT, A, V, MS, FS
CLO5	CL, T, OR, GD, BL	CT, A, V, FS

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF =

Semester Final)

#### **Recommended Readings:**

- 1. An Introduction to Formal languages and Automata, Fifth Edition Peter Linz.
- 2. Introduction to Languages and the Theory of Computation, 4<sup>th</sup> Edition J. C. Martin, McGraw Hill Publications, 1997.
- 3. Introduction to the Theory of Computation, 3rd edition, Michael Sipser, Cengage Learning, 2012.
- 4. Introduction to Automata Theory, Languages, and Computation. Addison (3rd ed) J. E. Hopcroft; R. Motwani; J. D. Ullman (2006).

Year/Semester: 2<sup>nd</sup> / 2<sup>nd</sup> Course Type: Core Course

Prerequisites: MAT-05411203: Linear Algebra

#### **Rationale of the Course**:

Numerical analysis is the story of how functions, derivatives, integrals, and differential equations are handled as strings of numbers in the computer. Many of these problems are too large or too difficult to solve in a conventional manner, for which we resort to using the computer to do the hard work for us. This course is intended to introduce the student to the algorithms and techniques an engineer might employ in solving these difficult problems.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Analyze the sources of errors in mathematical operations on the computer and									
	their effects on using numerical algorithms									
CLO2	Perform numerical analysis to obtain approximate solutions for various									
	mathematical operations and tasks, such as finding the solution of linear and									
	nonlinear equations, root finding, optimization, interpolation, integration, and									
	the solution of ordinary differential equations									

CLO	Analyze the behavior of various numerical methods and to be ab their stability, their order of convergence and their conditions of ap	le to di plicatio	scuss on
Cour	rse Content:		
SL No	Contents	Hrs	CLOs
1	<b>Approximation and round-off errors</b> : sources of approximations; different classification of errors; conditioning, stability, and accuracy; Taylor's series.	3	1
2	<b>Linear systems</b> : Gaussian elimination; pivoting; LU decomposition. <b>Linear least squares and QR</b> : regression and least squares; positive definite matrix and Cholesky factorization; condition number; orthogonality; Gram-Schmidt orthogonalization; QR factorization.	6	2, 3
3	<b>Eigenvalue problems</b> : computing eigenvalues and eigenvectors; properties of eigenvectors; computing singular value decomposition.	4	2, 3
4	<b>Root finding</b> : in single variable – bisection, fixed point iteration, Newton, secant, and hybrid methods.	4	2, 3
5	<b>Optimization</b> : optimization in one dimension; unconstrained optimization; nonlinear least squares; constrained optimization; iterative linear solvers – gradient descent, conjugate gradient.	8	2, 3
6	<b>Interpolation</b> : polynomial interpolation with monomial, Lagrange, and Newton's basis, piecewise polynomial interpolation, nearest-neighbor interpolation, barycentric interpolation.	6	2, 3
7	<b>Numerical integration</b> : Interpolatory quadrature; Newton-Cotes quadrature.	5	2, 3
8	<b>Ordinary Differential Equations</b> : theory of ODEs; time-stepping schemes – forward Euler, backward Euler, trapezoidal method, Runge-Kutta method.	6	2, 3

			,									
Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	0	/	0	9	10	11	12
CLO1	3			3								
CLO2	3	3	3	3								
CLO3	3	3		3								
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(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy						
CLO1	CL, T	CT, Q, V, MS						
CLO2	CL, T, OR, PrbL	CT, A, MS, SF						
CLO3	CL, T, OR, PrbL	CT, A, MS, SF						
(CL =	Class Lectures, T = Textbook, OR = Onl	ine Resources, PrbL = Problem-based						
	Learning)	•						
(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF =								
	Semester Final)							

#### **Recommended Readings**:

- 1. Numerical Analysis R. L. Burden, J. D. Faires
- 2. Scientific Computing: An introductory survey Michael T. Heath
- 3. Numerical Methods for Engineers Steven C. Chapra, Raymond P. Canale

Course Code: CSE-06132218

**Credit Value**: 1.5 **Year/Semester**: 2<sup>nd</sup> / 2<sup>nd</sup> **Prerequisites**: None Course Title: Numerical Analysis Lab Credit Hours: 3 hours/week Course Type: Core Course

## **Rationale of the Course:**

The course is designed for practical implementations of common algorithms taught in the corresponding theory course - MAT-201. Students will design and implement algorithms directly from pseudocodes, as well as from problem statements new to them.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Implement algorithms from a known/given pseudocode for solving numerical	
	analysis problem	
CLO2	Design and/or implement algorithms directly from a given problem statement	
	(without needing any pseudocode)	
CLO3	Implement bug-free and efficient codes against all algorithms	
CLO4	Perform teamwork to solve complex real-world problems and communicate	
	their findings on a written report and/or by oral presentations	

SL No	Contents	Hrs	CLOs
	Linear systems: Gaussian elimination; pivoting; LU	0	1.0.0.4
1	decomposition. Linear least squares and QR: regression and	9	1, 2, 3, 4
	least squares.		
2	Eigenvalue problems: computing eigenvalues and eigenvectors.	6	1, 2, 3, 4
3	<b>Root finding</b> : in single variable – bisection, fixed point iteration,	9	1234
5	Newton, secant, and hybrid methods.		1, 2, 3, 7
	Optimization: optimization in one dimension; unconstrained		
4	optimization; nonlinear least squares; constrained optimization;	9	1, 2, 3, 4
	iterative linear solvers – gradient descent, conjugate gradient.		
5	Interpolation: polynomial interpolation with monomial,	6	1 2 3 4
5	Lagrange, and Newton's basis.	0	1, 2, 3, 4
6	Numerical integration: Interpolatory quadrature.	3	1, 2, 3, 4

Mapping of CLOs with Program Learning Outcomes (PLOs):												
Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	3	3		3							
CLO2	3	3	3	3	3							
CLO3	3	3	3	3								
CLO4								3	3	3		

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, GD, PrbL	A, LE, PP
CLO2	CL, T, OR, GD, PrbL	A, LE, PP
CLO3	CL, T, OR, PrbL	A, PP
CLO4	GD, PrbL, PrjL, BL	V, P, RW, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)

(A = Assignment, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

# **Recommended Readings**:

- 1. Numerical Analysis R. L. Burden, J. D. Faires
- 2. Scientific Computing: An introductory survey Michael T. Heath
- 3. Numerical Methods for Engineers Steven C. Chapra, Raymond P. Canale

Course Code: CSE-06132220	Course Title: Project Work I
Credit Value: 1.5	Credit Hours: 3 hours/week
Year/Semester: 2 <sup>nd</sup> / 2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: CSE-06131114: Str	uctured Programming Language Lab

# **Rationale of the Course**:

This project will give students a hands-on problem-solving experience by applying knowledge learned in C and Java language.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO 1	Apply programming knowledge to create visible products
CLO 2	Design logical platforms to divide a problem and solve it with scientific and
	technical knowledge
CLO 3	Present ideas and projects in front of audience

Course Content:								
SL No	Content	Hrs	CLOs					
1	Any project based on C/Java language including implementation of Data Structure. Or, Gaming project using the graphics.h library in C is preferable Or, Basic Robotics Project using Arduino. Or, Java Desktop application Or, Android application. Or, solving certain number of programming problem assigned by the course teacher.	36	1, 2					
2	Presentation and Report Writing	6	3					
Mapping of CLOs with Program Learning Outcomes (PLOs):								

		· · ·	,				·					
Course Learning Outcomes	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
	-	-	-									
CL01	3	2	3									2
CLO2	2		3	2	1							2
CLO3	1							3	2	3	2	3

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, OR, GD, PrbL, PrjL	PP, V
CLO2	CL, OR, GD, PrbL, PrjL	PD, RW, V
CLO3	CL, OR, GD, PrbL, PrjL	PD, RW, V

(CL = Class Lectures, OR = Online Resources, GD = Group Discussion, PrbL = Problembased Learning, PrjL = Project-based Learning)

(V = Viva-voce, RW = Report Writing, PP = Programming Problems, PD = Project Demonstration)

#### **Recommended Readings:**

1. No textbook is required for this course.

Course Code: MAT-05412205Course Title: Complex Variables, Laplace Transform<br/>and Fourier SeriesCredit Value: 3.0Credit Hours: 3 hours/weekYear/Semester: 2<sup>nd</sup>/2<sup>nd</sup>Course Type: General Education CoursePrerequisites: NoneFourier Series

#### **Rationale of the Course**:

This course is designed to impart students with the knowledge of Complex variables, Laplace Transform, Fourier Series, Fourier Transform which are applicable in many fields of computer science like signal processing.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Recognize and define basic concepts of complex number system, complex	
	variable, Laplace transform, Fourier series, Fourier Transform, etc.	
CLO2	Recognize and identify the basic properties of complex number, Laplace	
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	transform, and Fourier transform.	
CLO3	Interpret complex function, the integrals of complex functions and the technique	
	of Laplace transform, and Fourier transform of some elementary function.	
CLO4	Apply Laplace transform to Ordinary Differential Equation and Fourier as well	
	as Inverse Fourier transform to make use of boundary value problems in	
	Engineering fields.	

#### **Course Content:**

SL No	Contents	Hrs	CLOs
1	<b>Complex Variable</b> : Complex number system, general functions of a complex variable limits and continuity of a function of complex variable and related theorems. Complex differential and the Cauchy, Riemann equations. Mapping by elementary functions. Line integral of a complex function. Cauchy's integral formula. Kiouville's theorem. Taylor's and Laurent's theorem. Singular points. Residue. Cauchy's residue theorem. Evaluation of residues. Contour integration. Conformal mapping.	15	1,2,3
2	<b>Fourier Series</b> : Real and Complex form of Fourier Series, Definition and expansion of a function of x in a Fourier Series, Physical application of Fourier Series.	6	1,2,3
3	<b>Fourier Transform</b> : Finite Fourier Transform, Fourier Integral, Inverse Fourier transform, Fourier transform and their uses in solving boundary value problems, Diffusion, wave, Laplace Equation.	10.5	1,2,3
4	<b>Laplace Transform</b> : Definition. Laplace transforms of some elementary functions. Sufficient conditions for existence of laplace transform. Inverse Laplace transforms. Laplace transforms of derivatives. The unit step function. Periodic function. Some special theorems on Laplace transforms. Partial fraction. Solutions of differential equations by Laplace transform. Evaluation of improper integrals, Application of Laplace Transform.	10.5	1,2,3,4

## Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3											2
CLO2	3											2
CLO3		3										2
CLO4		3	2									2

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, Q, V, MS, SF

CLO2	CL, T, OR, GD	CT, Q, A, V, MS, SF							
CLO3	CL, T, OR, GD, PrbL	CT, Q, A, V, MS, SF							
CLO4	CL, T, OR, GD, PrbL	CT, Q, A, V, MS, SF							
(CL = 0	Class Lectures, T = Textbook, OR = Onlin	ne Resources, GD = Group Discussion,							
	PrbL = Problem-based Learning)								
(CT = C)	(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF =								
	Semester Fir	nal)							
Recomm	ended Readings:								
1. A	In Introduction to Laplace Transforms and	l Fourier Series by Phil Dyke							
2. Ir	2. Introduction to Complex analysis by KK Kodaira								
3. M	3. Methods of Mathematical Physics by H Jaffreys and B Jaffreys								
4. L	4. Laplace Transform by M.R. Spiegel								

5. Laplace Transforms by M.L. Khanna

## 3rd Year / 1st Semester

Course Code: CSE-06133111 Credit Value: 3.0 Year/Semester: 3<sup>rd</sup> / 1<sup>st</sup> Prerequisites: None Course Title: Computer Networks Credit Hours: 3 hours/week Course Type: Core Course

### **Rationale of the Course**:

This course will introduce advanced computer science students to networking and internetworking. The goal is for students to learn not only what computer networks are and how they work today, but also why they are designed the way they are and how they are likely to evolve in the future.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Describe the current architecture of the Internet and the entities involved with
	the day to day running of the Internet
CLO2	Discuss and utilize client-server and P2P application-layer architectures and
	analyze application-layer protocols such as HTTP, DNS, SMTP, and DHCP
CLO3	Explain how different reliable and unreliable end-to-end transport protocols
	work
CLO4	Explain network addressing and apply IP addressing using CIDR and NAT and
	construct forwarding and routing tables
CLO5	Discuss link-layer standards and MAC protocols
CLO6	Explain and identify security and ethical issues in computer networking

SL No	Contents	Hrs	CLOs
1	<b>Computer Network Fundamental and the Internet</b> : History and current architecture of the Internet, the network edge, the network core, delay, loss, and throughput in Packet-Switched networks, Protocol layers and Service models, Client-server model, messages, segments, datagrams, frames.	4	1
2	<b>Application Layer</b> : Principles of Network applications, methods of process communication, transport services available to applications, application-layer protocols, World-Wide Web, HTTP, nonpersistent and persistent connections, cookies, web caching, FTP, SMTP and email, DNS services, peer-to-peer applications.	6	2
3	<b>Transport Layer</b> : Transport layer services, relationship between transport and network layers, multiplexing and demultiplexing, Connectionless vs. connection-oriented services, UDP, principles of reliable data transfer, TCP, error control, flow control, congestion control.	12	3
4	<b>Network Layer</b> : Forwarding and routing, network service models, routers, switching, IP protocol, IPv4, IPv6, routing algorithms, routing on the Internet, broadcast, and multicast routing.	9	4
5	<b>Link Layer</b> : Error detection and correction, multiple access protocols, link-layer addressing, Ethernet, link-layer switches.	6	5

Network Security and Ethics: Kinds of attacks, Cryptography, TCP	
Security: SSL, Network-layer Security: IPsec, VPN, Firewalls, Intrusion	5
Detection System.	

6

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

<b>Course Learning Outcomes</b>	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	3	3	3	2							
CLO2	3	2	3	3	1							
CLO3	3	3	3	3								
CLO4	3	3	3	2	3							
CLO5	3	2	2	1	1							
CLO6	3	3		3				3				
(3 – H	igh (	) — N	/Jedin	ım 1	- I	ow)						

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, T, OR	CT, MS
CLO2	CL, T, OR, GD	CT, A, V, MS
CLO3	CL, T	CT, A, V, MS, SF
CLO4	CL, T, OR	CT, A, V, SF
CLO5	CL, T, OR	CT, A, V, SF
CLO6	CL, T, OR, GD	CT, A, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion)

(CT = Class Test, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings**:

6

- 1. Computer Networking: A Top-Down Approach James F. Kurose and Keith W. Ross
- 2. Data Communications and Networking Behrouz A. Forouzan
- 3. Computer networks A. S. Tanenbaum

Course Code: CSE-06133112 Credit Value: 1.5 Year/Semester: 3<sup>rd</sup> / 1<sup>st</sup> Prerequisites: None Course Title: Computer Networks Lab Credit Hours: 3 hours/week Course Type: Core Course

#### **Rationale of the Course**:

The course is designed for analyzing practical networks and implementing common networking protocols based on concepts taught in the corresponding theory course.

## **Course Learning Outcomes (CLOs)**:

On successful completion of this course, students will be able to:

CLO1	Implement common networking functionality using a network programming
	language
CLO2	Manually implement a client-server protocol like HTTP
CLO3	Capture and analyze packets from different layers of the TCP/IP protocol suite

## **Course Content**:

SL No	Contents	Hrs	CLOs
1	<b>Network programming language</b> : basics of a network programming language with its relevant networking features will be explored. Preferred choice for the language is Go or Rust. Alternative choices include – Python, C, Java.	15	1
2	<b>Programming application and transport layer</b> : HTTP protocol, socket programming.	15	2
3	<b>Packet analysis</b> : analyzing packets from different layers. Networks can be simulated using cisco packet tracer or NS2. Alternatively, the network can be a real network analyzed using Wireshirk.	12	3

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	3	3	3	3							
CLO2	3	3	3	3	3							
CLO3	3	3		3	3					3		
(2 II	: 1. /	ר ר	1.1.	1	т	)						-

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL	Q, LE, PP
CLO2	CL, T, OR, PrjL, BL	A, V, P, PP, Prj
CLO3	CL, T, OR, GD, PrbL, PrjL, BL	A, V, P, LE, PP, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,
 PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)
 (CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, RW =
 Report Writing, MS = Mid Semester, SF = Semester Final, LE = Lab Examination, PP =
 Programming Problems, Prj = Projects)

#### **Recommended Readings**:

1. Computer Networking: A Top-Down Approach – James F. Kurose and Keith W. Ross

2. Data Communications and Networking – Behrouz A. Forouzan

3. Computer networks – A. S. Tanenbaum

Course Code: CSE-06133113	Course	Title:	Software	Engineering	and	Design
	Patterns					
Credit Value: 3.00	Credit H	Iours: 3	hours per	week		
Year/Semester: 3 <sup>rd</sup> /1 <sup>st</sup>	Course '	<b>Гуре</b> : С	ore Course			
Prerequisites: None						

## **Rationale of the Course**:

This course introduces the essential concepts of both engineering and design patterns such as software processes, activities, and agile methodology required for constructing large software-intensive systems, including requirements analysis, specification, design, coding, debugging and testing, maintenance, and thorough documentation, as illustrated by examples and papers from current literature.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Apply software engineering principles through the Software development process, design, and analyze Software Requirements
CLO2	Analyze different software development models for various real-life organizational contexts
CLO3	Learn the skills and activities of an effective project manager and project management process, Cost estimation, risk analysis, project scheduling, and ethical values
CLO4	Apply the practical approaches to designing and maintaining large scale software for organizations

SL No	Contents	Hrs	CLOs
1	<b>Introduction:</b> Overview of Software Industry, Introduction to Software Engineering, Software Development Process and Various Life Cycle Models. Requirement Analysis: Communication Techniques, Analysis Principles, Software Prototyping, Requirement Specification.	3	1
2	<b>Group Dynamics:</b> Working in Teams, Characteristics of Successful Team, Understanding Group Dynamics, Team Roles and Temperament, Democratic Team and Chief Programmer Team Approach. Introduction to Extreme Programming, Analysis Modeling: Steps of system analysis, Feasibility study, Economic and technical analysis, System specification, the elements of analysis model, Data modeling, Functional modeling and information flow, Behavioral modeling, Mechanics of structured analysis, Data Dictionary.	9	1, 3
3	<b>Software Design:</b> Design principles, Design Concepts, effective modular design, design heuristics, Data Design, Architectural Design process, Transformation mapping, Transaction mapping, interface design, human-computer interface design, procedural	12	2

	design. Software Testing: Testing fundamentals, test case design, white-box testing, black-box testing, testing GUIs, Unit testing, Integration testing, validation testing, system testing, debugging		
	integration testing, valuation testing, system testing, debugging.		
4	<b>Maintenance:</b> Major maintenance activities, estimating maintenance cost and productivity.	3	4
	Technical Metrics for Software Software quality Framework		
5	for technical metrics, metrics for analysis and design models,	6	4
	source code, testing and maintenance.		
6	<b>Software Architecture:</b> Pipe and Filter, Object Oriented, Event- Based, Layered System, Data-centered repository, Process Control Architectures, Object Oriented Software Engineering: O-O concepts, O-O analysis, Domain analysis, O-O analysis process, Object-relational model.	3	2, 4
7	<b>O-O design:</b> System design process, object design process, O-O programming.	3	1
8	<b>O-O Testing:</b> Testing strategies, test case design. Service- Oriented Software Engineering: Introduction to SOA, SOAP, Analysis, design, validation, verification, implementation and maintenance of service-oriented software; ESB, Messaging Architecture, Software Tools for SOA. Software Project Management: Cost estimation, risk analysis, project scheduling.	3	3

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	3										
CLO2		3	3				2					
CLO3	3							2		2		
CLO4			3							1		

(3 = High, 2 = Medium, 1 = Low)

## Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, BL	CT, Q, A, MS, FS
CLO2	CL, T, BL	CT, A, MS, SF
CLO3	CL, T, OR, PrbL, GD, BL	CT, MS, SF
CLO4	CL, OR, GD, BL	CT, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

- 1. Software Engineering, A practitioner's Approach, Second Edition- Roger S. Pressman.
- 2. Software Engineering Concepts Richard Fairley.

3. Software Engineering Environments - Robert N. Charette.

4. Software Engineering - Ian Sommerville.

Course Code: CSE-06133114	Course	Title:	Software	Engineering	and	Design
	Patterns	Lab				
Credit Value: 1.50	Credit H	Iours: 3	8 hours per	week		
Year/Semester: 3 <sup>rd</sup> /1 <sup>st</sup>	Course 7	<b>Гуре</b> : С	ore Course	:		
Prerequisites: None						

#### **Rationale of the Course:**

Enabling significant teamwork and project-based experience, the course grasp students with hands-on training on fundamental design principles and how principles can be utilized to make more modular and scalable programs with various software engineering diagrams such as class diagrams, state diagrams, use-case diagrams to construct a high quality software, which is reliable finally, and reasonably easy to understand, modify and maintain.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Acquire skills that will enable the students to construct software of high quality
CLO2	Analyze requirements of real-life software
CLO3	Estimate timeline for fully functional software development

SL No	Contents	Hrs	CLOs
1	<b>Requirement Engineering:</b> Choose a company/institute/client for which software will be developed (make sure that they will provide required information whenever necessary). Follow the steps for eliciting requirements and generate use-case diagram. Also analyze the sufficiency of the requirement engineering outcome for steps to follow.	12	2
2	Analysis model to Architectural and Component level design: Generate Activity diagram, Data flow diagram (DFD), Class diagram, State diagram, Sequence diagram and follow other relevant steps for creating complete architectural and component level design of the target software.	12	1, 3
3	User Interface design, Design evaluation, Testing strategies and Testing Tactics: Perform the user interface design with the help of swimlane diagram. Carry out the design evaluation steps. Generate all test cases for complete checking of the software using black box, white box testing concept.	12	1, 3
4	<b>Software testing and debugging and Managing Software</b> <b>Projects:</b> Analyze the estimation and project schedule.	6	1, 3

<b>Course Learning Outcomes</b>	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3		3		2				3	2	3	
CLO2	2	3							2	3		
CLO3	2	1	3						2	2	2	
(2 I	Lale	<b>)</b> 1	/ alla	1	т	a)						

#### Manning of CLOs with Program Learning Outcomes (PLOs):

(3 = High, 2 = Medium, 1 = Low)

## Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and **Assessment Strategy**:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL,OR, GD, PrjL	P, Prj
CLO2	CL, T, OR, GD, PrjL, BL	RW, Prj
CLO3	CL,GD, PrbL, PrjL	V, RW, P, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning) (V = Viva-voce, P = Presentation, RW = Report Writing, Prj = Projects)

## **Recommended Readings:**

1. Head First Software Development, O'Relly.

Course Code: CSE-06133115	Course Title: Artificial Intelligence
Credit Value: 3	Credit Hours: 3 hours/week
Year/Semester:	Course Type: Core Course
Prerequisites: CSE-06131211: Da	ata Structures and Algorithms

## **Rationale of the Course:**

Artificial intelligence is the key to perceive real life complex environment and making intelligent decision. This course will help students to learn how to represent complex problem and solving them by implementing artificial intelligence algorithms in Python.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

	<b>r</b>
	Compare AI with human intelligence and traditional information processing and
CLO 1	discuss its strengths and limitations as well as its application to complex and
	human-centered problems.
	Able to apply problem solving methods (informed, uninformed, local search,
CLO 2	adversarial search, CSP and reinforcement learning) of single or multi agents to
	solve real life problems.
CLO 3	Apply learning and planning to improve machine intelligence.
CLO 4	Develop communication skills by presenting AI topics.

Course	Content:
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SL No	Content	Hrs	CLOs
1	What is Artificial Intelligence: The AI problems, The underlying assumption, What is an AI technique? Different types of environments and agents.	3	1, 2
2	<b>Problems, Problem spaces and classical Search:</b> Defining the problem as a state space search, Production system, Problem characteristics, Breadth First Search, Depth First Search, Uniform Cost Search, Iterative deepening search.	6	1, 2, 3
3	Heuristics Search Techniques: The idea of heuristic, A* search	3	2, 3
4	<b>Local Search:</b> Hill climbing, Simulated Annealing, Best First Search, Problem Reduction, Genetic Programming.	6	2, 3
5	<b>Game playing:</b> Overview, The Minimax Search Procedure, Adding Alpha-Beta cutoffs, Additional refinements, iterative Deepening.	4.5	2, 3
6	<b>Constraint satisfaction Problem (CSP)</b> : How to represent CSP problems Backtracking solution.	4.5	2, 3
7	<b>Knowledge representation:</b> Review of Propositional logic, first order Logic,	9	2, 3, 4
8	<b>Reasoning:</b> Bayesian Rule and its use in probabilistic reasoning;	3	2, 3, 4
9	<b>Reinforcement Learning:</b> Introduction to stochastic environment, Bellman equation, value iteration, policy iteration	3	3, 4

## Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3											2
CLO2			3	2								2
CLO3			2	3								
CLO4						2	2			3		2
(3 = H	(3 = High, 2 = Medium, 1 = Low)											

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T	A, Q, CT, MS
CLO2	CL,T	A, Q, CT, MS
CLO3	CL,T, PrbL	A, V, CT, SF
CLO4	CL,T,OR,PrbL	A, V, CT, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

- 1. Artificial Intelligence: A Modern Approach by Stuart Russel.
- 2. The Cambridge Handbook of Artificial Intelligence by Keith Frankish, William M. Ramsey.

Course Code: CSE-06133116	Course Title: Artificial Intelligence Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
Year/Semester:	Course Type: Core Course
Prerequisites: CSE-06132114: Alg	gorithm Design and Analysis Lab

#### **Rationale of the Course**:

Hands on training on implementing various artificial intelligence algorithms in python and understanding and applying different algorithms for real world scenario.

## **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO 1	Implementing major artificial intelligence concepts in python and experimenting
	with various simulated environments.
CLO 2	Analysis and evaluating programming skills in python.
CLO 3	Apply traditional algorithms in real world complex problems.
	Design and analysis solution of a specific project and write report on different
CLU 4	behavior on various scenarios.

#### **Course Content**:

SL No	Content	Hrs	CLOs				
1	What is Artificial Intelligence: State space representation	6	1.2				
	Searching: Python refresher	-	-, -				
2	2 Classical Search: Breadth first search, Depth First Search, Uniform						
2	cost search, Iterative deepening search.						
3	Heuristic: Calculate heuristic for various problems, A* search.	6	2, 3				
4	Local Search: Hill climbing, simulated annealing, Genetic algorithm.	6	2, 3				
5	Probability: Bayes theorem	3	2, 3				
6	Constraint satisfaction problem: Solve Two+Two=Four, map	3	23				
0	coloring, Backtracking algorithm.	5	2, 3				
7	Games: Minimax, Minimax with alpha-beta pruning.	6	3, 4				
8	Reinforcement Learning: Bellman equation, value iteration, policy	6	3 4				
0	iteration.	0	э, т				

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1		2	3									2
CLO2			3	2								2

CLO3		2	3						
CLO4						3	3	3	2

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, PrbL	V, LE, PP
CLO2	CL, PrbL	V,LE, PP
CLO3	CL,PrbL, OR,GD	V, RW, PD
CLO4	CL,PrjL,OR,GD	V, RW, PD

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,

PrbL = Problem-based Learning, PrjL = Project-based Learning)

(V = Viva-voce, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, PD = Project Demonstration)

## **Recommended Readings:**

- 1. Artificial Intelligence: A Modern Approach by Stuart Russel.
- 2. The Cambridge Handbook of Artificial Intelligence by Keith Frankish, William M. Ramsey.

Course Code: CSE-06133117	Course Title: Microprocessor and Interfacing
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 3 <sup>rd</sup> /1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

## **Rationale of the Course**:

This course is designed to teach students the basic concepts of microprocessors, their working principle along with the techniques of interfacing those microprocessors with other components of computing system. This course will also introduce students to the world of embedded systems.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Interpret and explain how full microcomputer system works including the
	memory organization in a microcomputer system
CLO2	Interpret microprocessor's and microcontroller's internal architecture and their
	operation
CLO3	Interpret how low-level programming language such as assembly language
	works
CLO4	Understand and evaluate various types of interfacing devices with other
	peripheral devices

CLO5	Design	microprocessor/microcontroller	based	projects	from	practical
	requirem	nents				

#### **Course Content**:

SL No	Contents	Hrs	CLOs
1	<b>Introduction to Microprocessors:</b> Concept of microprocessor; Evolution of microprocessors, difference between microprocessor and microcontroller, classification of microprocessor.	4.5	1
2	<b>Microcomputer System</b> : Components of microcomputer system, communication between common components of microcomputer system, busses in microcomputer system.	3	1
3	Simple As Possible (SAP) microprocessors: Architecture, instruction set, programming, fetch cycle, execution cycle, microprogramming, register structure of SAP-1, SAP-2, and SAP-3 microprocessor.	6	1,2
4	<b>8086/8088 microprocessors</b> : Internal architecture, register structure, instruction set and format, programming in machine or assembly languages, interrupt structure, memory organization and segmentation, DMA, I/O operation, addressing, uses of flags, microprocessor interface ICs, peripheral interfacing, microprocessor based system design, coprocessor, multiprocessor system.	9	1,2,3
5	<b>Bus System</b> : Classification of busses, data transfer in a bus, common bus systems: ISA, EISA, PCI AGP, Memory Bus, SCSI and USB.	4.5	1,4
6	<b>Interfacing with analog world</b> : A/D conversion, digital ramp ADC, successive approximation ADC, flash ADC, integrating ADC, D/A converter, DAC specifications, DAC applications, Data acquisition, sample-and-hold circuits, Stepper Motor, Transducers, motors and other peripherals.	9	1,4
7	<b>Microcontroller</b> : Types of microcontrollers, components of microcontroller, internal architecture and instruction set of any common microcontroller, design of embedded system with microcontroller.	6	1,2,3,4,5

Note: This course can be taught either by focusing on any common type of microprocessor. In this curriculum Intel's X86 architecture is shown but if necessary the contents should be adapted for other architecture like ARM, RISC V, etc.

Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3			2								
CLO2	3											

	CLO3	3											
ſ	CLO4	3		2									
	CLO5			3								2	2
	(3 = High, 2 = Medium, 1 = Low)												

nning Course Learning Outcomes (CLOs) with the Teaching-Learning

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, T, OR, GD	CT, V, MS
CLO2	CL, T, OR, GD, BL	CT, Q, A, V, MS
CLO3	CL, T, OR, BL	CT, Q, V, MS, SF
CLO4	CL, T, OR, PrbL, BL	CT, A, V, SF
CLO5	OR, PrbL, PrjL, BL	A, P, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,

PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, RW = Report Writing, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings**:

- 1. Digital Computer Electronics by Albert P. Malvino and Gerald A. Brown
- 2. Microprocessors and interfacing by Douglas V hall
- 3. Microprocessors, PC Hardware and interfacing by N. Mathivanan
- 4. Assembly Language Programming and Organization for the IBM PC by Ytha Yu and Charles Marut
- 5. The Intel Microprocessors by Barry B Brey
- 6. Microprocessors and Microcomputer- based system design by Mohamed Rafiquzzaman

Course Code: CSE-06133118	Course Title: Microprocessor and Interfacing Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
Year/Semester: 3 <sup>rd</sup> /1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

## **Rationale of the Course**:

This course introduces students to basics of programming microprocessors and interfacing of microprocessors along with introduction to embedded systems.

## **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Understand how low-level languages are implemented and how a processor
	executes a program line by line.
CLO2	Understand and analyze functions of different peripheral devices interfaced with
	microprocessor.
CLO3	Program microprocessor/microcontroller.
CLO4	Analyze and understand the working of different practical embedded systems.
CLO5	Design microprocessor/microcontroller based system as part group project.

SL No	Contents	Hrs	CLOs
	Basics of Assembly Language: Compilation, input, output,		
1	variables, basic instructions, memory model, data segment, stack	3	1
	segment, code segment, Input Output Instruction.		
ſ	Flow Control Instruction: Conditional and unconditional jump	2	1
Ζ	instructions, If-then-else, case, for loop, while loop, repeat loop.	3	1
	Logic, Shift and Rotate Instructions: AND, OR, XOR,		
3	complement, shift left, shift right, rotate left, rotate right, rotate	6	1
	carry left, rotate carry right, Binary, Hex Input Output.		
4	Stack and Procedure: Push, Pushf, Pop, Popf.	2	1
4	Multiplication and Division: Mul, IMul, Div, Idiv.	3	1
5	Array and Addressing modes: 1D Array, DUP operator,	2	1
3	Addressing-mode, register indirect mode.	3	1
	String Instructions: Moving string, load string, scan string,		
6	compare string.	2	1
0	File Operations: File errors, opening and closing a file, reading a	3	1
	file, writing a file.		
	Introduction to embedded Systems: Programming and LED,		
7	Seven Segment display, LCD, Keyboard, Motor, Dot matrix	15	2,3,4
	interfacing with microcontroller like ATMEGA 328.		
8	Lab project design, implementation, and submission.	9	5

## Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3											
CLO2	3	3		3								
CLO3	3				2							
CLO4		3		3								
CLO5		3	3						3		3	3
(2 – U	ich (	) _ N	India	um 1	_ I	our)						

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy						
CLO1	CL, T, OR, BL	CT, Q, V, RW, PP, LE						
CLO2	LD, T, OR, BL	CT, Q, V, RW, LE						
CLO3	LD, LExp, PrbL	CT, Q, V, RW, LE						
CLO4	LD, LExp, PrbL, OR	CT, Q, V, RW, LE						
CLO5	OR, GD, PrbL, PrjL	Prj, RW, P, V						
(LD = I)	(LD = Lab Demonstration, LExp = Lab Experiment, CL = Class Lectures, T = Textbook,							
OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL =								
	Project-based Learning, BL =	Blended Learning)						

(CT = Class Test, Q = Quiz, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

### **Recommended Readings**:

- 1. Assembly Language Programming and Organization for the IBM PC by Ytha Yu and Charles Marut
- 2. Microprocessors, PC Hardware and interfacing by N. Mathivanan

Course Code: CSE-06133119	Cou
Credit Value: 3.0	Crec
Year/Semester: 3 <sup>rd</sup> / 1 <sup>st</sup>	Cou
Prerequisites: None	

Course Title: Data Communication Credit Hours: 3 hours/week Course Type: Core Course

## **Rationale of the Course:**

This course aims to provide a solid conceptual understanding of the fundamentals of data communications and computer networks.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Interpret the components, tools and techniques of communication systems
CLO2	Illustrate the TCP/IP and OSI Reference model and identify their differences in
	implementation within and across enterprises
CLO3	Explain how information can be sent via communication interfaces and links
CLO4	Determine the various modulation and error detection and correction techniques
	and their application in communication systems

SL No	Content	Hrs	CLOs
1	<b>Introduction:</b> Data communications, Networks, Internet, Protocols and Standards	3	1
2	Network Models: OSI Model, TCP/IP Protocol suite, Addressing	4	1,2
3	<b>Data and Signals:</b> Analog and Digital data, Analog and Digital Signals, Time and Frequency Domain, Transmission impairments, Data rate limits, Performance	6	1,3
4	<b>Digital Transmission:</b> Digital-to-Digital Conversion, Analog-to- Digital Conversion, Transmission Modes	4	1,3
5	Analog Transmission: Digital-to-Analog Conversion, Analog-to-Analog Conversion.	3	1,3
6	<b>Multiplexing and Spread Spectrum:</b> FDM, WDM, TDM, STDM, Digital Subscriber Line, FHSS, DSSS.	6	1,3,4
7	Transmission Media: Guided and Unguided Media	3	1,2
8	Switching: Circuit switching, Packet switching.	3	1,3
9	<b>Data Link Layer:</b> Error Detection and Correction, Data Link Control, Framing, Flow and Error Control.	6	1,4
10	<b>Multiple Access:</b> CSMA, CSMA/CD, CSMA/CA, FDMA, TDMA, CDMA.	4	1,4

Mapping of CLOs with Program Learning Outcomes (PLOs):												
Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											
CLO2		3		3								
CLO3		1	3	3								
CLO4		3			2							

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL T OP	CT O A MS
CLO2	CL, 1, 0K	C1, Q, A, M5
CLO3	CL T OP Brbl	
CLO4	CL, I, OK, FIDL	C1, Q, A, SI

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings:**

- 5. Data Communication and Networking by Behrouz A Forouzan (4<sup>th</sup> edition)
- 6. Data and Computer Communication by William Stallings
- 7. Data Communication & Networks by R L Brewster

## <u>3rd Year / 2nd Semester</u>

Course Code: CSE-06133211	Course Title: Introduction to Computer Security
Credit Value: 3.00	Credit Hours: 3 hours per week
Year/Semester: 3 <sup>rd</sup> / 2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: None	

## **Rationale of the Course:**

The fundamental course of computer security's primary goal is to introduce students to cryptography and computer security concepts, including physical security, operating system security, and network and web security.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Explain the basic concepts of security and its different properties
CLO2	Elaborate on the theoretical foundation of cryptography
CLO3	Explain the practical application of cryptography in different application
	domains
CLO4	Analyze and identify security vulnerabilities in practical systems
CLO5	Design different security solutions in practical systems
CLO6	Analyze the importance of human resources within an organization to maintain
	its security practices
CLO7	Evaluate the role of users to maintain personal security

SL No	Contents	Hrs	CLOs		
1	Basic terminology and securityconcepts:Fundamentalconcepts, Access control models,Cryptographic concepts,Security principles	3	1, 2		
2	<b>Classic Crypto Systems:</b> Substitution cipher, Vigenère cipher, Hill Cipher, One-time pads.	6	2		
3	<b>Symmetric Encryption:</b> Advanced Encryption Standard (AES) <b>Public Key Encryption:</b> RSA and ElGamal crypto systems <b>Other crypto mechanisms:</b> Hash Function, Digital Signature	6	3		
4	Physical security:Authentication technologies, Direct attacks, Physical Intrusion Detection.4.54,7				
5	Operating Systems Security: Process, security, Memory and file system security, Application program security.4.5				
6	Malware and forensic analysis:       Insider & Malware attacks,         Computer viruses, Privacy-invasive software, Countermeasures,       6         Malware forensic.       6				

7	<b>Network Security:</b> Network security concepts, Vulnerabilities in Link, Network, Transport and Application layers, Firewall, Tunnelling and Intrusion detection, Denial of Service attacks, Countermeasures.	6	4, 5
8	Web security:Attacks on clients, Attacks on servers, Countermeasures.Blockchain and Bitcoin:History of money, replication, The need of decentralization, State machine replication, Concepts of transaction, block, blockchain and distributed consensus of Blockchain security, Blockchain applications.	6	6, 7

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
1	2	3	4	5	6	7	8	9	10	11	12
3											2
3											
3											
3	2	2	2								
3		2	2								
3					2	1					
3	1				2	1					
	PLO 1 3 3 3 3 3 3 3 3 3 3 3	PLO         PLO         2           1         2         3           3         3         2           3         3         2           3         3         2           3         3         1           3         3         1	PLO         PLO         PLO         PLO         3         2         3         3         1         3         3         1         3         3         1         1         2         3         3         1         1         1         2         3         3         1 <th1< th="">         1&lt;</th1<>	PLO       PLO       PLO       PLO       PLO         1       2       3       4         3	PLO       P	PLO       G <thg< th="">       G <thg< th=""></thg<></thg<>	PLO       P	PLO       P	PLO       P	PLO       PLO	PLO       PLO

 $<sup>(3 = \</sup>text{High}, 2 = \text{Medium}, 1 = \text{Low})$ 

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, BL	CT, Q, A, V, MS, SF
CLO2	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, SF
CLO3	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, SF
CLO4	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, SF
CLO5	CL, T, OR, GD, PrbL, BL	CT, Q, A, P, V, MS, SF
CLO6	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, SF
CLO7	CL, T, OR, BL	CT, Q, A, V, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

1. Introduction to Computer Security by Michael T. Goodrich and Roberto Tamassia.

2. Introduction to Computer Security by Matt Bishop.

Course Code: CSE-06133212 Credit Value: 1.50 Year/Semester: 3<sup>rd</sup> / 2<sup>nd</sup> Prerequisites: None Course Title: Introduction to Computer Security Lab Credit Hours: 3 hours per week Course Type: Core Course

## **Rationale of the Course**:

These students will participate in various hands-on lab exercises based on concepts learned in the theory course. The primary goal of this course is to give students hands-on experience working with multiple encryption algorithms, attacking systems using various vulnerabilities, and implementing security measures to mitigate these vulnerabilities.

## **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Explain the practical knowledge of security and its different properties
CLO2	Demonstrate practical knowledge of different types of attacks in experimental
	systems
CLO3	Analyze and identify security vulnerabilities in practical systems
CLO4	Demonstrate knowledge about different tools that are used to secure different
	systems
CLO5	Design and implement different security solutions in practical systems
CLO6	Demonstrate their ability to work on teams to address a particular security
	problem and design a secure system
CLO7	Improve the skill in different measures for the protection of personal security

## **Course Content**:

SL No	Contents	Hrs	CLOs
1	Attacking classic cipher systems	6	1, 2
2	Programming different cryptographic algorithms	9	2, 3, 4
3	Developing secure systems utilizing different cryptographic libraries	15	3, 4, 6
4	Exploiting network vulnerabilities, attacking and defending web applications	6	6, 7
5	Malware analysis.	6	5

## Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3				2							
CLO2	3				2							
CLO3	3											
CLO4	3	2	2	2								
CLO5	3			2								
CLO6	3		2	2								
CLO7	3	2						2	2			
(3 = High, 2 = Medium, 1 = Low)												

Mapping	Course	Learning	Outcomes	(CLOs)	with	the	<b>Teaching-Learning</b>	and
Assessmen	nt Strateg	gy:						

CLOs	Teaching-Learning Strategy	Assessment Strategy							
CLO1	CL, T, OR, GD, PrbL, BL	A, P, Prj							
CLO2	CL, T, OR, GD, PrbL, BL	A, V, P, Prj							
CLO3	CL, T, OR, GD, PrbL, BL	A, V, P, Prj							
CLO4	CL, OR, GD, PrbL, BL	A, V, P, Prj							
CLO5	CL, OR, GD, PrbL, BL	A, V, PP							
CLO6	CL, OR, GD, PrbL, BL	A, V, P, Prj							
CLO7	CL, OR, GD, PrbL, BL	A, V, PP, LE							

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, BL = Blended Learning)

(A = Assignment, V = Viva-voce, P = Presentation, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

## **Recommended Readings:**

- 1. Introduction to Computer Security by Michae IT. Goodrich and Roberto Tamassia.
- 2. Computer Security: Principles and Practice by William Stallings Lawrie Brown, 4th Edition.
- 3. Introduction to Computer Security by Matt Bishop.

Course Code: CSE-06133213	Course Title: Machine Learning
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 3 <sup>rd</sup> / 2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: STA-05422101: Bas	sic Probability and Statistics

## **Rationale of the Course**:

This course on machine learning aims to provide students with an in-depth introduction to two main areas of machine learning: supervised and unsupervised learning. A major emphasis of this course is on optimizing learning objectives of different leaning algorithms and investigating these algorithms strengths and weaknesses under different conditions.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Develop an appreciation for what is involved in Learning models from data
CLO2	Identify the basic building blocks and general principles that allow one to design
	machine learning algorithms
CLO3	Develop an understanding of training a learning algorithm including over-
	fitting, noise, convergence and stopping criteria
CLO4	Connect ideas from computational learning theory to ensemble learning to produce strong learners from a set of weak learners and develop an understanding of unsupervised learning algorithms

Course Content:													
SL No	(	Cont	ents							E	Irs	CI	LOs
1	<b>Introduction to machine learning</b> : definition; different types supervised, unsupervised, reinforcement learning; regression v classification; parametric vs non-parametric models discriminative vs generative models.								es – n vs dels;	4	1.5		1
2	<b>Review on probability</b> : random variables; joint, conditional, a marginal probability; Bayes rule; discrete probability distributio – Bernoulli, geometric, binomial, multinomial, Dirichl continuous probability distributions – Gaussian, beta, gamm exponential.									1	.5		1
3 <b>Linear models for regression</b> : linear regression, linear models of regression in higher dimensional feature space; loss optimization and normal equation; probabilistic linear regression; maximum likelihood estimation for regression problems; maximum a posteriori approximation and regularization; techniques for measuring regression algorithms.								7	7.5	2	, 3		
4	Simple classification models: non-parametric classifier – k- nearest neighbor, perceptron; discriminative vs. generative classifiers - logistic regression, naïve Bayes; tree-based nonlinear classifier – decision tree							– k- ative near	6		2	, 3	
5	<b>Support vector machine</b> : detailed derivation of primal and dual formulation; slack variable and soft-margin support vector machine.							dual ector	4	4.5		, 3	
6	<b>Artificial neural networ</b> inference using feed-forward propagation algorithm; regula	k: 1 l algo arizat	netwo orithi tion i	ork n; le n ne	arch arnir ural 1	itect ng us netw	ure; sing to orks.	ma the b	king ack-	4.5		2	, 3
<ul> <li>Computational learning theory: probably approximately correct</li> <li>learning model; Vapnik-Chervonenkis dimension; strong and weak</li> </ul>						rrect veak	xt k 3		4				
Ensemble learning: three pillars of an ensemble system –         8       diversity, training ensemble members, and combining ensemble         4.5						3	, 4						
<ul> <li>Clustering: k-means, k-center, k-median clustering, and their</li> <li>optimization objectives; Gaussian mixture model for clustering; the expectation-maximization algorithm.</li> </ul>							their ring;	r ; 4.5		2, 3			
10	Dimension Reduction: princ	cipal	com	pone	nt an	alysi	s.			1	.5	2	, 3
Map	ping of CLOs with Program	Lear	ming	g Ou	tcom	es (I	PLO	s):					
C	ourse Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
	(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
	CL01	3											
	CLO2	3	3		3								
	CLO3 3 3 3 3												3

(3 = High, 2 = Medium, 1 = Low)

CLO4

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T	Q, V
CLO2	CL, T, OR	CT, A, MS
CLO3	CL, T, OR, GD	CT, A, V, SF
CLO4	CL, T, OR, GD, BL	CT, A, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings**:

- 1. Pattern Recognition and Machine Learning Christopher M. Bishop
- 2. Machine Learning: A Probabilistic Perspective Kevin P. Murphy
- 3. Learning from Data: A Short Course Yaser S. Abu-Mostafa, Malik Magdon-Ismail, Hsuan-Tien Lin
- 4. Foundations of Machine Learning Mehryar Mohri, Afshin Rostamizadeh, Ameet Talwalkar

Course Code: CSE-06133214	Course Title: Machine Learning Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 3 <sup>rd</sup> / 2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: None	

## **Rationale of the Course**:

The course is designed for practical implementations of theories and algorithms taught in the corresponding theory course – CSE-06133213.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Implement algorithms from a known/given pseudocode or theory
CLO2	Implement bug-free and efficient codes against all algorithms
CLO3	Do teamwork to solve complex real-world problems and communicate their
	findings on a written report and/or by oral presentations

SL No	Contents	Hrs	CLOs
1	<b>Projects based on known algorithms</b> : one or more mini projects based on theories and algorithms covered in the class can be chosen by the course instructor. Although shorter in length, these projects will cover many data analysis steps including data pre-processing, implementation of existing algorithms, tuning parameters, and improving algorithms based on different criteria, and so on.	15	1, 2

assigned by the course instructor	2	<b>Projects based on solving real-world problem</b> : one or more full projects based on addressing and solving real-world problems or in-class competition (Kaggle) can be chosen by the students or assigned by the course instructor	27	3
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### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	0		0	9	10	11	12
CLO1	3	3	3		3							
CLO2	3	3	3	3								
CLO3								3	3	3		
$(2 - \Pi)$	ich (	<u> </u>	/ a dia		Т	)						

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, GD, PrbL	A, LE, PP
CLO2	CL, T, OR, PrbL	A, PP
CLO3	GD, PrbL, PrjL, BL	V, P, RW, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)

(A = Assignment, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab

Examination, PP = Programming Problems, Prj = Projects)

#### **Recommended Readings**:

- 1. Pattern Recognition and Machine Learning Christopher M. Bishop
- 2. Machine Learning: A Probabilistic Perspective Kevin P. Murphy
- 3. Learning from Data: A Short Course Yaser S. Abu-Mostafa, Malik Magdon-Ismail, Hsuan-Tien Lin
- 4. Foundations of Machine Learning Mehryar Mohri, Afshin Rostamizadeh, Ameet Talwalkar

Course Code: CSE-06133215 Credit Value: 3.0 Year/Semester: 3<sup>rd</sup> / 2<sup>nd</sup> Prerequisites: None Course Title: Computer Architecture Credit Hours: 3 hours/week Course Type: Core Course

#### **Rationale of the Course**:

Computer Architecture is the science and art of selecting and interconnecting hardware components to create computers that meet functional, performance and cost goals. In this course, students will learn contemporary state-of-the-art in computer hardware and how to program many core machines.

## **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Understand the Computer System, Arithmetic and Logic Unit, Central
	Processing Unit and parallel organization

CLO2	Demonstrate computer architecture concepts related to design of modern
	processors, memories and I/Os
CLO3	Understand and apply the basic principles and techniques of parallel, concurrent,
	distributed and real-time programming
CLO4	Develop and design an instruction set architecture and subsystems of central
	processing unit
CLO5	Analyze the performance of commercially available computers

SL No	Content	Hrs	CLOs
1	<b>Fundamentals of Computer Organization and Architecture:</b> Fundamentals of computer Design, Processor Design	3	1
2	Computer Evolution and Performance, Processor Design	3	1, 2
3	<b>Computer Function and Interconnection:</b> overview of computer BUS standards, Multiprocessors: types of multiprocessors, performance, single bus multiprocessors, multiprocessors connected by network, clusters	3	1, 2
4	<b>Cache Memory:</b> Computer Memory System Overview, Cache Memory Principles, Elements of Cache Design, Pentium 4 Cache Organization, ARM Cache Organization;	3	1, 2
5	<b>Internal Memory:</b> Memory organization, ARM Cache Organization, cache, Error Correction, virtual memory, channels; Concepts of DMA and Interrupts, Advanced DRAM Organization;	3	1, 2
6	<b>External Memory:</b> Magnetic Disk, RAID, Solid State Drives, Optical Memory, Magnetic Tape;	3	1, 2
7	<b>Input/ Output:</b> External Devices, I/O Modules, Programmed I/O, Interrupt Driven I/O, Direct Memory Access, I/O Channels and Processors, Thunderbolt and Infini Band;	3	1, 2
8	<b>Operating System Support:</b> Operating System Overview, Scheduling, Memory Management, Pentium Memory Management, ARM Memory Management	3	1, 2
9	Number Systems, Computer Arithmetic, Machine Instruction Characteristics, Types of Operands, Types of Operations	3	1, 2
10	<b>Processor Structure and Function; Processor design:</b> Datapaths, single-cycle and multi-cycle implementations; Control Unit design – hardwired and microprogrammed; Hazards; Exceptions;	3	2, 4
11	Reduced Instruction Set Computers; RISC Processor, Pipeline: pipelined data-path and control, superscalar and dynamic pipelining;	3	2, 4
12	<b>Parallel Processing:</b> Instruction-Level Parallelism and Machine Parallelism, Instruction Issue Policy, Register Renaming, Machine Parallelism, Branch Prediction;	3	2, 3
13	Superscalar Processors: Superscalar Execution, Superscalar Implementation;	3	2, 3
14	ParallelOrganization:MultipleProcessorOrganizations,SymmetricMultiprocessors,CacheCoherenceandtheMESI	3	2, 3

Protocol, Multithreading and Chip Multiprocessors, Clusters, Non- uniform Memory Access, Vector Computation.         Mapping of CLOs with Program Learning Outcomes (PLOs):												
Course Learning Outcomes PLO								PLO				
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											
CLO2	3	3										
CLO3		1	2		3							
CLO4			3									
CLO5	3											

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy					
CLO1	CL, T, OR	CT, Q, MS, SF					
CLO2	CL OR CD	LEV					
CLO3	CL, OK, OD	LE, V					
CLO4							
CLO5	CL, OR, GD	A, RW, P, V					
CLO6							

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion) (CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, RW =

Report Writing, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings:**

- 1. Computer Architecture and Organization by John P.Hayes.
- 2. Computer Organization and Design: The hardware / software interface by David A.Patterson and John L.Hennessy.

Course Code: CSE-06133216	Course Title: Web Technologies
Credit Value: 1.50	Credit Hours: 3 hours per week
Year/Semester: 3 <sup>rd</sup> /2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: None	

## **Rationale of the Course**:

This course is intended for the students to develop an ability to design and implement static and dynamic websites by acquiring novel and modern web technologies such as HTML, Javascript, AJAX, PHP, Tomcat Server, Servlets, JSP, and ASP.NET or relevant others.

## Course Learning Outcomes (CLOs):

On successful completion of this course students will be able to:

CLO1	Analyze a web page and identify its elements and attributes									
CLO2	Develop web pages using HTML, Javascript, Cascading Style Sheet, AJAX,									
	PHP, Servlets, and JSPs									
CLO3	Connect to Database and get results									
CLO4	Build dynamic web pages using JavaScript or other modern and novel									
	technologies									

CLO	D5 Parse XML files using Java (DOM and SAX parsers)									
Cour	Course Content:									
SL No	Contents	Hrs	CLOs							
1	Getting started with the novel technology and its several attributes	12	1							
2	Implementation and application of the attributes of the technology in a web service		1, 2							
3	Database integration for the novel technology-based webs	6	3							
4	Apply and utilize the technology in a complete web project form	18	2, 3, 4, 5							

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	2		2		3				2	2		
CLO2					3				2	2	2	
CLO3					3				2			
CLO4					3				3	2	3	
CLO5									3		3	

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, GD, PrbL, BL	Q, A, V, P
CLO2	CL, GD, PrjL	P, Prj
CLO3	CL, PrjL	Prj
CLO4	CL, OR, GD, PrjL, BL	P, Prj
CLO5	CL, OR, PrjL	Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrjL = Project-based Learning, BL = Blended Learning)

(Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, Prj = Projects)

#### **Recommended Readings:**

- 1. Achyut Godbole, Atul Kahate"Web Technologies: TCP/IP, Web/Java Programming, and Cloud Computing", Third Edition, McGraw Hill Education.
- 2. Deitel, Deitel, Goldberg, "Internet & World Wide Web How to Program", Third Edition, Pearson Education, 2006.
- 3. Raj Kamal, "Internet and Web Technologies", Tata McGraw-Hill.
- 4. Apposite online and offline resources instructed by the course teacher.

Course Code: CSE-06133218	Course	Title:	Technical	Writing	and	Research	
	Methodo	logy					
Credit Value: 1.5	Credit Hours: 3 hours/week						
Year/Semester: 3 <sup>rd</sup> /2 <sup>nd</sup>	Course 7	Гуре: С	ore Course				
Prerequisites: None							

## **Rationale of the Course**:

This course is designed to expose students to tools necessary to interpret technical knowledge into writing by using latest technologies relevant to typesetting, visualization, and presentation.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Write reports, thesis, books, illustrating technical concepts relating to CSE
CLO2	Create creative visualization of technical data using latest tools
CLO3	Present technical findings in front of audiences

## **Course Content:**

SL No	Contents	Hrs	CLOs
1	Issues of technical writing and effective oral presentation in Computer Science and Engineering.	3	1
2	Writing styles of definitions, propositions, theorems and proofs.	3	1
3	Preparation of reports, research papers, theses, and books: abstract, preface, contents, bibliography and index. Writing of book reviews and referee reports.	7.5	1
4	Writing tools: WYSIWYG tools, LATEX.	10.5	1
5	Presentation tools; Diagramming and visualization software.	9	3
6	Research methodologies.	6	1
7	Ways of improving presentation skills.	3	3

## Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1				2	1					3		3
CLO2					1					3		3
CLO3										3		3
(3 = High, 2 = Medium, 1 = Low)												

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, BL	A, RW
CLO2	CL, T, OR, BL	Q, A, RW, V
CLO3	GD, Prbl, PrjL, BL	Prj, P, V

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, RW =

Report Writing, MS = Mid Semester, SF = Semester Final, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

## **Recommended Readings**:

- 1. Handbook for Technical Writing by James H. Shelton
- 2. How to Write Technical Reports: Understandable Structure, Good Design, Convincing Presentation by Heike Hering

Course Code: CSE-06133230	Course Title: Project Work II				
Credit Value: 1.5	Credit Hours: 3 hours/week				
Year/Semester:	Course Type: Core Course				
Prerequisites: CSE-06132220: Project Work I					

Rationale of the Course:

This course will give students to identify a real-world problem and demonstrate skills and knowledge achieved from the previous courses to solve the problem by applying web technologies.

## Course Learning Outcomes (CLOs):

On successful completion of this course students will be able to:

	Identify a real-life problem and solve by Apply latest state of the art web
CLO 1	technologies
CLO 2	Analyze, design, build, and evaluate engineering/computing system/subsystem
CLO 2	with given specifications and requirements
	Develop communication skills by presenting and demonstrating the project in
CLO 3	front of audience

1Front Design, Database design, and Back-end design following particular Agile methodology.301,2Testing62,	SL No	Content	Hrs	CLOs
2 Testing 6 2,	1	Front Design, Database design, and Back-end design following particular Agile methodology.	30	1, 2
	2	Testing	6	2, 3
3Presentation and Report Writing63	3	Presentation and Report Writing	6	3

Mapping of CLOs with Program Learning Outcomes (PLOs):													
Cours	se Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
	(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
	CLO1	2	2	3									2
	CLO2	2		3	2								2
	CLO3	2								3	3	3	2
(3 = High, 2 = Medium, 1 = Low)													
Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and													
Assessment Strategy:													
CLOs	CLOs Teaching-Learning Strategy			Assessment Strategy									
CLO1	CL, OR, GD, Prbl	L, Pr	jL						PP, Y	V			
CIO2	CLOP CD Drbl Dril												

CLO2CL, OR, GD, PrbL, PrjLPD, RW, VCLO3CL, OR, GD, PrbL, PrjLPD, RW, V(CL = Class Lectures, OR = Online Resources, GD = Group Discussion, PrbL = Problem-<br/>based Learning, PrjL = Project-based Learning)

(V = Viva-voce, RW = Report Writing, PP = Programming Problems, PD = Project Demonstration)

## **Recommended Readings:**

1. User Stories Applied by Mike Cohn

Course Code: ECO-03113203	Course Title: Principles of Economics
Credit Value: 3	Credit Hours: 3 hours/week
Year/Semester: 3 <sup>rd</sup> /2 <sup>nd</sup>	Course Type: General Education Course
Prerequisites: None	

## Rationale of the Course:

This course introduces students to economic ideas, theories, and analytical methods. It addresses microeconomics, which examines the market supply and demand model, evaluating the costs and advantages of various activities, as well as production and market structure at the business level. Microeconomic market failures and macroeconomic aims are discussed alongside macroeconomic issues including commodity interaction, labor markets, and national income. The student will be able to describe consumer and producer economic motivations, market processes, and macroeconomic trends, as well as the interdependence of economic processes and the basic elements of public economic policy.

## Course Learning Outcomes (CLOs):

On successful completion of this course students will be able to:

CLO 1	Demonstrate knowledge and understanding of core economics concepts, tools and models and critically reflect social consequences of economic decision making.
CLO 2	Use a demand and supply model to calculate the elasticities of demand and supply, as well as comprehend production costs and market structures.

	Use marginal utility theory to predict the effects of changes in prices and incomes
CLO 5	and to explain the budget line.
CLO 4	Measure national income and rates of unemployment and inflation as well as
	identify the phases of the business cycle.
CLO 5	Demonstrate the concepts of money supply and money creation by the banking
	system and the role of the central bank.

## **Course Content**:

SL No	Content	Hrs	CLOs
1	<b>Introduction</b> : Scope of economics, Microeconomics and macroeconomics, Economic problem and economic systems, economic questions –Social and Self-Interest, Opportunity cost and Trade-Off; Production Possibilities Frontier, Circular flow of income.	3	1
2	<b>Demand and Supply:</b> The Law of demand and supply, Factors affecting demand and supply, Demand and supply function, Market equilibrium, Changes in price and quantity. Elasticity of demand and supply, Price ceiling and price floor.	3	2
3	<b>Theory of Consumer Behaviour:</b> Concepts of utility, paradox of value, Diminishing marginal utility, Indifference curves, Consumer equilibrium – consumption possibilities and budget line.	6	3
4	<b>Theory of Firms:</b> Firm's goals and accounting profit, Technological efficiency and economic efficiency, Types of business organization, Pros and cons of different types of firms, Law of diminishing returns, Short-run and long-run cost, Economies and diseconomies of scale.	6	2
5	Markets Structures: Characteristics of different market structures, Perfect Competition, Monopoly, Oligopoly, Monopolistic competition.	3	2
6	<b>Introduction to Macroeconomics:</b> Definitions of macroeconomics, Macroeconomic performance, Objectives and instruments of macroeconomics, GDP, GNP, NI, Circular flow of income.	3	4
7	<b>Measuring National Income:</b> GNP-concept and measurement, GDP, GNP, NI And personal disposable income, Price indices, Aggregate demand and supply, macroeconomic equilibrium, Multiplier model of income and expenditure.	6	4
8	Money Market and Monetary Policy: Definition and functions and types of money, money creation through credit by commercial banks and financial institution, Functions of central bank, Demand for money, Money supply, Open market operations, Interest rate, Reserve ratio and Money multiplier.	6	5
9	<b>Inflation and Unemployment:</b> Definitions, measures of inflation, types of inflation, costs of inflation, consequences of price instability on markets, Demand pull and cost push, remedies, definitions, causes and types of unemployment, Measurement of unemployment. Natural rate of unemployment and full employment.	6	4

Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1		3										2
CLO2		3	2	2								2
CLO3		3	2	2		3	2					2
CLO4		3	2	2		3	2				3	2
CLO5			2	2		3		2		3	3	2

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T	CT, A, Q, MF
CLO2	CL, T	CT, A, Q, MF
CLO3	CL, T, PrbL	CT, A, Q, MF
CLO4	CL, T, OR, PrbL	CT, P, SF
CLO5	CL, T, OR, GD	CT, P, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, P = Presentation, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

- 1. Microeconomics Roger A. Arnold; Cengage Learning, 13/E, 2018.
- 2. Macroeconomics Michael Parkin; Pearson, 13/E, 2018.
- 3. Microeconomics Michael Parkin; Pearson, 13/E, 2018.
- 4. Principles of Microeconomics N. Gregory Mankiw; Cengage Learning, 8/E, 2017.
- 5. Principles of Macroeconomics Karl E. *Case*, Ray C. *Fair* and Sharon E. *Oster*; Pearson, 13/E, 2019.

6. Macroeconomics: Principles & Policy – William J. Baumol, Alan S. Blinder, and John L. Solow; Cengage Learning, 14/E, 2019.

## 4<sup>th</sup> Year / 1<sup>st</sup> Semester

Course Code: CSE-06134111	Course Title: Software Testing and Management
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 4 <sup>th</sup> / 1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None.	

## **Rationale of the Course**:

This course attempts to enlighten students on how software projects are tested and managed properly (planning, scheduling, resource allocation, execution, tracking and delivery), developing the basic skills and different software V & V plans and techniques in the current software industry.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Demonstrate the application of verification and validation tasks and their
	outcomes during the software life cycle
CLO2	Apply various verification and validation techniques, appropriate planning, and scoping to verification and validation effort based on the needs and characteristics of the system/software (safety, security, risk, etc.) being developed
CLO3	Improve the knowledge of the blueprint of the entire project from ideation to fruition
CLO4	Develop managerial skill-set such as cost estimation, risk management, configuration management, proper use of available resources etc

SL No	Contents	Hrs	CLOs
1	Software verification and validation: introducion, principles. Software Testing: Testing fundamentals, test case design, white- box testing, black-box testing, basis path testing, testing for specialized environments, testing GUIs. Software testing strategies: Unit testing, Integration testing, validation testing, system testing, debugging. Zips Concepts of software reliability and availability; Software repair, downtime, error and faults, specification and correction. Quality assurance; Quality measures; Different cost estimation models and their comparisons; Software maintenance;	14	1
2	Software Verification and Validation methods Software Verification and Validation tools: Tools for tracing, formal proof, and testing. Software Verification and Validation plan: Style, responsibility, medium, service information.	14	1
3	Planning and managing of software development projects. Software process models. ISO 9000, SEI's Capability Maturity Model, continuous process improvement. Planning, scheduling, tracking, cost estimation, risk management, configuration management.	14	2, 3

Mapping of CLOs with Program Learning Outcomes (PLOs):												
Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3		3									
CLO2	2		3									
CLO3	2		3	3								
CLO4	2	2	2	2								

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy					
CLO1	CL, T, OR, PrbL, BL	CT, Q, A, V, P, MS, FS					
CLO2	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, FS					
CLO3	CL, T, OR, PrbL, BL	CT, Q, A, V, P, MS, FS					
CLO4	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, FS					
( <u>CI</u> –	(CI - Class Lastures, T - Taythool, OB - Opling Descurees, Drbl - Droblem based						

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings**:

- 1. Software verification and validation for practitioners and managers, Second edition by Steve Rakitin.
- 2. Software Project Management for Dummies by Joseph Phillips and Teresa Luckey.
- 3. Introduction to Software Project Management by Book by Adolfo Villafiorita.

Course Code: CSE-06134112	Course Title: Software Testing and Management Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
<b>Year/Semester:</b> 4 <sup>th</sup> / 1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

## **Rationale of the Course**:

The course is designed for practical implementations of theories and concepts taught in the corresponding theory course – CSE-06134111.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Implement strategies for testing CLI and GUI based software
CLO2	Implement bug-free and efficient codes for automated testing of different
	software
CLO3	Do teamwork to solve complex real-world problems and communicate their
	findings on a written report and/or by oral presentations

Cour	rse Content:		
SL No	Contents	Hrs	CLOs
1	<b>Projects based on known algorithms</b> : one or more mini projects based on theories and algorithms covered in the class can be chosen by the course instructor. Although shorter in length, these projects will cover many data analysis steps including data pre-processing, implementation of existing algorithms, tuning parameters, and improving algorithms based on different criteria, and so on. <b>Mini projects for manual and automated testing</b> : one or more mini projects to test different strategies for manual and automated testing of different CLI/GUI based software	15	1, 2
2	<b>Projects based on solving real-world problem</b> : one or more full projects based on addressing and solving real-world problems or in-class competition can be chosen by the students or assigned by the course instructor.	27	3

## Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	3	3		3							
CLO2	3	3	3	3								
CLO3								3	3	3		

(3 = High, 2 = Medium, 1 = Low)

## Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, GD, PrbL	A, LE, PP
CLO2	CL, T, OR, PrbL	A, PP
CLO3	GD, PrbL, PrjL, BL	V, P, RW, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,

PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)

(A = Assignment, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab

Examination, PP = Programming Problems, Prj = Projects)

#### **Recommended Readings**:

- 1. Software verification and validation for practitioners and managers, Second edition by Steve Rakitin.
- 2. Software Project Management for Dummies by Joseph Phillips and Teresa Luckey.
- 3. Introduction to Software Project Management by Book by Adolfo Villafiorita.

Course Code: CSE-06134113	Course Title: Digital Signal Processing
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 4 <sup>th</sup> / 1 <sup>st</sup>	Course Type: Core Course
Prerequisites: MAT-05412205: Co	omplex Variables, Laplace Transform and Fourier Series

## **Rationale of the Course**:

This advanced course is designed to impart students with the knowledge of signal processing as a tool to analyze different practical computing and communication system.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

	1
CLO1	Recognize, understand, and explain the fundamental concepts of DSP
CLO2	Analyze and evaluate the properties of different LTI systems in both time domain
	and frequency using different transforms like Fourier transform and Z-transforms
CLO3	Apply concepts learnt in this course to analyze different digital systems like filters
CLO4	Design digital systems to process real like signals based on practical requirements

	SL No	Contents										I	Irs	CLO	5
	1	Signals and Systems: Introduction to signals, classification of signals, mathematical operations on signals, common signal model like unit step, impulse, ramp, sinusoidal, and exponential function; Introduction to systems, mathematical model of systems, classification of systems. Analog to digital conversion, impulse response, finite impulse response (FIR) and infinite impulse response (IIR) of discrete-time systems, difference equation, convolution, transient and steady state response												1	
	2	<b>Sinusoids and spectrum representation</b> : Mathematical model of sinusoidal signals in time and frequency domain, operations on sinusoids in time and frequency domain, representation of signals in time and frequency domain.									f s d	3	1		
	3	<b>Sampling and domain conversion</b> : Basic principles of sampling, changing sampling rate, prefiltering to avoid aliasing, quantization errors, Nyquist Criterion, aliasing.								n 1	1.5	1,2			
	4	<b>Fourier Transform</b> : Discrete Fourier series, discrete-time Fourier series, discrete Fourier transform (DFT) and properties, fast Fourier transform (FFT), inverse fast Fourier transform.								r r	12	1,2			
	5	<b>Correlation</b> : Circular convolution, auto-correlation and cross correlation.								S	1.5	1			
	6	<b>Z</b> Transform: z-transformation, properties, transfer function, poles and zeros, ROC, and inverse z-transform.								, h	7.5	1,2			
	7	<b>Filter</b> Digital Filters, Advantage of Digital Filter, Classes of Digital filters (FIR Filter and IIR Filter), Choosing Between FIR and IIF filter, Filter Design Steps, Key Characteristics of FIR filters, FIR filter Specification, Running average filter, filter design.									ıl ; r	9	1,2, 3,4		
Mapping of CLOs with Program Learning Outcomes (PLOs):											Ī				
	C	ourse Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12	
		CLUI	3												
CLO3         3	CLO2	3	3												
--	------	---	---	---	---	--	--	--	---						
	CLO3		3		3				3						
	CLO4			3					3						

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, Q, A, V, MS, SF
CLO2	CL, T, OR, GD, PrbL	CT, Q, A, V, MS, SF
CLO3	CL, T, OR, GD, PrbL	CT, Q, A, V, SF
CLO4	CL, T, OR, GD, PrbL, PrjL	Prj, P, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, MS = Mid

Semester, SF = Semester Final, Prj = Projects)

### **Recommended Readings**:

- 1. Digital Signal Processing: Principles, Algorithms, and Applications by John G. Proakis and Dimitris G. Manolakis
- 2. DSP First by James H. McClellan, Ronald W. Schafer, and Mark A. Yoder
- 3. Discrete-Time signal processing by Alan V. Openheim, Ronald W. Schafer
- 4. Understanding Digital Signal Processing by Richard G. Lyons
- 5. Signal Processing and Linear Systems by B. P. Lathi
- 6. Digital Signal Processing: A Practical Approach by Emmanuel C. Ifeachor

Course Code: CSE-06134114	Course Title: Digital Signal Processing Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
<b>Year/Semester:</b> 4 <sup>th</sup> /1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

# Rationale of the Course:

This advanced course is designed to expose students to the tools of signal processing required to analyze different practical computing and communication system practically.

# **Course Learning Outcomes (CLOs):**

CLO1	Use mathematical tools like MATLAB or Octave to design and simulate Digital										
	Signal Processing systems										
CLO2	Apply concepts learnt in this course to analyze different practical digital systems										
CLO3	Design digital systems to process real like signals based on practical										
	requirements as part group project										
Course Content:											
ST											

SL No	Contents	Hrs	CLOs
1	Introduction to software tools necessary for digital signal	3	1
1	processing.	5	1

2	Generating basic signals and visualizing them.	3	1
3	Building simple systems with basic operating on any signals.	3	1
4	Building systems for computation of convolution, correlation, interpolation, etc.	3	1
5	Building systems for computation of Fourier (CTFT, DTFT, FFT) and Laplace transform.	6	1,2
6	Image signal generation, processing, and visualization.	3	1,2
7	Sound signal generation, processing, and visualization.	3	1,2
8	Filter design.	6	1,2
9	Multirate DSP (e.g. up-sampling, down-sampling, etc).	3	1
10	Lab project design, implementation, and submission.	9	3

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3				3							3
CLO2		3		3								3
CLO3		3	3						3		3	3
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(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL, BL	CT, Q, V, PP, RW, LE
CLO2	CL, T, OR, PrbL, BL	CT, Q, V, PP, RW, LE
CLO3	OR, GD, PrbL, PrjL	Prj, RW, P, V

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,
 PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)
 (CT = Class Test, Q = Quiz, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

### **Recommended Readings**:

- 1. Digital Signal Processing using MATLAB<sup>®</sup> by Vinay K. lngle and John G. Proakis
- 2. Digital Signal and Image Processing using MATLAB<sup>®</sup> by Gérard Blanchet and Maurice Charbit
- 3. Think DSP: Digital Signal Processing in Python by Allen B. Downey

Course Code: GED-02234101	Course Title: Engineering Ethics and Cyber Law
Credit Value: 3.0	Credit Hours: 3 hours/week
Year/Semester: 4 <sup>th</sup> /1 <sup>st</sup>	Course Type: Core Course
Prerequisites: None	

## **Rationale of the Course**:

The course is designed to enable students with the knowledge of engineering ethics and motivate them to work under ethical standards relevant to engineering. This course also focuses on the issues of cyber law.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Understand the theoretical aspects of ethics and moral philosophy in engineering
	professional fields
CLO2	Apply diverse viewpoints to ethical dilemmas in the information technology
	field and recommend appropriate actions
CLO3	Identify and analyze statutory, regulatory, constitutional, and organizational
	laws that affect the information technology professional

### **Course Content**:

SL	Contents	Hrs	CLOs
No	Contents	1115	CLOS
1	<b>Engineering Ethics</b> : Introduction to Ethics; Theories of Ethics;	15	1
1	Contents Engineering Ethics: Introduction to Ethics; Theories of Ethics; Principles of Engineering Ethics; Ethical expectation: Employers and employees, Inter- professional relationship. Standards and codes: Fundamental Canons, NSPE codes, IEEE codes of conduct, ACM codes; Institutionalization of ethical conduct. Ethical Dilemmas, Choices (Whistle Blowing), Computer Ethics: Computer Crime and Cyber Security, Privacy and Confidentiality issue in CSE, Legal Framework in CSE-Copyright laws, ICT Act, Right To Information (RTI), Patents, and Royalty etc. Ethical Challenges for CSE Engineers with the advancement of Technology; Case studies related to ethical issues in ICT and other Engineering disciplines. Engineers and the Environment: The Environment in Law and Court Decisions; Criteria for a "Clean" Environment; The Progressive Attitude toward the Environment; Respect for Nature; The Scope of Professional Engineering Obligations to the Environment. Introduction to Philosophy of Engineering, metaphysics, epistemology, axiology, and logic.	4.5	1
2	Ethical expectation: Employers and employees, Inter-	4.5	1 2
2	professional relationship.	т.Ј	1,2
	Standards and codes: Fundamental Canons, NSPE codes, IEEE		
3	codes of conduct, ACM codes; Institutionalization of ethical	9	1
	conduct. Ethical Dilemmas, Choices (Whistle Blowing),		
	Computer Ethics: Computer Crime and Cyber Security,		
	Privacy and Confidentiality issue in CSE, Legal Framework in		
1	CSE-Copyright laws, ICT Act, Right To Information (RTI),	12	122
4	Patents, and Royalty etc. Ethical Challenges for CSE Engineers	12	1,2,3
	with the advancement of Technology; Case studies related to		
	ethical issues in ICT and other Engineering disciplines.		
	Engineers and the Environment: The Environment in Law and		
	Court Decisions; Criteria for a "Clean" Environment; The		
5	Progressive Attitude toward the Environment; Respect for	6	1,2,3
	Nature; The Scope of Professional Engineering Obligations		
	to the Environment.		
6	Introduction to Philosophy of Engineering, metaphysics,	6	2
0	epistemology, axiology, and logic.	0	

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1							3	3		2		3
CLO2							3	3		2		3

CLO3							3	3		2		3
(3 = High, 2 = Medium, 1 = Low)												

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, Q, V, MS, SF
CLO2	CL, T, OR, GD, BL	CT, Q, A, V, MS, SF
CLO3	CL, T, OR, GD, BL	A, V, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings**:

- 1. Engineering Ethics: Concepts and Cases by Charles E. Harris
- 2. Engineering Ethics by Charles B. Fleddermann,
- 3. The Elements of Moral Philosophy by James Rachels & Stuart Rachels

Course Code: CSE-06134140	Course Title: Thesis I
Credit Value: 2.0	Credit Hours: 4 hours/week
Year/Semester: 4 <sup>th</sup> /1 <sup>st</sup>	Course Type: Thesis/Project
Prerequisites: None	

### **Rationale of the Course**:

In this course students will learn how to conduct research and come up with novel ideas that can create impact on the contemporary research world.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Understand how to find research articles, read them efficiently, and summarize
	them
CLO2	Explore the research articles to find out noble scopes of scientific contributions
	and analyze research problems from the chosen scope to find appropriate
	research question
CLO3	Prepare research proposals addressing the chosen research question
CLO4	Initiate writing a thesis and Interactively present the research proposals and
	works
Commo	

### **Course Content:**

Research work based on all major courses.

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3											
CLO2		3	2				3		2			
CLO3			2							3		
CLO4										3		2

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy			
CLO1	OR, GD	V			
CLO2	OR, GD	V			
CLO3	OR, GD, PrbL	RW, P, V			
CLO4	OR, BL	RW, P, V			
(OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, BL =					
Blended Learning)					
(V = Viva-voce, P = Presentation, RW = Report Writing)					

Course Code: CSE-06134142	Course Title: Project I
Credit Value: 2.0	Credit Hours: 4 hours/week
Year/Semester: 4 <sup>th</sup> /1 <sup>st</sup>	Course Type: Thesis/Project
Prerequisites: None	

# **Rationale of the Course**:

This course is intended to allow students use knowledge achieved in their continuing undergraduate study to apply and solve real life problems through computing knowledge.

### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Identify real-life problem that can be solved using computing system				
CLO2	Identify outcomes and functional requirements of the proposed solution				
	considering software and/or hardware specification and standards				
CLO3	Analyze, design, build, and evaluate computing system with given				
	specifications and requirements using latest technologies				
CLO4	Present their project				

# **Course Content**:

Project work based on all major courses.

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CL01		3		3		2		2				
CLO2		2		2				2				
CLO3					3				3		3	
CLO4										3		2
(3 = High, 2 = Medium, 1 = Low)												

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy		
CLO1	RA, OR, GD	RW, P		
CLO2	RA, OR, T, GD, PrjL	RW, P, V		
CLO3	OR, GD, PrbL, PrjL	Prj, RW, P, V,		
CLO4	OR, BL	Prj, RW, P, V		
(RA = Requirement AnalysisT = Textbook, OR = Online Resources, GD = Group				

Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)

(V = Viva-voce, P = Presentation, RW = Report Writing, Prj = Projects)

# 4<sup>th</sup> Year / 2<sup>nd</sup> Semester

Course Code: CSE-06134211	Course Title: Computer Graphics				
Credit Value: 3.00	Credit Hours: 3 hours per week				
Year/Semester: 4 <sup>th</sup> /2 <sup>nd</sup>	Course Type: Core Course				
Prerequisites: MAT-05411203: Linear Algebra					

### **Rationale of the Course:**

In engineering and imaging technology, computer graphics rapidly enhance the ability to visualize different designed shapes, structures, and images. Moreover, introducing several techniques, focusing on 3D modeling, image synthesis, and rendering, the goal is for students to learn a comprehensive study to grasp contemporary terminology, progress, issues, and trends to view and modify the models of shape and others interactively.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Select and analyze fundamentals such as digital image representation, color					
	perception, image formation, and image processing					
CLO2	Apply algorithms related to hidden surface removal that includes but are not					
	limited to the Z-buffer algorithm and the Painter's algorithm					
CLO3	Elaborate on the algorithmic and mathematical tools used to create a variety of					
	digital images and effects					
CLO4	Demonstrate three main subjects within computer graphics, modeling,					
	rendering, and animation					

SL No	Contents	Hrs	CLOs
1	<b>Raster Graphics:</b> Line Drawing, Anti-aliasing, Polygon Filling Algorithms.	9	1
2	Matrix: 2D and 3D Rotation and Translation Matrix.	6	4
3	Camera Analogy: Viewing, Windowing, Clipping.	6	3, 4
4	Hidden Surface Removal: z-buffering.	3	2
5	ProjectiveTransformation(Ray-tracing):OrthogonalProjection, Perspective Projection.	3	4
6	Vector: Normal Vector, View Vector.	3	1
7	<b>Lighting and Surface Property:</b> Diffused Light, Ambient Light, Specular Light, Lighting Models for reflection.	3	3, 4
8	Shading: Flat Shading, Lambert Shading, Phong Shading.	3	3, 4
9	Texture Mapping: Texture Fundamentals.	3	3, 4
10	Computer Graphics Programming: OpenGL. Animation: Real-time animation.	3	4

Mapping of CLOs with Program Learning Outcomes (PLOs):												
Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	2	3									
CLO2	3	3	3									
CLO3	3	2	3	1	3							
CLO4	2	2	2	2	3							

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and **Assessment Strategy:**

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL, BL	CT, Q, A, MS, SF
CLO2	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, SF
CLO3	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, SF
CLO4	CL, T, OR, PrbL, BL	CT, Q, A, V, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

# **Recommended Readings:**

- 1. Theory and Problems of Computer Graphics (3rd Edition) Zhigang Xiang, Roy A. Plastock; McGraw Hill (2000).
- 2. Computer Graphics C Version (3rd Edition) Donald Hearn, M. Pauline Baker; Pearson Prentice Hall (2004).
- 3. Computer Graphics Principle and Practice (3rd Edition) Donald Hearn, M. Pauline Baker; Addison-Wesley Professional (2013).

Course Code: CSE-06134212 Credit Value: 1.50 Year/Semester: 3<sup>rd</sup> /2<sup>nd</sup> Prerequisites: None

Course Title: Computer Graphics Lab Credit Hours: 3 hours per week Course Type: Core Course

# **Rationale of the Course:**

This course motivates to develop and modify 2D and 3D visualization and transformation of any geometric object by using graphics library as well as working with texturing, lighting and coloring of such objects to develop different types of digital images with various effects.

# **Course Learning Outcomes (CLOs):**

CLO1	Achieve a basic idea about the OpenGL graphics library
CLO2	Design and develop 2D and 3D graphical geometric objects using OpenGL
CLO3	Learning simple animation, lighting, coloring and texturing

Cour	rse Content:		
SL No	Contents	Hrs	CLOs
1	Introduction to OpenGL	9	1
2	Line Drawing: Bresenhams	3	2
3	Region Filling: Scan Line Algorithm	3	2
4	Transformation: 2D and 3D translation, Rotation, Scaling	9	2
5	Clipping: Line and Polygon	6	2, 3
6	Projection: Perspective and Parallel	6	2, 3
7	Animation: Morphing	6	2, 3

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1					2		3					3
CLO2						3						
CLO3									3	2		
(3 – H	igh (	) — N	/Iedin	ım 1	- I .	ow)						

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and **Assessment Strategy**:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrjL, BL	A, LE, PP, Prj
CLO2	CL, T, OR, PrjL, BL	A, LE, PP, Prj
CLO3	CL, T, OR, GD, PrjL, BL	A, LE, PP, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrjL = Project-based Learning, BL = Blended Learning)

(A = Assignment, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

### **Recommended Readings:**

1. OpenGL Programming Guide: The Official Guide to Learning OpenGL (8th Edition) - Dave Shreiner, Graham Sellers, John Kessenich and Bill Licea-Kane; Addison Wesley Professional (2013).

Course Code: CSE-06134213	Course Title: Compiler Construction
Credit Value: 3.00	Credit Hours: 3 hours per week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

### **Rationale of the Course:**

This course is intended for the students to learn to design, construct, and implement the internal structure of the compiler technologies that will assist them in taking a quick lesson of any programming language to develop software and contribute to the related research fields.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Recognize the fundamental concept of the compiler and its phases
CLO2	Analyze the characteristics of some standard compilers and data structures such
	as syntax trees, symbol tables, three-address code, and stack machines
CLO3	Elaborate the lexical and syntax analyzer to construct scanners and parsers of
	the code, respectively
CLO4	Apply the optimization techniques of the compiler and its evaluation
CLO5	Apply the different address codes the compiler uses to make corresponding
	assembled code

## **Course Content**:

SL No	Contents	Hrs	CLOs
1	<b>Introduction to compilers:</b> Introductory concepts, types of compilers, applications, phases of a compiler.	3	1
2	<b>Lexical analysis:</b> Role of the lexical analyzer, input buffering, token specification, recognition of tokens, symbol tables.	3	2, 3
3	<b>Parsing:</b> Parser and its role, context-free grammars, top-down parsing.	9	2, 3
4	<b>Syntax-directed translation:</b> Syntax-directed definitions, construction of syntax trees, top-down translation.	3	2
5	<b>Type checking:</b> Type systems, type expressions, static and dynamic checking of types, error recovery.	3	2
6	<b>Run-time organization:</b> Run-time storage organization, storage strategies.	3	2
7	<b>Intermediate code generation:</b> Intermediate languages, declarations, assignment statements.	6	5
8	<b>Code optimization:</b> Basic concepts of code optimization, principal sources of optimization.	6	4
9	<b>Code generation:</b> Features of some common compilers: Characteristic features of C, Pascal, and Fortran compilers.	6	5

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	2		2									3
CLO2	3	2					2					
CLO3	3	1	2									
CLO4	3			2								

CLO5	3	2	1	2					
(3 = H)	ligh, 2	2 = N	/lediu	ım, 1	= L	ow)			

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, PrbL	CT, Q, A, MS
CLO2	CL, T, PrbL, BL	CT, Q, A, MS, SF
CLO3	CL, T, OR, BL	CT, A, MS, SF
CLO4	CL, T, OR, PrbL	CT, A, V, SF
CLO5	CL, T, OR, BL	CT, Q, A, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

### **Recommended Readings:**

- 1. Alfred V. Aho, Ravi Sethi, Jeffrey D. Ullman (Dragon book), Second Edition.
- 2. Engineering a Compiler Keith Cooper, Linda Torczon.

Course Code: CSE-06134214	Course Title: Compiler Construction Lab
Credit Value: 1.5	Credit Hours: 3 hours per week
<b>Year/Semester</b> : $4^{\text{th}} / 1^{\text{st}}$ or $2^{\text{nd}}$	Course Type: Elective Course
Prerequisites: None	

### **Rationale of the Course**:

This course is intended for the students to learn to design, construct, and implement the internal structure of the compiler technologies that will assist them in taking a quick lesson of any programming language to develop software and contribute to the related research fields.

### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Learn several generators and tools such as Lex/Flex/JFlex and CUP/Yacc
CLO2	Create scanner and parsers utilizing the lexical and syntactic analyzers
CLO3	Evaluate abstract syntax trees, symbol tables, three-address code, and stack machines, among other fundamental data structures used in compiler construction
CLO4	Create, design and implement a basic compiler by applying a software engineering methodology
CLO5	Analyze the features of some standard compilers

SL No	Contents	Hrs	CLOs
1	How to use scanner and parser generator tools (e.g., Flex, JFlex, CUP, Yacc, etc).	15	1, 5

2	For a given simple source language designing and implementing lexical analyzer, symbol tables, and parser.	15	2, 3
3	Design and implement the intermediate code generator and code generator for a given simple source language.	12	4

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	2				3							
CLO2	3	3			3				2			
CLO3	3	3	3		3							
CLO4	3	3	3		3				2		3	
CLO5	2		2									
CLO5 2 2												

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, OR, PrbL, BL	A, LE, PP
CLO2	CL, T, OR, BL	A, V, PP
CLO3	CL, T, OR, PrbL, BL	A, V, LE
CLO4	CL, OR, PrjL	V, Prj
CLO5	CL, T, OR, BL	A, V, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)

(A = Assignment, V = Viva-voce, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

### **Recommended Readings:**

1. Modern Compiler Implementation in Java/C, Andrew W. Appel.

Course Code: CSE-06134250	Course Title: Thesis II						
Credit Value: 2.0	Credit Hours: 4 hours/week						
Year/Semester: 4 <sup>th</sup> /2 <sup>nd</sup>	Course Type: Thesis/Project						
<b>Prerequisites</b> : CSE-06134140: Thesis I							

### **Rationale of the Course**:

This course is the continuation of the Thesis I (CSE-06134140) and aims to achieve a novel research work that is publishable in good quality conferences/journals.

### Course Learning Outcomes (CLOs):

CLO1	Complete the background study addressing the research question chosen in
	thesis I
CLO2	Analyze the research question and find an appropriate solution

CLO3	Write a complete thesis and prepare research articles publishable in good quality
	conferences/journals
CLO4	Interactively present the completed research works

## **Course Content**:

Research work based on all major courses. This course will be a continuation of CSE-06134140.

## Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO
(CLO)	-	-	5	-	5	U	'	0		10	11	12
CLO1	3											
CLO2		3	2				3		2			
CLO3			2							3		
CLO4										3		2
(2 High 2 Madium 1 Law)												

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy						
CLO1	OR, GD	V						
CLO2	OR, GD, PrbL	RW, P, V						
CLO3	OR, GD, PrbL	RW, P, V						
CLO4	OR, BL	RW, P, V						
(OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, BL =								
	Blended Learning)							

(V = Viva-voce, P = Presentation, RW = Report Writing)

Course Code: CSE-06134252	Course Title: Project II
Credit Value: 2.0	Credit Hours: 4 hours/week
Year/Semester: 4 <sup>th</sup> /2 <sup>nd</sup>	Course Type: Thesis/Project
Prerequisites: CSE-06134142: P	roject I

# **Rationale of the Course**:

This course is a continuation of Project I (CSE-06134142) and intends to allow students to use knowledge achieved in their continuing undergraduate study to apply and solve real life problems through computing knowledge.

# **Course Learning Outcomes (CLOs):**

CLO1	Identify real-life problem that can be solved using computing system										
CLO2	Identify outcomes and functional requirements of the proposed solution										
	considering software and/or hardware specification and standards										

CLO3	Analyze, de	esign,	build,	and	evaluate	computing	system	with	given
	specifications	s and re	equirem	ents u	sing latest	technologies			
CLO4	Present their	project							

### **Course Content**:

Project work based on all major courses. This course will be a continuation of CSE-06134142.

### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1		3		3		2		2				
CLO2		2		2				2				
CLO3					3				3		3	
CLO4										3		2
(2 – U	ich (	א_ כ	/adia		_ T	our)						

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	RA, OR, GD	RW, P
CLO2	RA, OR, T, GD, PrjL	RW, P, V
CLO3	OR, GD, PrbL, PrjL	Prj, RW, P, V,
CLO4	OR, BL	Prj, RW, P, V

(RA = Requirement AnalysisT = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning)

(V = Viva-voce, P = Presentation, RW = Report Writing, Prj = Projects)

Course Code: CSE-06134260	Course Title: Viva Voce
Credit Value: 2.0	Credit Hours: 4 hours/week
Year/Semester: 4 <sup>th</sup> / 2 <sup>nd</sup>	Course Type: Core Course
Prerequisites: None	

# **Rationale of the Course**:

This course aims to make students get mentally prepared for real life interviews by recalling all the important and fundamental knowledge they have acquired during the full undergrad session.

**Course Learning Outcomes (CLOs):** 

CLO1	Present skills on facing verbal sessions
CLO2	Recall fundamental information they acquired in their undergrad life
CLO3	Argue logically and defend their answer

Mapping of CLOs with Program Learning Outcomes (PLOs):													
Cours	e Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
	(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
	CLO1	3									3		
	CLO2	3									3		
	CLO3	3									3		
Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:													
Assessme	g Course Learning Ou ent Strategy:	tcom	nes (	CLO	)s)	with	the	Те	achi	ng-L	earn.	ing	and
Assessme	g Course Learning Ou ent Strategy: Teaching-Learning	tcon Stra	nes ( itegy	CLO	)s)	with	the Ass	Te Tessn	achi nent	ng-L Stra	learn tegy	ing	and
Assessme CLOs CLO1 CLO2 CLO3	g Course Learning Ou ent Strategy: Teaching-Learning CL, T, OR	tcom Stra	nes ( tegy		Ds)	with	the Ass	e Te	achin nent V	ng-L Stra	earn tegy	ing	and
Assessme CLOs CLO1 CLO2 CLO3	g Course Learning Ou ent Strategy: Teaching-Learning CL, T, OR (CL = Class Lecture	s, T =	nes ( tegy = Tex	CLC	<b>)</b> s) k, O	with	the Ass Onlir	e Te sessn	achin nent V esour	ng-L Stra	earn tegy	ing	and

# **Elective Courses**

Course Code: CSE-06134011	Course Title: Advanced Algorithm and Data Structure
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: CSE-06132113: Alg	gorithm Design and Analysis

# **Rationale of the Course**:

This course introduces students advanced methods of data structure and algorithmic design, analysis, and implementation to ensure that the students evolve into a competent programmer capable of designing and analyzing implementations of algorithms and data structures for different kinds of problems.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Understand and analyze effective algorithmic paradigms and efficient data
	structures
CLO2	Comprehend and select algorithm design approaches in a problem specific
	manner
CLO3	Apply and implement learned algorithm design techniques and data structures
	in problem solving
CLO4	Prove the correctness of programs and reason about their space and time
	complexities

# **Course Content**:

SL No	Content	Hrs	CLOs
1	Introduction to the analysis of algorithms; Review growth of functions and solving recurrences	3	1
2	Randomized algorithms and probabilistic analysis	4	1, 2
3	Binary search trees; Red-black trees; Hashing	4	1, 2
4	Heaps, Binomial heaps, and Fibonacci heaps	4	1, 2
5	Amortized analysis	3	1, 2
6	Graph algorithms, minimum spanning tree and shortest path algorithms	6	1, 2, 3
7	Dynamic programming (edit distance, RNA folding, chains of matrix multiplication, etc.)	6	1, 2, 3
8	Network flow and its use for solving problems (e.g., matching, survey design)	6	1, 2, 3
9	Linear programming; NP-completeness; Randomized algorithms	6	3, 4

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3	3		2								
CLO2	3	3		3								
CLO3		3	3		1							
CLO4	3	3										
(2 – U	ich (	2 – N	/ div	um 1	- I	ouv)						

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

Teaching-Learning Strategy	Assessment Strategy
CL, T, OR	CT, MS
CI T OD Debl	CT A MS SE
CL, I, OK, FIDL	С1, А, МВ, БГ
CL, T, OR, GD	CT, A, SF
	Teaching-Learning Strategy CL, T, OR CL, T, OR, PrbL CL, T, OR, GD

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning)

(CT = Class Test, A = Assignment, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings:**

- 1. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein
- 2. Advanced Data Structures by Peter Brass
- 3. The Algorithm Design Manual by Steven S S. Skiena

Course Code: CSE-06134012	Course Title: Advanced Algorithm and Data Structure
	Lab
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

# Rationale of the Course:

This course is designed to provide a practical understanding of advanced methods of algorithmic design, analysis, and implementation to ensure that the students evolve into a competent programmer capable of designing and analyzing implementations of algorithms and data structures for different kinds of problems.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Comprehend and select algorithm design approaches in a problem specific
	manner
CLO2	Apply and implement learned algorithm design techniques and data structures
	in problem solving
CLO3	Prove the correctness of programs and reason about their space and time
	complexities

SL No	Content	Hrs	CLOs
1	Laboratory works based on theory classes	42	1

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3	3		3								
CLO2		3	3		1							
CLO3	3	3										

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1		
CLO2	CL, T, OR, GD, PrbL	A, PP, LE, V
CLO3		

(CL = Class Lectures, T = Textbook, OR = Online Resource, GD = Group Discussion, PrbL = Problem-based Learning)

(A = Assignment, V = Viva-voce, LE = Lab Examination, PP = Programming Problems)

# **Recommended Readings:**

- 1. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein
- 2. Advanced Data Structures by Peter Brass
- 3. The Algorithm Design Manual by Steven S S. Skiena

Course Code: CSE-06134013Course Title: Advanced Database SystemsCredit Value: 3.0Credit Hours: 3 hours/weekYear: 4<sup>th</sup> / 1<sup>st</sup> or 2<sup>nd</sup>Course Type: Elective CoursePrerequisites: CSE-06132211: Database System

# **Rationale of the Course**:

This course provides students with theoretical knowledge and practical skills in advanced topics in database systems, big data and modern data-intensive systems. The specific topics include indexing methods, query processing and optimization strategies for relational database systems, Object Relational Mapping and Object Database design, distributed database systems, data mining on large databases.

**Course Learning Outcomes (CLOs):** 

On succes	ssful completion of this course students will be able to:					
CLO1	Explain and evaluate the fundamental theories and requirements that influence					
	the design of modern database systems					
CLO2	Assess and apply database functions and packages suitable for enterprise					
	database development and database management					
CLO3	Critically evaluate alternative designs and architectures for databases and data					
	warehouses					
CLO4	Discuss and evaluate methods of storing, managing and interrogating complex					
	data					
CLO5	Explore a research aspect of advanced databases					

# **Course Content:**

SL No	Content	Hrs	CLOs
1	Object oriented database: data model, design, languages	3	1
2	<b>Object relational database:</b> complex data types, querying with complex data types, design	6	1,2
3	<b>distributed database:</b> levels of distribution transparency, translation of global queries to fragment queries, optimization of access strategies	9	1,2
4	management of distributed transactions, concurrency control, reliability, administration	9	1,2
5	<b>Parallel Database:</b> different types of parallelism, design of parallel database	3	1,2
6	<b>Multimedia database systems:</b> basic concepts, design, optimization of access strategies, management of multimedia database systems, reliability	9	1,4
7	<b>Database warehousing/ data mining:</b> basic concepts and algorithms	3	3,4

# Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3		2	1								
CLO2	3	2	3	3								
CLO3		3	3	2	1							
CLO4	3			2	1							
CLO5	3			3		2						
(2 – U	iah (	) — N	India	ım 1	— I	ouv)						

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy			
CLO1	CL T OP	CT MS			
CLO2	CL, 1, 0K	C1, M5			
CLO3	CL T OP CD	CT A MS SE			
CLO4	CL, I, OK, OD	C1, A, MS, SI			
CLO5	CL, T, BL	CT, A, V, SF			

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, BL = Blended Learning)

(CT = Class Test, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings:**

- 1. Database System Concept, Abraham Silberschatz, Henry F. Korth, S. Sudarshan
- 2. Files and Databases- An Introduction, Peter D. Smith and G.M. Barnes, AddisonWesley
- 3. Database Management Systems, Raghu Ramakrishnan and Johannes Gehrke

Course Code: CSE-06134014	Course Title: Advanced Database Systems Lab
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year</b> : $4^{th} / 1^{st}$ or $2^{nd}$	Course Type: Elective Course
Duono guisitage None	

Prerequisites: None

# Rationale of the Course:

This course provides students with practical skills in advanced topics of database systems, big data and modern data-intensive systems.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO1	Assess and apply database functions and packages suitable for enterprise
CLUI	Assess and apply database functions and packages suitable for enterprise
	database development and database management
CLO2	Design, develop and implement a mid-scale relational database for an
	application domain using a commercial-grade RDBMS
CLO3	Critically evaluate alternative designs and architectures for databases and data
	warehouses

### **Course Content**:

SL No	Content	Hrs	CLOs
1	Laboratory works based on theory classes.	42	1, 2, 3

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	2	3	3								

	CLO2		3	3	2	1							
	CLO3	3			2	1							
	(3 = High, 2 = Medium, 1 = Low)												
Mappi	Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and												
Assess	Assessment Strategy:												
CLOs Teaching-Learning Strategy Assessment Strategy													
CLO													
CLO2	CL, T, OR, GD, Prt	CL, T, OR, GD, PrbL, PrjL				A, PP, LE, V, Prj							
CLO	3												
(CL	(CL = Class Lectures, T = Textbook, OR = Online Resource, GD = Group Discussion,												
	PrbL = Problem-based	l Lea	rning	g, Prj	L =	Proje	ect-ba	ased	Lear	ning	)		
(A = .	Assignment, V = Viva-voce,	LE :	= Lal	b Exa	min	ation	, PP	= Pr	ograi	mmir	ng Pr	oble	ms,
		P	rj = I	Proje	cts)								
Recom	mended Readings:												
1.	Oracle Spatial User's Guide	and	Refe	rence	e, 10	g Re	lease	:1 -	Chu	ck M	urray	у.	
2.	Database System Concept, A	Abral	ham	Silbe	rsch	atz, I	Henry	y F. 1	Kortl	n, S.	Suda	rshai	n
3.	Files and Databases- An	Int	rodu	ction	, Pe	eter	D.	Smit	h a	nd (	G.M.	Ba	rnes,
	AddisonWesley												
4.	4. Database Management Systems, Raghu Ramakrishnan and Johannes Gehrke												

Course Code: CSE-06134015	Course Title: Digital Image Processing
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year</b> : $4^{\text{th}} / 1^{\text{st}}$ or $2^{\text{nd}}$	Course Type: Elective Course
Prerequisites: None	

# **Rationale of the Course**:

This course provides an introduction to basic concepts, methodologies, and algorithms of digital image processing for image analysis and information retrieval.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Describe and explain basic principles of digital image processing
CLO2	Design and implement algorithms that perform basic image processing (e.g.,
	noise removal and image enhancement)
CLO3	Design and implement algorithms for advanced image analysis (e.g., image
	compression, image segmentation & image representation)
CLO4	Assess the performance of image processing algorithms and systems

SL No	Content	Hrs	CLOs
1	<b>Digital image fundamentals</b> : visual perception, Light and Electromagnetic Spectrum	3	1
2	Image Sensing and Acquisition, Image Sampling and Quantization, Relationships between pixels, Linear and Nonlinear operations	3	1

3	<b>Image Transforms:</b> First Fourier Transform (FFT), Discrete Cosine Transform (DCT), Karhunen and Loeve Transform (KLT), Wavelet transform and sub-band decomposition	6	2
4	<b>Image Enhancement:</b> Background, Enhancement by Point Processing	3	2
5	<b>Spatial Domain:</b> Gray level transformations, Histogram processing, Basics of Spatial Filtering, Smoothing and Sharpening Spatial Filtering	3	2
6	6	2	
7	<b>Image Restoration:</b> Noise Models – Mean Filters, Order Statistics, Adaptive Filters, Band Reject Filters, Band Pass Filters, Notch Filters, Optimum Notch Filtering, Inverse Filtering, Wiener Filtering	6	2,4
8	<b>Image Segmentation:</b> Detection of discontinuities, Edge linking and boundary detection, Region based segmentation, Morphological processing: erosion and dilation	6	3,4
9	<b>Image Compression</b> : Fundamentals, Image Compression Models, Error Free Compression, Variable Length Coding, Bit-Plane Coding, Lossless Predictive Coding, Lossy Compression, Lossy Predictive Coding, Compression Standards	6	3,4

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3											
CLO2			3		3							
CLO3			3		3							
CLO4				3								

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy					
CLO1	CL, T, OR	CT, Q, MS					
CLO2	CL T OP CD Prbl	CT O A MS SE					
CLO3	CL, I, OK, OD, FIDL	CI, Q, A, MS, SF					
CLO4	CL, GD, PrbL	CT, A, V, SF					
(CL =	Class Lectures, T = Textbook, OR = Onlin	ne Resources, GD = Group Discussion,					
	PrbL = Problem-base	ed Learning)					
(CT = C)	(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF =						
	Semester Final)						

# **Recommended Readings:**

- 1. Digital Image by R. C. Gonzalez and R.E. Woods (Pearson Prentice Hall)
- 2. Digital Image Processing Using MATLAB (Third Edition) by Rafael C. Gonzalez, Richard E. Woods, Steven L. Eddins

Course Code: CSE-06134016	Course Title: Digital Image Processing Lab
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year:</b> $4^{\text{th}} / 1^{\text{st}}$ or $2^{\text{nd}}$	Course Type: Elective Course
Prerequisites: None	

### **Rationale of the Course**:

This course is designed to provide a practical understanding of the essential properties of digital image processing for image analysis and information retrieval.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Design and implement algorithms that perform basic image processing (e.g.,
	noise removal and image enhancement)
CLO2	Design and implement algorithms for advanced image analysis (e.g., image
	compression, image segmentation & image representation)
CLO3	Assess the performance of image processing algorithms and systems.

SL No	Content	Hrs	CLOs
1	Simulation and Display of an Image, Negative of an Image (Binary & Gray Scale)	3	1
2	Implementation of Relationships between Pixels	3	1, 2
3	Implementation of Transformations of an Image	3	1, 2
4	Contrast stretching of a low contrast image, Histogram, and Histogram Equalization	3	1, 2
5	Display of bit planes of an Image	3	1, 2
6	Display of FFT (1-D & 2-D) of an image	3	1, 2
7	Computation of Mean, Standard Deviation, Correlation coefficient of the given Image	3	1, 2
8	Implementation of Image Smoothening Filters (Mean and Median filtering of an Image)	3	1, 2
9	Implementation of image sharpening filters and Edge Detection using Gradient Filters	3	1, 2
10	Image Compression by DCT, DPCM, HUFFMAN coding	6	1, 2
11	Implementation of image restoring techniques	3	1, 2
12	Implementation of Image Intensity slicing technique for image enhancement	3	1, 2
13	Canny edge detection Algorithm	3	1.2

Mapping of CLOs with Program Learning Outcomes (PLOs):													
Course	Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
	(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
	CL01			3		3							
	CLO2			3		3							
	CLO3				3								
	(3 = H)	igh, í	2 = N	1ediu	ım, 1	=L	ow)						
Mapping	Course Learning Ou	tcom	nes (	CLC	<b>)</b> s)	with	the	e Te	achi	ng-L	earn	ing	and
Assessmen	t Strategy:												
CLOs	<b>Teaching-Learning</b>	Stra	tegy		Assessment Strategy								
CLO1													
~~~													
CLO2	CL, T, OR, GD, Prl	bL, P	rjL				A	A, PP	, LE,	V, I	Prj		
CLO2 CLO3	CL, T, OR, GD, Pr	bL, P	rjL				A	A, PP	, LE,	V, I	Prj		
$\begin{array}{c} 0.101\\ \hline \text{CLO2}\\ \hline \text{CLO3}\\ \hline \text{(CL = Cl)} \end{array}$	CL, T, OR, GD, Pri ass Lectures, T = Textbo	bL, P bok,	PrjL OR =	= On	ine I	Reso	A urce,	A, PP GD	, LE, = Gr	V, I	Prj Discu	ussio	<u>n,</u>

(A = Assignment, V = Viva-voce, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

## **Recommended Readings:**

- 1. Digital Image by R. C. Gonzalez and R.E. Woods (Pearson Prentice Hall)
- 2. Digital Image Processing Using MATLAB (Third Edition) by Rafael C. Gonzalez, Richard E. Woods, Steven L. Eddins
- 3. Fundamentals of Digital Image Processing by Anil Jain K.

Course Code: CSE-06134017	Course Title: Computer Vision
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : $4^{\text{th}} / 1^{\text{st}}$ or $2^{\text{nd}}$	Course Type: Elective Course
Prerequisites: None	

# **Rationale of the Course**:

This course provides a general introduction to computer vision. It will cover standard techniques in vision, as well as newer techniques based on machine learning and deep neural networks.

### **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:

CLO1	Analyze both the theoretical and practical aspects of computing with images
CLO2	Describe the foundation of image formation, measurement, and analysis
CLO3	Describe and apply common methods in various vision tasks, such as image
	segmentation, object recognition, image generation

SL No	Contents	Hrs	CLOs
1	<b>Introduction and image formation</b> : human vision; geometry; photometry; quantization; camera calibration.	3	1, 2
2	<b>Image processing</b> : point operations; filtering; pyramids and wavelets; Hough transform.	6	1, 3

3	<b>Image segmentation and feature extraction</b> : various methods of image segmentation; edge detection; object proposals; SIFT features.	6	1, 3
4	<b>Object recognition – traditional methods</b> : HoG/SIFT features; Bayes classifiers; SVM classifiers.	6	1, 3
5	<b>Object recognition – deep neural networks</b> : Image classification; object detection and semantic segmentation; adversarial attacks; various neural network architectures (e.g., convolutional neural network-based architectures); visualization techniques.	15	1, 3
6	<b>Image generation</b> : generative adversarial networks; variational autoencoder.	6	1, 3

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3	3	3	3	3							3
CLO2	3				3							
CLO3	3	3	3	3	3							3

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, A, MS
CLO2	CL, T, OR	CT, A, SF
CLO3	CL, T, OR, GD, PrbL	CT, A, V, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning)

(CT = Class Test, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

### **Recommended Readings**:

- 1. Computer Vision: algorithms and applications Richard Szeliski
- 2. Computer Vision: A modern approach David A. Forsyth, Jean Ponce

Course Code: CSE-06134018	Course Title: Computer Vision Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

# Rationale of the Course:

The course is designed for practical implementations of theories and algorithms taught in the corresponding theory course – CSE-06134017.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course, students will be able to:					
CLO1	I Implement algorithms from a known/given pseudocode or theory				
CLO2	Implement bug-free and efficient codes against all algorithms				
CLO3	Do teamwork to solve complex real-world problems and communicate their				
	findings on a written report and/or by oral presentations				

### **Course Content**:

SL No	Contents	Hrs	CLOs
1	<b>Projects based on known algorithms</b> : one or more mini projects based on theories and algorithms covered in the class can be chosen by the course instruction. Although shorter in length, these projects will cover many image analysis steps including image pre- processing, implementation of existing algorithms, tuning parameters, and improving algorithms based on different criteria, and so on.	15	1, 2
2	<b>Projects based on solving real-world problem</b> : one or more full projects based on addressing and solving real-world vision-based problems can be chosen by the students or assigned by the course instructor.	27	3

### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3	3	3		3							
CLO2	3	3	3	3								
CLO3								3	3	3		

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, GD, PrbL	A, LE, PP
CLO2	CL, T, OR, PrbL	A, PP
CLO3	GD, PrbL, PrjL, BL	V, P, RW, Prj

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,

PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning) (A = Assignment, V = Viva-voce, P = Presentation, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

### **Recommended Readings**:

1. Computer Vision: algorithms and applications – Richard Szeliski

2. Computer Vision: A modern approach - David A. Forsyth, Jean Ponce

Course Code: CSE-06134021 Course Title: Natural Language Processing

**Credit Value:** 3.0 **Year/Semester:** 4<sup>th</sup> / 1<sup>st</sup> or 2<sup>nd</sup> **Prerequisites:** None **Credit Hours**: 3 hours/week **Course Type**: Elective Course

# **Rationale of the Course:**

This course will introduce the basics of statistical natural language processing and machine learning techniques to understand, generate, translate and extract information from text data.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO 1	Develop the knowledge on natural language processing and to learn how to apply basic techniques for text-based processing of natural language.
CLO 2	Familiarize with the current methods for statistical approaches to machine learning techniques used in NLP
CLO 3	Develop the communication skill by presenting topics on Natural Language Processing

### **Course Content**:

SL No	Content	Hrs	CLOs
1	<b>Introduction. Words:</b> Regular Expressions and Automata, Words and Transducers, N-Grams, Parts-of-Speech Tagging, Hidden Markov and Maximum Entropy Models,	15	1, 2
2	Simple Word Vector representations: word2vec, GloVe	6	1, 2
3	<b>Intro to Deep Learning:</b> Recurrent Neural Network, Long Short- Term Memory, Gated Recurrent Unit	9	1, 2
4	<b>Convolutional neural networks:</b> for sentence classification; Speech recognition; Machine Translation; Seq2Seq	6	1, 2
5	<b>Applications:</b> Information Extraction, Question Answering and Summarization, Dialogue and Conversational Agents, Machine Translation.	6	2, 3

### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3											2
CLO2	2		3	2								2
CLO3	1					2	2			3		2

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL	CT, Q, A, MF
CLO2	CL, T, OR, PrbL	CT, Q, A, SF

CLO3	CL, T, OR, PrbL	CT, Q, SF					
(CL= Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based							
	Learning)						
(CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)							
Recommended Readings:							
1. J.	H. Speech and Language Processing, Jur	afsky, D. and Martin.					
2. F	Foundations of Statistical Natural Langua	age Processing, Manning, C. D. and H.					
S	chütze						

3. A Primer on Neural Network Models for Natural Language Processing - Yoav Goldberg; Morgan & Claypool Publishers (2017)

Course Code: CSE-06134022	Course Title: Natural Language Processing Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

### **Rationale of the Course:**

This course will give students a hands on experience on statistical natural language processing by implementing various NLP techniques using Python. Students ability to produce real-world NLP task will be justified by developing a small project.

### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

$CI \cap 1$	Develop the knowledge on natural language processing and to learn how to apply
CLU I	basic techniques for text-based processing of natural language.
CI O 2	Familiarize with the current methods for statistical approaches to machine
CLO 2	learning techniques used in NLP
CIO2	Design and analysis solution of a specific project and write report on different
CLO 3	behavior on various scenarios.

#### **Course Content:**

SL No	Content	Hrs	CLOs
1	Morphological Analysis, N-grams Modeling, Language models	12	1,2
3	Word2Vec, GloVe	9	1,2
4	LSTM, GRU, Convolutional Neural Network	12	1,2
6	NLP Application	9	3

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	1	2	3									2
CLO2	2		3	2								2
CLO3	2							2	3	2		2
(3 = High, 2 = Medium, 1 = Low)												

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy				
CLO1	CL, OR, GD	PP, LE, V				
CLO2	CL, OR, GD	PP, LE, V				
CLO3	CL, OR, PrjL	PD, RW, V				
(CL =	(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,					

PrjL = Project-based Learning)

(V = Viva-voce, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, PD = Project Demonstration)

# **Recommended Readings:**

- 1. J. H. Speech and Language Processing, Jurafsky, D. and Martin.
- 2. Foundations of Statistical Natural Language Processing, Manning, C. D. and H. Schütze
- 3. A Primer on Neural Network Models for Natural Language Processing Yoav Goldberg; Morgan & Claypool Publishers (2017)

Course Code: CSE-06134023	Course Title: Deep Learning
Credit Value: 3	Credit Hours: 3 hours/week
Year/Semester: 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: CSE-06133213: Ma	achine Learning

# **Rationale of the Course**:

Deep learning has already playing vital role in the revolution of artificial intelligence. This course will introduce deep learning from the beginning to latest model with application in computer vision, natural language field and variety of other fields.

# Course Learning Outcomes (CLOs):

On successful completion of this course students will be able to:

CLO 1	Understand how biological neural networks works and develop ability to create artificial neural networks.
CLO 2	Able to design deep learning models and do hyper parameter search to get best out of it.
CLO 3	Improve state of the art result by designing and analyzing experiments.
CLO 4	Develop communication skills by presenting deep learning topics.

SL No	Content	Hrs	CLOs
1	<b>History and Introduction:</b> History of Neural Network, Artificial Neuron and Biological Neuron, Hebbs Rule , <b>Perceptron</b> : vector addition, perceptron training	6	1,2,3
2	<b>Multi-Layer Perceptron:</b> Forward propagation, Back propagation, Activation Functions	6	1,2,3

3	<b>Optimization:</b> Computational Graph, Gradient Descent, Gradient Descent with Momentum, Nesterov Accelerated Momentum, RMSProp, Adagrad, Adam								ent m,	6	1,2	2,3	
4	<b>Convolutional Neural Netw</b> Max pool, Average Pool	ork:	2D (	Conv	olut	ion,	1D C	Convo	olutio	on,	6	1,2	2,3
5	<b>Recurrent Neural Networ</b> Memory (LSTM), GRU	·k: \$	Simp	le R	RNN,	Lo	ng S	Short	Te	rm	6	1,2	2,3
6	Generative Models: GAN, V	/aria	tiona	l Au	to Ei	ncode	er				3	1,2,3	
7	Model Training: Hyper para	mete	er tur	ning							3	1,2	2,3
8	8 <b>Deep Learning Applications:</b> Design models for real world problems.							rld	3	3	,4		
9	<b>Special Topics:</b> Meta Learni Explainable AI	ing, S	Self-s	super	rvise	d Le	arnin	g, Fa	airne	ss,	3	3	,4
Map	ping of CLOs with Program	Lear	ning	g Ou	tcom	es (I	PLO	5):					
C	ourse Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
	(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
	CLO1 3									2			
	CLO2 3 3 2								2				
	CLO3 3 2 3												
	CLO4         2         2         2         2						3		2				

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL	CT, Q, A, MF
CLO2	CL, T, OR, PrbL	CT, Q, A, SF
CLO3	CL, T, OR, PrbL	CT, Q, SF
CLO4	CL, T, OR, PrbL	CT, Q, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)

### **Recommended Readings:**

- 1. Deep Learning. by Ian Goodfellow, YoshuaBengio, Aaron Courville.
- 2. Pattern Recognition and Machine Learning by Christopher Bishop

Course Code: CSE-06134024	Course Title: Deep Learning Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

### **Rationale of the Course**:

Hands-on training on implementing various deep learning algorithms in python and understanding and applying different algorithms for real world scenario.

# **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO 1	Implementing major deep learning concepts in python.
CLO 2	Analysis and evaluating performance of deep learning models.
CLO 3	Apply deep learning models in real world large datasets.
CIO4	Design and analysis solution of a specific project and write report on different
CLU 4	behavior on various scenarios.

### **Course Content**:

SL No	Content	Hrs	CLOs
1	Python and Linear algebra refresher	3	1,2,3
2	Introduction Pytorch and Tensorflow	3	1,2,3
3	Perceptron	3	1,2,3
4	Multi-Layer Perceptron	6	1,2,3
5	Optimization	3	1,2,3
6	Convolutional Neural Network	6	1,2,3
7	Simple RNN	3	1,2,3
8	LSTM	3	1,2,3
9	FC GAN and DC GAN	6	4,5
10	Practical Application: CIFAR 10 Dataset, MNIST Dataset	6	4,5

### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1		2	3									2
CLO2			3	2								2
CLO3			2	3								
CLO4									3	3	3	2

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, OR, GD	PP, LE, V
CLO2	CL, OR, GD	PP, LE, V
CLO3	CL, OR, PrjL	PD, RW, V

CLO4	CL, OR, PrjL	PD, RW, V							
(CL =	Class Lectures, T = Textbook, OR = Online	ne Resources, GD = Group Discussion,							
	PrjL = Project-based	Learning)							
(V	= Viva-voce, RW = Report Writing, LE = I	Lab Examination, PP = Programming							
	Problems, $PD = Project$	Demonstration)							
Recom	Recommended Readings:								
1.	1. Deep Learning. by Ian Goodfellow, Yoshua Bengio, Aaron Courville.								

Course Code: CSE-06134025	Course Title: Reinforcement Learning
Credit Value: 3	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: CSE-06133115: Ar	tificial Intelligence

### **Rationale of the Course**:

Sequential decision making is a key tool to solve unpredictable stochastic environments. This course will help students to learn how to represent real world stochastic environments and solving them by implementing RL algorithms.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO 1	Understand RL terms and algorithms.
CLO 2	Able to apply RL algorithms on different stochastic environments.
CLO 3	Apply RL for real world problems.
CLO 4	Develop communication skills by presenting AI topics.

SL No	Content	Hrs	CLOs
1	What is Reinforcement Learning: Stochastic Environment, compare with classical AI. Markov Property, Markov Decision Process, value, state-action value, policy, discount factor, reward, return, expectation.	6	1,2,3
2	<b>Dynamic Programming:</b> Bellman expectation equation, Bellman optimality equation, value iteration, policy iteration	6	1,2,3
3	<b>Monte Carlo methods:</b> Monte Carlo approximation, Exploration vs Exploitation, Epsilon-Greedy policy, Monte Carlo Prediction and Control	6	1,2,3
4	<b>Temporal Difference (TD) Learning:</b> Idea of bootstrapping, SARSA, Q Learning, Expected SARSA, on policy vs off policy.	6	1,2,3

5	<b>Deep Q Learning:</b> Deep Q Network, Double deep Q network, Dueling Q Network	6	1,2,3
6	<b>Policy Gradient:</b> REINFORCE, Actor Critic, Proximal Policy Optimization	9	1,2,3
7	Practical RL: practical application	3	4

Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											2
CLO2			3	2								2
CLO3			2	3								
CLO4						2	2			3		2
(2 – II	ich (	<u>۲ – ۲</u>	I adia	1 1	T	<u>(111)</u>						

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, T, OR, PrbL	CT, Q, A, MF
CLO2	CL, T, OR, PrbL	CT, Q, A, SF
CLO3	CL, T, OR, PrbL	CT, Q, SF
CLO4	CL, T, OR, PrbL	CT, Q, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)

# **Recommended Readings:**

1. Reinforcement Learning: An Introduction by Richard S. Sutton and Andrew Barto

Course Code: CSE-06134026 Credit Value: 1.5 Year/Semester: 4<sup>th</sup> / 1<sup>st</sup> or 2<sup>nd</sup> Prerequisites: None

Course Title: Reinforcement Learning Lab Credit Hours: 3 hours/week Course Type: Elective Course

# **Rationale of the Course**:

Hands on training on implementing various artificial algorithms in python and understanding and applying different algorithms for real world scenario.

# Course Learning Outcomes (CLOs):

CLO 1	Implementing major RL concepts in python and experimenting with various simulated environments.
CLO 2	Analysis and evaluating programming skills in python.

CLO 3 Design and analysis solution of a specific project and write report on different behavior on various scenarios.														
<u> </u>														
	rse (	Content:												
No	Co	ontent										Hrs	CL	.Os
	<b>Environments:</b> Introduction to OpenAI Gym environments.													
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	Mı	uJoco Environments: An	t, H	alf-C	Cheet	ah,	Hum	nanoi	d, H	Hopp	er,			,
2	Wa	alker mamia <b>P</b> rogrammin av Va	1	4 4				tio					1	2
2		<b>onte Carlo:</b> MC Prediction	$\frac{100}{1}$ M	$\frac{1}{2}$	ntrol	Polic	y ne	ratio	n			6	1	,2
4	TI	D Learning: SARSA OL	arni	ng F	Expec	ted S	SAR	SA				6	1	,2
5	De	ep Q: DQN, Double DQN	, Du	eling		N	51 11 ()					6	1	,2
6	Po	licy Gradient: REINFOR	CE, J	Acto	r-Cri	tic						6	1	,2
7	Pr	actical Application:										6		3
Map	ping	g of CLOs with Program	Lear	ming	g Ou	tcom	es (I	PLO	s):	ſ	1	T		
C	ours	se Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
		(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
		CLOI		2	3	2								2
		CLO2			3	2								2
		(2 – H	ich /	)\	2 Iodiu	3 1m 1	_ T							
N	•	(3-11)	ign, 2	2 – N		1111, 1 <b>)</b> )	. – L	(w)			т		•	
Map	ping	g Course Learning Out	tcom	ies (	CLU	JS)	with	the	e Ie	achi	ng-L	learn	ing	and
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CLO	$\frac{01}{02}$	CL, OR, GD	)						PF	, <u>L</u> P. LE	, , , . V			
CLO	03	CL, OR, PrjI							PD	, RW	, V			
(CI	[_ = (	Class Lectures, T = Textbo	ok, (	OR =	Onl	ine F	Resou	irces	, GD	= G	roup	Disc	ussic	on,
		PrjL	= Pro	oject-	base	d Le	arnin	ıg)						
(V =	Vi	va-voce, RW = Report V	Writi	ng, l	LE =	= La	b Ex	amir	natio	n, Pl	P =	Prog	ram	ning
Probl	lems	s, PD = Project Demonstrat	ion)											
Reco	mm	ended Readings:												
1	. R	einforcement Learning: Ar	1 Inti	oduc	ction	by R	licha	rd S.	Sutt	on a	nd A	ndrev	v Ba	rto
						5								
Cour	rse (	Code: CSE-06134027	Cou	rse T	<b>Fitle</b> :	Bio	infor	mati	cs					
Cred	lit V	alue: 3.00	Cree	dit H	lours	s: 3 h	ours	per	week					
Year	/Sei	<b>mester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Cou	rse T	Гуре	: Ele	ctive	Cou	rse					
Prere	equi	isites: None												

**Rationale of the Course**:

This course serves a student with comprehensive knowledge and methods of bioinformatics. Also, it will provide a certain level of understanding of molecular biology and a working knowledge of bioinformatics applications and databases covering the topics of sequence similarity and alignments, evolutionary processes, protein structure, genome characteristics, and gene expression.

# **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Explain and learn the knowledge of essential topics regarding biology and
	bioinformatics and the significance of Biological Data analysis
CLO2	Define and describe the contents and properties of essential bioinformatics
	databases and searches
CLO3	Improve the significant steps in pairwise and multiple sequence alignment,
	explain the principle, and execute pairwise sequence alignment by dynamic
	programming
CLO4	Use tree data structure for genome sequencing

SL No	Contents	Hrs	CLOs
1	<ul> <li>Cell concept: Structural organization of plant and animal cells, nucleus, cell membrane and cell wall.</li> <li>Cell division: Introducing chromosome, Mitosis, Meiosis and production of haploid/diploid cell.</li> <li>Nucleic acids: Structure and properties of different forms of DNA and RNA; DNA replication.</li> </ul>	3	1
2	<ul> <li>Proteins: Structure and classification, Central dogma of molecular biology.</li> <li>Genetic code: A brief account.</li> <li>Genetics: Mendel's laws of inheritance, Organization of genetic material of prokaryotes and eukaryotes, C-Value paradox, repetitive DNA, structure of chromatin - euchromatin and heterochromatin, chromosome organization and banding patterns, structure of gene - intron, exon and their relationships, overlapping gene, regulatory sequence (lac operon), Molecular mechanism of general recombination, gene conversion, Evolution and types of mutation, molecular mechanisms of mutation, site-directed mutagenesis, transposons in mutation.</li> </ul>	3	1
3	<b>Introduction to Bioinformatics:</b> Definition and History of Bioinformatics, Human Genome Project, Internet and Bioinformatics, Applications of Bioinformatics	3	1
4	<b>Sequence alignment:</b> Dynamic programming. Global versus local. Scoring matrices. The Blast family of programs.	6	3

		Significance of alignments, Aligning more than two sequences.		
		Genomes alignment. Structure-based alignment.		
ĺ		Hidden Markov Models in Bioinformatics: Definition and		
	5	applications in Bioinformatics. Examples of the Viterbi, the	0	2
	5	Forward and the Backward algorithms. Parameter estimation for	7	3
		HMMs.		
I	6	Combinatorial pattern matching: Database Search, Rapid String	6	2
	0	Matching, BLAST, FASTA;	0	2
I		Trees: The Phylogeny problem. Distance methods, parsimony,		
	7	bootstrap. Stationary Markov processes. Rate matrices. Maximum	6	4
		likelihood. Felsenstein's post-order traversal.		
ĺ	0	Finding regulatory elements: Finding regulatory elements in	3	2
	0	aligned and unaligned sequences. Gibbs sampling.	5	3
ĺ		Introduction to microarray data analysis: Steady state and time		
	9	series microarray data. From microarray data to biological	3	1
		networks. Identifying regulatory elements using microarray data.		

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3	2										
CLO2	3	2										
CLO3	2	3	1	1								
CLO4	3		2									

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL, BL	CT, Q, A, MS
CLO2	CL, T, OR, PrbL, BL	CT, A, MS
CLO3	CL, T, OR, BL	CT, A, MS, FS
CLO4	CL, T, PrbL	CT, A, FS

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning, BL = Blended Learning)

(CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)

### **Recommended Readings:**

- 1. An Introduction to Bioinformatics Algorithms (1st Edition)- Neil C. Jones, Pavel A. Pevzner; The MIT Press (2004).
- 2. Understanding Bioinformatics by Market Zvelebil, Jeremy O. Baum.
- 3. Bioinformatics for Biologists by Pavel Pevzner and Ron Shamir.

Course Code: CSE-06134028	Course Title: Bioinformatics Lab
Credit Value: 1.50	Credit Hours: 3 hours per week
**Year/Semester**: 4<sup>th</sup> / 1<sup>st</sup> or 2<sup>nd</sup>

**Course Type**: Elective Course

Prerequisites: None

## **Rationale of the Course:**

The lab is designed to demonstrate biocomputing techniques with local and remote servers. Student learning occurs when using actual data with existing biocomputing software. Also, they will apply theory learned in lectures to experimental settings yielding an advanced understanding of evolution, form, and function.

## **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Comprehend the fundamental and practical knowledge of Bioinformatics and related algorithms
CLO2	Evaluate the basic concepts and application of Bioinformatics tools to solve
	biological problems
CLO3	Illustrate and determine different biological structures from the sequence from
	databases

#### **Course Content:**

SL No	Contents	Hrs	CLOs
1	The concept of dynamic programming	3	1
2	Pairwise and multiple sequence alignments utilizing the dynamic programming	6	3
3	Revise the knowledge of tree data structure	3	1
4	Performing genome sequencing using the tree data structure	6	3
5	Introduction to Rosalind	3	2
6	Bioinformatics and programming through problem-solving in Rosalind	21	2

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3	2	2									
CLO2	2	3	2		3				2	2	2	
CLO3	2	3	2						2	2	2	

(3 = High, 2 = Medium, 1 = Low)

#### Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and **Assessment Strategy**:

CLOs	Teaching-Learning Strategy	Assessment Strategy							
CLO1	CL, T, OR, PrbL	A, V, LE							
CLO2	CL, OR, PrbL, BL	PP, LE							
CLO3	CL, OR, GD, PrbL	A, PP, LE							
(CL =	(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion,								
	PrbL = Problem-based Learning, $BL = Blended Learning$ )								

(A = Assignment, LE = Lab Examination, PP = Programming Problems)

#### **Recommended Readings:**

- 1. An Introduction to Bioinformatics Algorithms by Neil C. Jones and Pavel A. Pevzner.
- 2. Understanding Bioinformatics by Market Zvelebil, Jeremy O. Baum.
- 3. Biological Sequence Analysis.
- 4. Bioinformatics for Biologists by Pavel Pevzner and Ron Shami.

Course Code: CSE-06134033
Credit Value: 3
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>
Prerequisites: None

Course Title: Cloud Computing Credit Hours: 3 hours/week Course Type: Elective Course

#### **Rationale of the Course**:

Cloud computing seamlessly integrated in everyday life as use of internet and IoT become increasing. This course will introduce how to use cloud computing features and configure them for real world problems.

#### **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO 1	Understand different types of cloud computing and discuss its strengths and limitations as well as its application to complex and human-centered problems.
CLO 2	Able to increase web security by applying cloud computing solution.
CLO 3	Develop communication skills by presenting cloud computing topics.

SL No	Content	Hrs	CLOs	
1	<b>Introduction to different types of computing</b> : Edge computing, Grid computing, Distributed Computing, Cluster-computing, Utility computing, Cloud computing.	9	1,2	
2	<b>Cloud computing architecture:</b> Architectural framework; Cloud deployment models; Virtualization in cloud computing; Parallelization in cloud computing; Green cloud. Cloud Bus;	9	1,2	
3	Cloud service models: Software as a Service (SaaS); Infrastructure as a Service (IaaS); Platform as a Service (PaaS).			
4	<b>Foundational elements of cloud computing</b> : Virtualization; Cloud computing operating System; Browser as a platform; Advanced web technologies (Web 2.0, AJAX and Mashup); Introduction to autonomic systems; Service Level Agreements (SLA); Security/Privacy; Cloud economics; Risks assessment; Current challenges facing cloud computing.	9	2,3	
5	Case Studies	6	2,3	

Mapping of CLOS with Frogram Learning Outcomes (FLOS).												
Course Learning Outcomes	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO	PLO
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3				3			1				2
CLO2			3	2	3							2
CLO3			2	3					3	3		3
(2 1	r• 1 /	2	<b>π</b> 1'	1	т	`						

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

(3 = High, 2 = Medium, 1 = Low)

# Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL	CT, Q, A, MF
CLO2	CL, T, OR, PrbL	CT, Q, A, SF
CLO3	CL, T, OR, PrbL	CT, Q, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)

## **Recommended Readings:**

- 1. Distributed and Cloud Computing: From Parallel Processing to the Internet of Things- Kai Hwang, Jack Dongarra, Geoffrey C. Fox.
- 2. Cloud Computing, Principles, System and Applications- Antonopoulos, Nikos, Gillam, Lee.
- 3. Cloud Computing: From Parallel Processing to the Internet of Things- Kai Hwang, Jack Dongarra, Geoffrey C. Fox.
- 4. Cloud Computing, Principles, System and Applications- Antonopoulos, Nikos, Gillam, Lee

Course Code: CSE-06134034 Credit Value: 1.5 Year/Semester: 4<sup>th</sup> / 1<sup>st</sup> or 2<sup>nd</sup> Prerequisites: None

Course Title: Cloud Computing Lab Credit Hours: 3 hours/week Course Type: Elective Course

## **Rationale of the Course**:

Hands on training on configuring and implementing various cloud service and understanding and applying different architecture for real world scenario.

## Course Learning Outcomes (CLOs):

On successful completion of this course students will be able to:

CLO 1	Understand different types of cloud computing and discuss its strengths and
	limitations as well as its application to complex and human-centered problems.
CLO 2	Able to increase web security by applying cloud computing solution.
	Design and analysis solution of a specific project and write report on different
CLU 5	behavior on various scenarios.

Cour	Course Content:										
SL No	Content	Hrs	CLOs								
1	Creating Windows servers on the cloud	9	1,2								
2	Creating Linux servers on the cloud	9	1,2								
3	Deploying applications on the cloud	12	2,3								
4	Major cloud solutions and troubleshooting	12	2,3								

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1		2	3									2
CLO2			3	2								2
CLO3									3	3	3	2

 $<sup>(3 = \</sup>text{High}, 2 = \text{Medium}, 1 = \text{Low})$ 

## Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	<b>Teaching-Learning Strategy</b>	Assessment Strategy
CLO1	CL, OR, GD	PP, LE, V
CLO2	CL, OR, GD	PP, LE, V
CLO3	CL, OR, PrjL	PD, RW, V

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrjL = Project-based Learning)

(V = Viva-voce, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, PD = Project Demonstration)

#### **Recommended Readings:**

- 1. Distributed and Cloud Computing: From Parallel Processing to the Internet of Things- Kai Hwang, Jack Dongarra, Geoffrey C. Fox.
- 2. Cloud Computing, Principles , System and Applications- Antonopoulos, Nikos, Gillam, Lee.
- 3. Cloud Computing: From Parallel Processing to the Internet of Things- Kai Hwang, Jack Dongarra, Geoffrey C. Fox.
- 4. Cloud Computing, Principles, System and Applications- Antonopoulos, Nikos, Gillam, Lee

Course Code: CSE-06134035	Course Title: Parallel and Distributed Computing
Credit Value: 3	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

#### **Rationale of the Course**:

Distributed system extends computation power significantly by utilizing large number of connected devices. This course introduce parallel computing and various methods to share computing among multiple devices.

#### **Course Learning Outcomes (CLOs)**:

On successful completion of this course students will be able to:

CLO 1	Compare performance boost using parallel computing and understand how to configure devices.
CLO 2	Able to apply distributed system architecture for real world increasing computation needs.
CLO 3	Develop communication skills by presenting Parallel and Distributed Computing topics.

#### **Course Content**:

SL No	Content	Hrs	CLOs					
1	9	1,2						
2	<ul> <li>Parallel Computing: Parallel Performance; Shared Memory and</li> <li>Threads; Parallel Algorithms; OpenMP; Scalable Algorithms; Message Passing; MPI; Grid Computing.</li> </ul>							
3	Distributed Computing:Distributed Systems;MapReduce;Clusters;Distributed Coordination;Distributed Consensus;Distributed File Systems (DFS);Distributed Shared Memory;12Distributed Transactions and Replication;Applications of DistributedComputing in Security							
4	Cloud Computing:Cloud Architectural Framework;CloudDeployment Models:Software as a Service (SaaS), Infrastructure as a Service (IaaS) and Platform as a Service (PaaS);91,2,3Service Level Agreements (SLA);Security and Privacy issues in Cloud Computing.1,2,3							
Map	ping of CLOs with Program Learning Outcomes (PLOs):							
Course Learning OutcomesPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLOPLO </td								

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											2
CLO2	3		3	2								2
CLO3	3		2	3				2	3	2		3

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy						
CLO1	CL, T, OR, PrbL	CT, Q, A, MF						
CLO2	CL, T, OR, PrbL	CT, Q, A, SF						
CLO3	CL, T, OR, PrbL	CT, Q, SF						
(CL = Class Lectures, T = Textbook, OR = Online Resources, PrbL = Problem-based								
	Learning)							

(CT = Class Test, Q = Quiz, A = Assignment, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings:**

- 1. Distributed Systems: Concepts and Designs George Coulouris, JeanDollimore, Tim Kindberg and Gordon Blair
- 2. Distributed and Cloud Computing: From Parallel Processing to the Internet of Things- Kai Hwang, Jack Dongarra, Geoffrey C. Fox.
- 3. Principles of Parallel Programming Calvin Lin, Larry Snyder
- 4. Cloud Computing, Principles, System and Applications- Antonopoulos, Nikos, Gillam, Lee

Course Code: CSE-06134036
Credit Value: 1.5
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>
Prerequisites: None

Course Title: Parallel and Distributed Computing Lab
 Credit Hours: 3 hours/week
 Course Type: Elective Course

#### **Rationale of the Course**:

Distributed system extends computation power significantly by utilizing large number of connected devices. This course introduce parallel computing and various methods to share computing among multiple devices.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO 1	Compare performance boost using parallel computing and understand how to configure devices.
CLO 2	Able to apply distributed system architecture for real world increasing computation needs.
CLO 3	Develop communication skills by presenting Parallel and Distributed Computing topics.

SL No	Content	Hrs	CLOs	
1	1 <b>Introduction:</b> Scope, issues, applications and challenges of Parallel and Distributed Computing; Parallel and Distributed Architectures			
2	<b>Parallel Computing:</b> Parallel Performance; Shared Memory and Threads; Parallel Algorithms; OpenMP; Scalable Algorithms; Message Passing; MPI; Grid Computing.	12	1,2	
3	<b>Distributed Computing</b> : Distributed Systems; MapReduce; Clusters; Distributed Coordination; Distributed Consensus; Distributed File Systems (DFS); Distributed Shared Memory; Distributed Transactions and Replication; Applications of Distributed Computing in Security	12	1,2,3	
4	<b>Cloud Computing</b> : Cloud Architectural Framework; Cloud Deployment Models: Software as a Service (SaaS), Infrastructure as a Service (IaaS) and Platform as a Service (PaaS); Cloud Economics;	9	2,3	

Service Level Agreements (SLA); Security and Privacy issues in		
Cloud Computing.		l

#### Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes	DI O	DI O	DI O	DI O	DI O	DI O	DI O	DI O	DI O	DI O	DI O	DI O
(CLO)	PL0 1	2 2	3	4 4	5	6	PLO 7	8	9 9	10	PLO 11	12
CLO1		2	3									2
CLO2			3	2								2
CLO3									3	3	3	2
(2 11	: 1. /	<b>n</b> 1	1.1.	1	т	)						

(3 = High, 2 = Medium, 1 = Low)

## Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, OR, GD	PP, LE, V
CLO2	CL, OR, GD	PP, LE, V
CLO3	CL, OR, PrjL	PD, RW, V

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrjL = Project-based Learning)

(V = Viva-voce, RW = Report Writing, LE = Lab Examination, PP = Programming Problems, PD = Project Demonstration)

#### **Recommended Readings:**

- 2. Distributed Systems: Concepts and Designs George Coulouris, JeanDollimore, Tim Kindberg and Gordon Blair
- 3. Distributed and Cloud Computing: From Parallel Processing to the Internet of Things- Kai Hwang, Jack Dongarra, Geoffrey C. Fox.
- 4. Principles of Parallel Programming Calvin Lin, Larry Snyder
- 5. Cloud Computing, Principles, System and Applications- Antonopoulos, Nikos, Gillam, Lee

Course Code: CSE-06134037	Course Title: Mobile and Wireless Communication
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

#### **Rationale of the Course**:

This course has been designed to provide a broad-spectrum knowledge of wireless and mobile communication systems. It begins with the basic cellular system modeling and then proceeds towards the characterization and modeling of radio fading channels, multiplexing techniques in wireless communications and major standards of mobile radio systems.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Recognize, understand, and explain various wireless communication systems
	and recognize their multiple access technologies in accordance with their use in
	current and future wireless and cellular communications standards
CLO2	Explain cellular radio concepts such as frequency reuse, handover, capacity and
	traffic and relate interference between mobiles and/or base stations with the
	capacity of cellular systems
CLO3	Apply the knowledge of multiple access techniques, cellular concept, trunking,
	system capacity and large- and small-scale fading to solve for various
	performance parameters
CLO4	Analyze propagation effects such as fading, time delay spread and Doppler
	spread, and analyze their impact on the instantaneous received signal strength in
	multipath channels

SL No	Contents	Hrs	CLOs					
1	Introduction: overview of telecommunication, history, evolution,1convergence of telecommunication and data networks, frequencies &31regulations.							
Wireless Transmission: signals, noise, noise analysis, antennas, signal propagation, multiplexing, modulation, spread spectrum, cellular system, Characteristics and applications of twisted pairs, coaxial cables and optical fibers, Terrestrial and satellite microwave, 								
3	Medium Access Control: SDMA, FDMA, TDMA (fixed, Aloha, CSMA, DAMA, PRMA, MACA, collision avoidance, polling), 4.5							
4	4 <b>Cellular communication</b> : Frequency reuse, frequency management, channel alignment, handoff strategies, channel interference and capacity, Introduction to satellite communication, Optical fiber communication, Submarine cables, Digital Radio Microwave, etc.							
5	Traffic analysis: Traffic characterization, trunking, grades of service,network blocking probabilities, delay system and queuing, Integratedservices digital network (ISDN), Digital subscriber loop (DSL).							
6	Telecommunication Systems: GSM (HSCSD, GPRS), TETRA, UMTS/IMT-2000, LTE.62,3Future Outlook: 5th generation, IP-based networks.6							
7	7Antenna: Definition, radiation mechanism, properties of antenna, antenna types, cell site antennas.61,4							
Map	ping of CLOs with Program Learning Outcomes (PLOs):							
C	<b>Durse Learning Outcomes</b> $ PLO   P$	PLO 10	PLO PLO					

Course Learning Outcomes	PLO											
(CLO)	1	2	3	4	5	6	7	8	9	10	11	12
CLO1	3											2
CLO2	3											2
CLO3		3										2

CLO4		3	2									2	
(3 = High, 2 = Medium, 1 = Low)													

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR	CT, Q, V, MS, SF
CLO2	CL, T, OR, GD	CT, A, Q, V, MS, SF
CLO3	CL, T, OR, GD, PrbL	CT, A, Q, V, MS, SF
CLO4	CL, T, OR, GD, PrbL	CT, A, V, MS, SF

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning)

(CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, MS = Mid Semester, SF = Semester Final)

#### **Recommended Readings**:

- 1. Mobile Communications by Jochen Schiller
- 2. Wireless Communications Principle and Practice by Theodore S. Rappaport
- 3. Communication Systems Engineering by John G. Proakis
- 4. Modern Digital and Analog Communication System by B.P. Lathi

Course Code: CSE-06134038	Course Title: Mobile and Wireless Communication Lab
Credit Value: 1.5	Credit Hours: 3 hours/week
<b>Year/Semester</b> : $4^{th} / 1^{st}$ or $2^{nd}$	Course Type: Elective Course
Prerequisites: None	

#### **Rationale of the Course**:

This advanced course is designed to expose students to the tools of signal processing required to analyze different practical computing and communication system practically.

#### **Course Learning Outcomes (CLOs):**

On successful completion of this course students will be able to:

CLO1	Use simulation tools to simulate different simple communication systems
CLO2	Model different communication system parameters in simulators
CLO3	Design cellular communication systems as part group project

#### **Course Content**:

SL No	Contents	Hrs	CLOs
1	Introduction to simulation tools for communication system.	6	1
2	Simulation of simple communication systems in simulator.	12	1
3	Analyzing communication systems in simulator.	12	2
4	Lab project design, implementation, and submission.	12	3

Mapping of CLOs with Program Learning Outcomes (PLOs):

Course Learning Outcomes (CLO)	PLO 1	PLO 2	PLO 3	PLO 4	PLO 5	PLO 6	PLO 7	PLO 8	PLO 9	PLO 10	PLO 11	PLO 12
CLO1	3				3							3
CLO2		3		3								3
CLO3		3	3						3		3	3

(3 = High, 2 = Medium, 1 = Low)

Mapping Course Learning Outcomes (CLOs) with the Teaching-Learning and Assessment Strategy:

CLOs	Teaching-Learning Strategy	Assessment Strategy
CLO1	CL, T, OR, PrbL, BL	CT, Q, V, PP, RW, LE
CLO2	CL, T, OR, PrbL, BL	CT, Q, V, PP, RW, LE
CLO3	OR, GD, PrbL, PrjL	Prj, RW, P, V

(CL = Class Lectures, T = Textbook, OR = Online Resources, GD = Group Discussion, PrbL = Problem-based Learning, PrjL = Project-based Learning, BL = Blended Learning) (CT = Class Test, Q = Quiz, A = Assignment, V = Viva-voce, P = Presentation, RW =

Report Writing, LE = Lab Examination, PP = Programming Problems, Prj = Projects)

#### **Recommended Readings**:

1. Mobile Communications by Jochen Schiller

2. Wireless Communications Principle and Practice by Theodore S. Rappaport

Course Code: CSE-06134041	Course Title: Contemporary Course on Computer
	Science and Engineering – I
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

#### Rationale of the Course:

This course will be designed by the course instructor to address recent trends of computing. Such a course aims to lead students to learn about current research and engineering development of computer science that will enable them to improve their research and job prospect.

#### **Course Learning Outcomes (CLOs):**

The course teacher will design CLO of the course.

SL No	Contents	Hrs	CLOs
1	Course teacher will design a complete syllabus against a contemporary course and get the contents approved by the department committee.	42	As designed

Course Code: CSE-06134042	Course Title: Contemporary Course on Computer	
	Science and Engineering – I Lab	
Credit Value: 3.0	Credit Hours: 3 hours/week	
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course	

#### Prerequisites: None

## **Rationale of the Course**:

The course is designed for practical implementations of theories and algorithms taught in the corresponding theory course - CSE-06134041.

## **Course Learning Outcomes (CLOs):**

The course teacher will design CLO of the course.

#### **Course Content:**

SL No	Contents	Hrs	CLOs
1	Course teacher will design a complete syllabus against a contemporary course and get the contents approved by the department committee.	42	As designed

Course Code: CSE-06134043	Course Title: Contemporary Course on Computer
	Science and Engineering – II
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

#### **Rationale of the Course**:

This course will be designed by the course instructor to address recent trends of computing. Such a course aims to lead students to learn about current research and engineering development of computer science that will enable them to improve their research and job prospect.

## **Course Learning Outcomes (CLOs):**

The course teacher will design CLO of the course.

SL No	Contents	Hrs	CLOs
1	Course teacher will design a complete syllabus against a contemporary course and get the contents approved by the department committee.	42	As designed

Course Code: CSE-06134044	Course Title: Contemporary Course on Computer		
	Science and Engineering – II Lab		
Credit Value: 3.0	Credit Hours: 3 hours/week		
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course		
Prerequisites: None			

#### **Rationale of the Course**:

The course is designed for practical implementations of theories and algorithms taught in the corresponding theory course - CSE-06134043.

#### **Course Learning Outcomes (CLOs):**

The course teacher will design CLO of the course.

#### **Course Content:**

SL No	Contents	Hrs	CLOs
1	Course teacher will design a complete syllabus against a contemporary course and get the contents approved by the department committee.	42	As designed

Course Code: CSE-06134045	Course Title: Contemporary Course on Computer
	Science and Engineering – III
Credit Value: 3.0	Credit Hours: 3 hours/week
<b>Year/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup>	Course Type: Elective Course
Prerequisites: None	

#### **Rationale of the Course**:

This course will be designed by the course instructor to address recent trends of computing. Such a course aims to lead students to learn about current research and engineering development of computer science that will enable them to improve their research and job prospect.

#### **Course Learning Outcomes (CLOs):**

The course teacher will design CLO of the course.

#### **Course Content:**

SL No	SL Contents		CLOs
1	Course teacher will design a complete syllabus against a contemporary course and get the contents approved by the department committee.	42	As designed
Cour	rse Code: CSE-06134046 Course Title: Contemporary Contemp	urse on	Computer
	Science and Engineering – III Lab		
Credit Value: 3.0 Credit Hours: 3 hours/week			
Year	<b>/Semester</b> : 4 <sup>th</sup> / 1 <sup>st</sup> or 2 <sup>nd</sup> <b>Course Type</b> : Elective Course		
Prere	Prerequisites: None		

#### **Rationale of the Course**:

The course is designed for practical implementations of theories and algorithms taught in the corresponding theory course – CSE-06134045.

#### **Course Learning Outcomes (CLOs):**

The course teacher will design CLO of the course.

Course Content:			
SL No	Contents	Hrs	CLOs
1	Course teacher will design a complete syllabus against a contemporary course and get the contents approved by the department committee.	42	As designed

# Part – D Grading and Evaluation

## 1. Grading Scale and Grade Point:

Letter Grade and corresponding Grade-Point will be as follows:

Grade	Approx. Percentage	Points	Meaning
A+	80-100	4.00	Outstanding
А	75-79	3.75	Excellent
A-	70-74	3.50	Very Good
B+	65-69	3.25	Good
В	60-64	3.00	Above Average
B-	55-59	2.75	Average
C+	50-54	2.50	Below Average
С	45-49	2.25	Poor
D	40-44	2.00	Pass
F	00-39	0.00	Fail
Ι	Incomplete		
W	Withdrawal		

**Grades:** Grades A+, A, A-, B+, B, B-, C+, C and D- are all passing grades. Grade F is a fail grade.

# 2. Grade Point Average (GPA) and Cumulative Grade Point Average (CGPA):

**GPA:** Grade Point Average (GPA) is the weighted average of the grade point (GP) obtained in all the courses completed by a student in a semester.

$$GPA = \frac{\sum(course \ GP \ \times \ course \ credit)}{\sum \ gradable \ credit}$$

**CGPA:** Cumulative Grade Point Average (CGPA) will be calculated by the weighted average of previous CGPA and current GPA.

#### 3. Course Withdrawal:

A student can withdraw from a course by a written application to the Head of the discipline through the course advisor in two weeks' time after the course registration. The Head of the discipline will inform about the change to the Registrar and the Controller of Examinations. The Controller of Examinations will send the revised registration list to the disciplines before the examination.

#### 4. Incomplete (I) courses:

A student needs to register his incomplete courses, if offered, from preceding semesters before he can register courses from the current or successive semesters; otherwise, he takes the courses when the desired course is offered next time. An advanced student may be allowed to take a course of immediate next semester. In no way he will be allowed to take a course from the 3rd year skipping a course of the 2nd year or a course from the 4th year skipping a course of the 3rd year simultaneously.

## 5. Grade Improvement:

Student will get the opportunity to improve their CGPA by taking courses on which he/ she obtained below GPA 2.75 or Grade B-. A student can repeat maximum of 4 courses for improvement. For a course taken multiple times, the best grade will be counted in CGPA calculation. However, all the attempts will be listed in the transcript.

## 6. Dropout:

Once the semester begins, the process of changing the student's course schedule is referred to as dropping/adding courses. A student has several opportunities within a semester to drop a course, but different consequences apply at each stage. Before dropping a course, students should consult with their academic advisors. Dropping courses not only affects a student's academic progress, but also may have consequences for financial aid. There is no refund of tuition for individual courses dropped after the last day of the change of program period. Courses that are not presently offered by the department may be dropped depending on the situations of the student and the departments.

## 7. Distribution of Marks (Continuous and Summative assessment):

The marks of a given course will be as follows:

Class attendance:	10%
Assignment/Tutorial exam	10%
Presentation /Viva	10%
Mid-Semester exam	30%
Semester final exam	40%

Level of Attendance	Marks	Level of Attendance	Marks
95% and above	10	70% to 74%	5
90% to 94%	9	65% to 69%	4
85% to 89%	8	60% to 64%	3
80% to 84%	7	Less than 60%	0
75% to 79%	6		

Class attendance: The marks for class attendance will be as follows:

A student will not be allowed to appear at the semester final examination of a course if his class attendance in that course is less than 50%.

## 8. Duration of the Mid-Semester and Semester Final Examination

For all semesters there should be a 2-hour final examination for every course of 3 credits or more after the 14 weeks. For courses less than 3 credits, the duration should be proportional to the credit hours. The Mid-Semester examination should be of 1.5 hours.

## 9. Make-up Procedures

If a student drops or remains absent in any course in the mid-semester and semester final exam because of medical or any unavoidable grounds, he will have to sit for makeup exam paying a nominal fee (Fee is to be decided by the Exam Committee) for that. The makeup exam will be held within two weeks after the scheduled exam is over by the notification of the Registrar office.